

# SMT-based Schedule Synthesis for Time-Sensitive Networks

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TTTech Computertechnik AG



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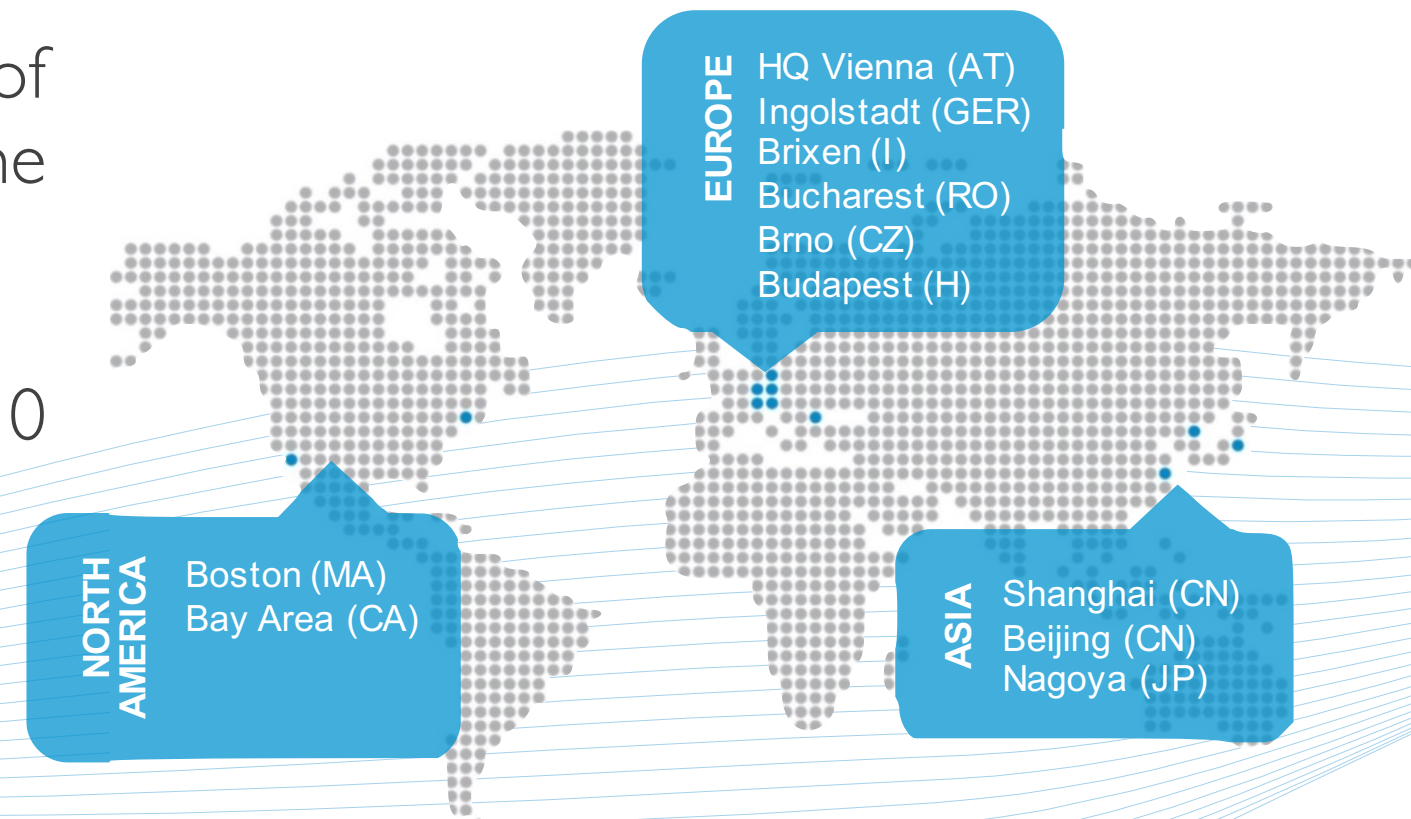
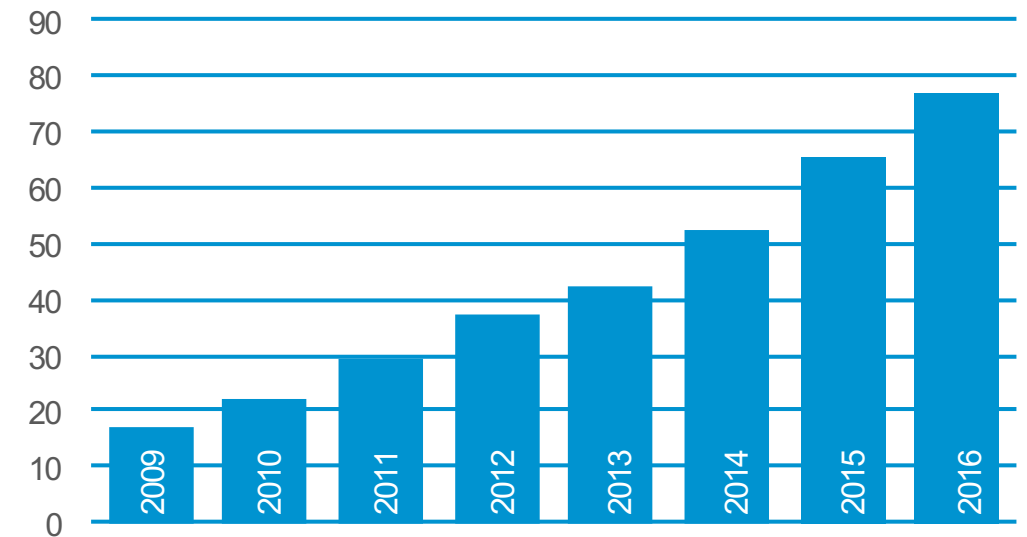
# Company Key Facts

**TTTech** provides highly reliable and networked electronic systems with solutions based on time-triggered networking technology and modular building blocks for safety controllers

**Globally** oriented high-tech company, headquartered in Vienna, Austria

**Innovation** leadership - successful transfer of ground breaking research to high-volume production

More than **540** employees with offices in 10 countries (2016)



# R&D Funded Projects at a Value of 20 MEUR

- **Aerospace:** Airbus, Boeing, Diehl, Honeywell, Liebherr, Safran, Thales, UTC Aerospace Systems etc.
- **Automotive:** Audi, AVL, Continental, Delphi, Denso, Valeo, Volvo, etc.
- **Industrial:** Alstom, IBM, Sysgo, Thales Austria, etc.
- **Off-Highway:** Palfinger, Schwing, etc.
- **Semiconductors:** ams AG, Infineon, Intel, NXP, ON Semiconductor, etc.
- **EC-funded projects** in ARTEMIS, DREAMS, ENABLE-S3, ECSEL, ITEA I&2, Eurostars, Greencars, Cleansky, Marie Currie and other R&D Projects directly funded in FP5, FP6, FP7, H2020
- **US programs:** NASA, DARPA, NSF
- **Universities:** Vienna University of Technology, Berkeley University of California, DTU, Chalmers University of Technology, KTH, University of Siegen, University of Kaiserslautern, etc.
- **Research Organizations:** Austrian Institute of Technology, Barcelona Supercomputing Center, CEA, Technalia, Fortiss GmbH, Fraunhofer Society, SRI, TNO, etc.



Strategic R&D of time-triggered communication platforms,  
prototypes for electronic modules, on-board software and safety platform elements  
for relevant future application domains



# R&D Funded Projects at a Value of 20 MEUR

## R&D Cooperation with Industry

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# How will the future look like?

Autonomous & Near  
Autonomous Operations

**\$1.9  
Trillion**

Economic impact of  
near autonomous  
cars by 2025



Real-Time Internet of Things



**25+  
Billion**

Embedded and intelligent  
systems by 2020



**Every 2nd**

Embedded device  
will be safety  
relevant by 2020



**Safety & Reliability**

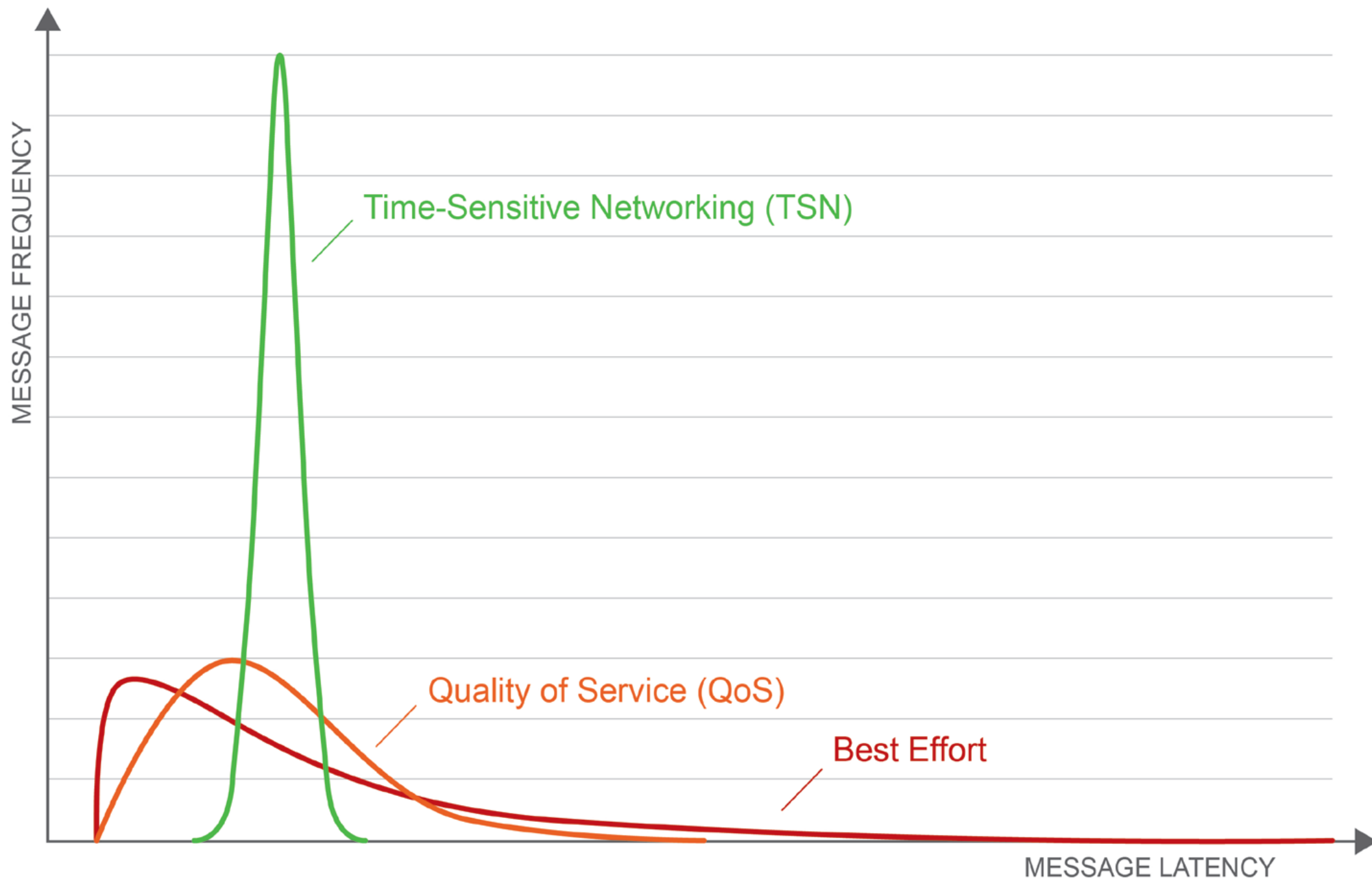


# Time-sensitive domains





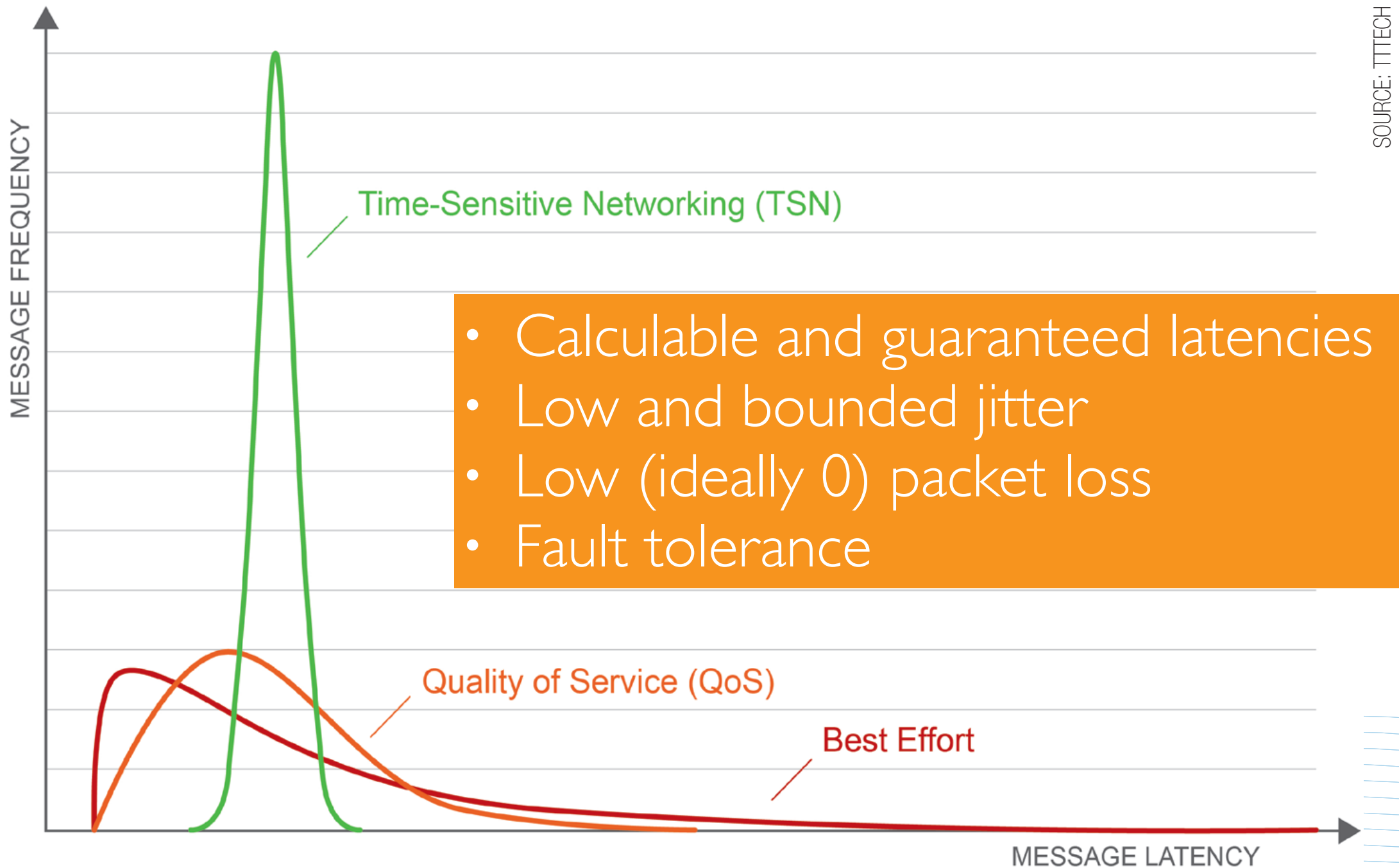
# Time-sensitive networking



SOURCE: TTTECH

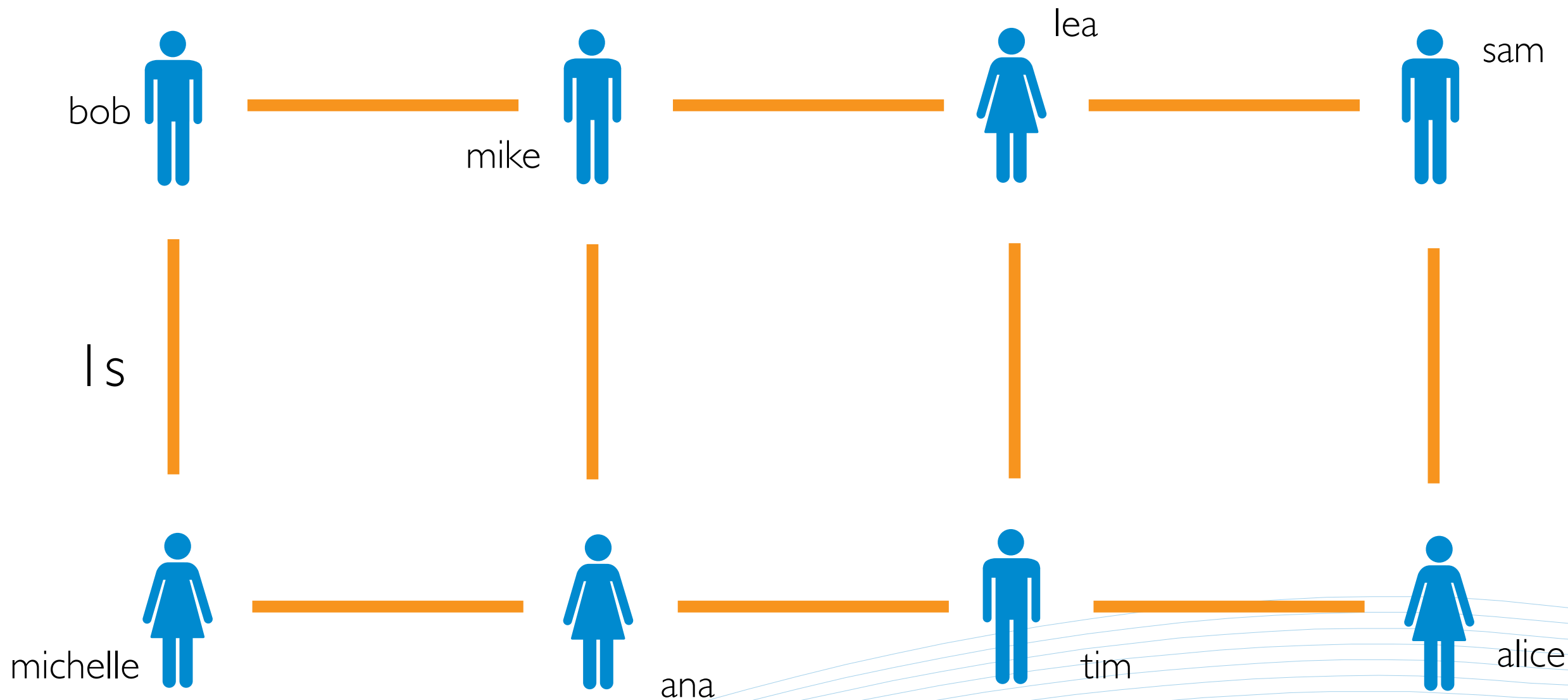


# Time-sensitive networking



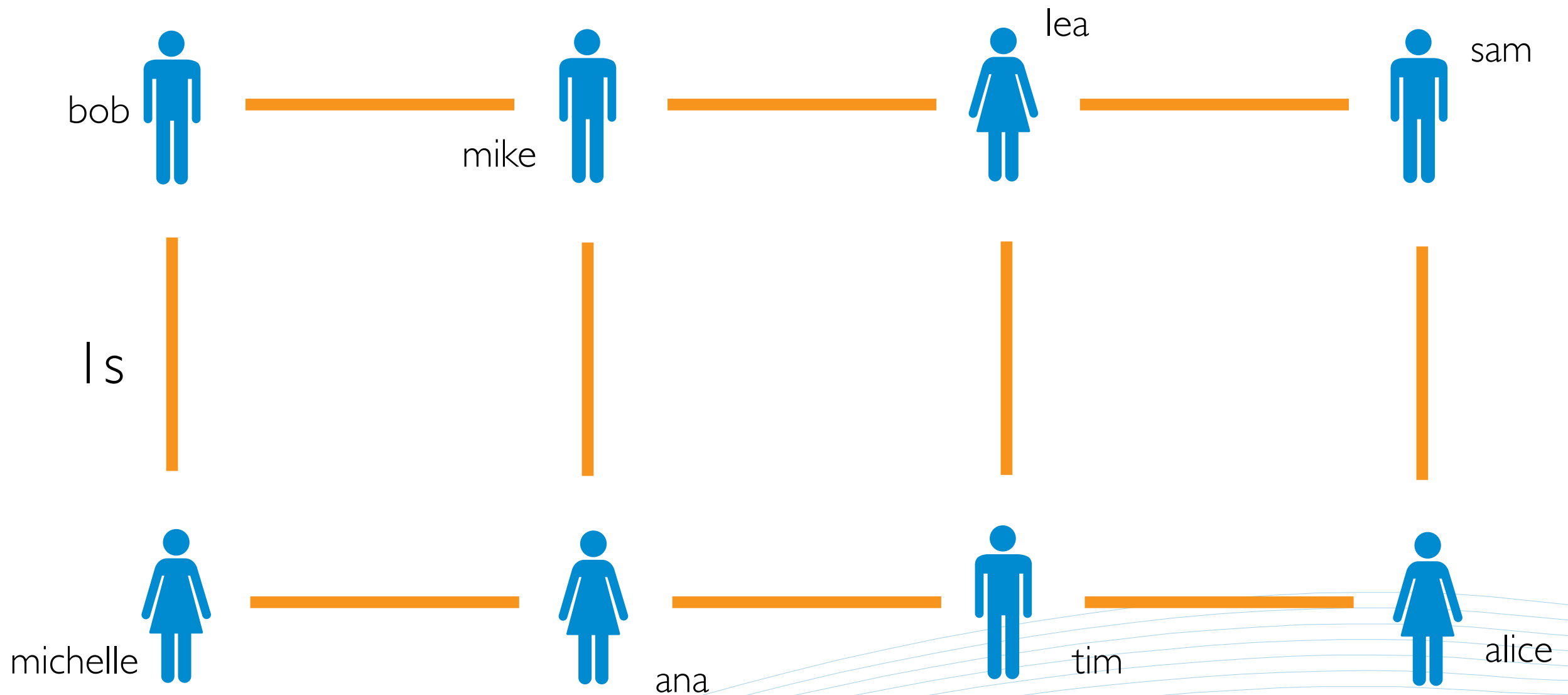
# Experiment

$t =$



# Experiment

$t = 0$

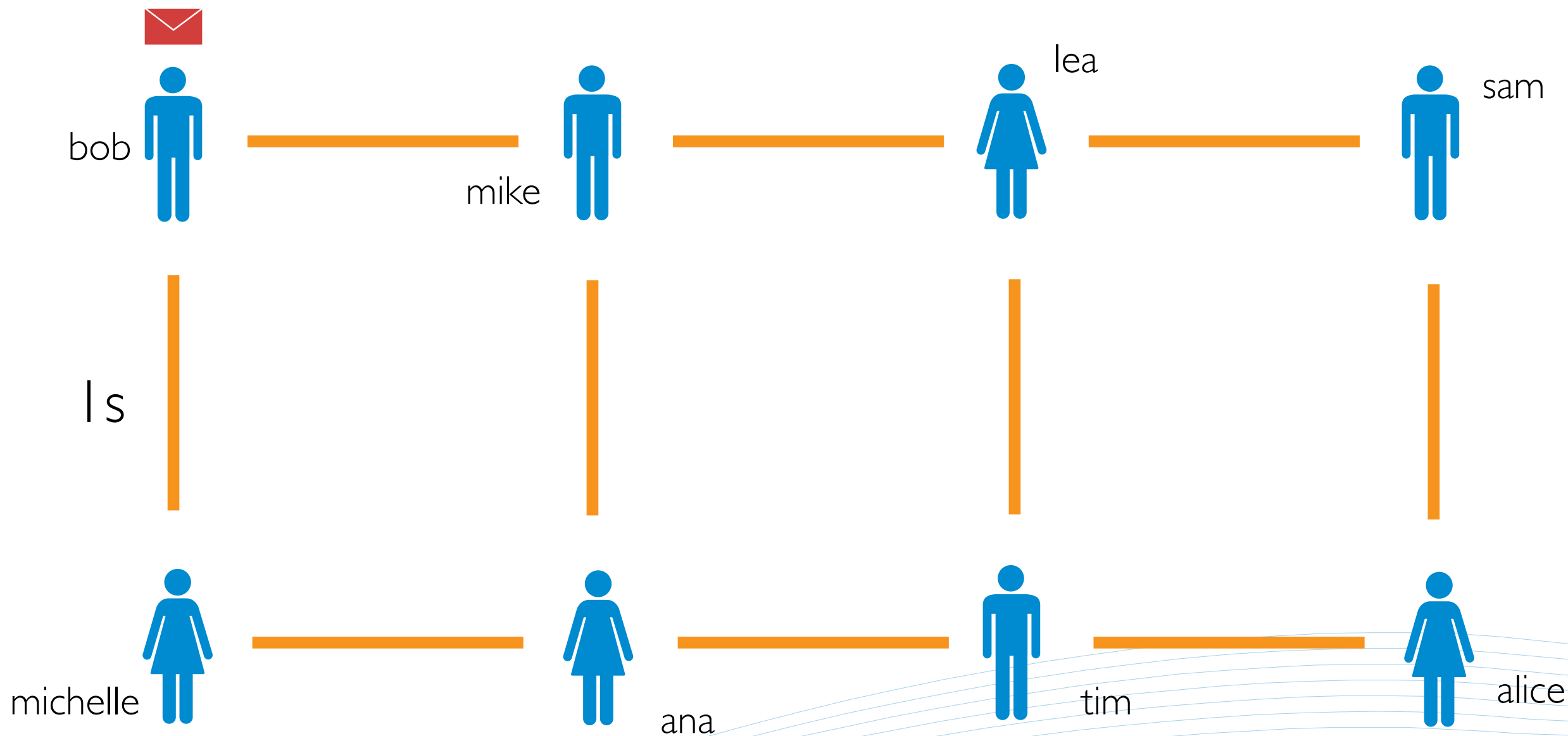


maximum latency = 4s



# Experiment

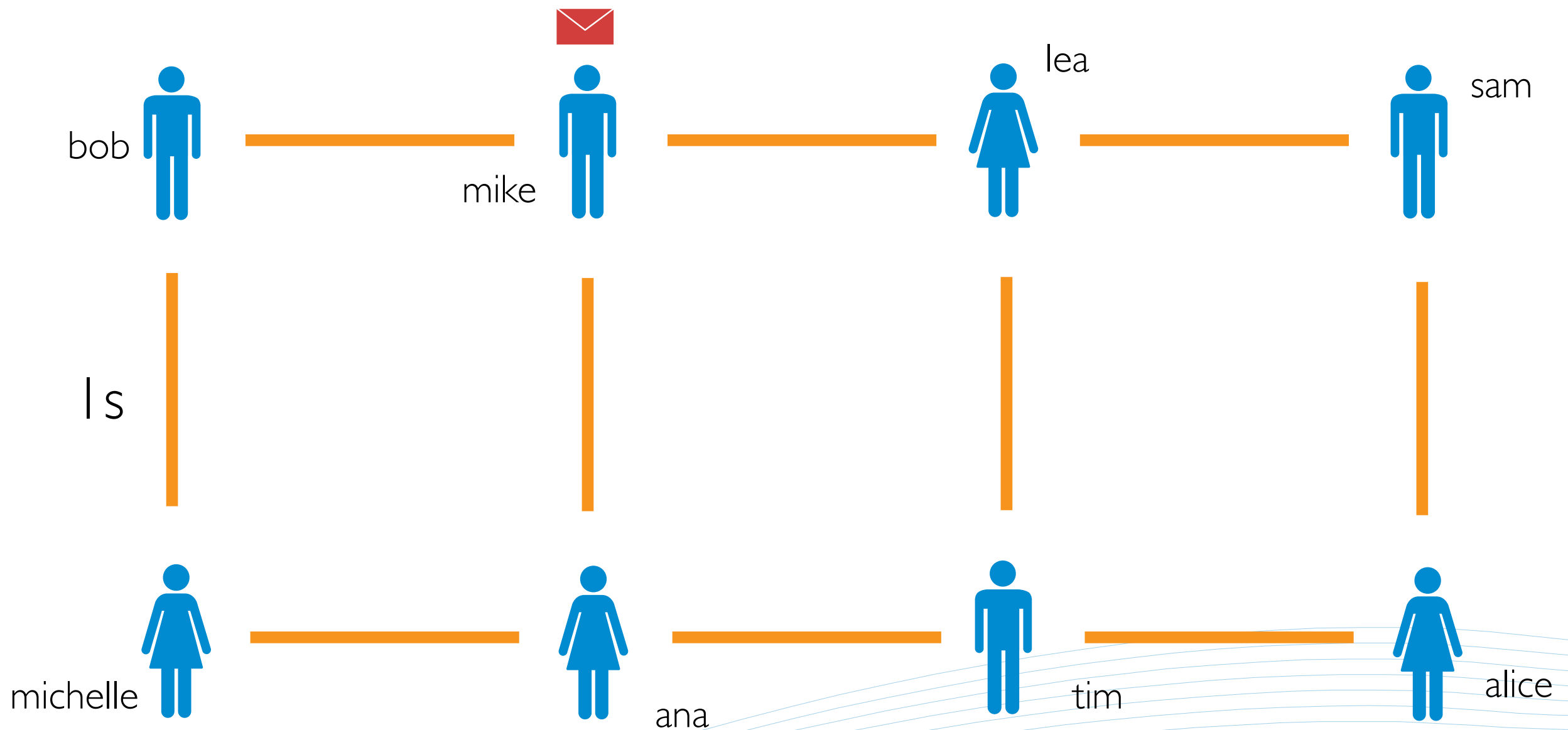
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maximum latency = 4s

# Experiment

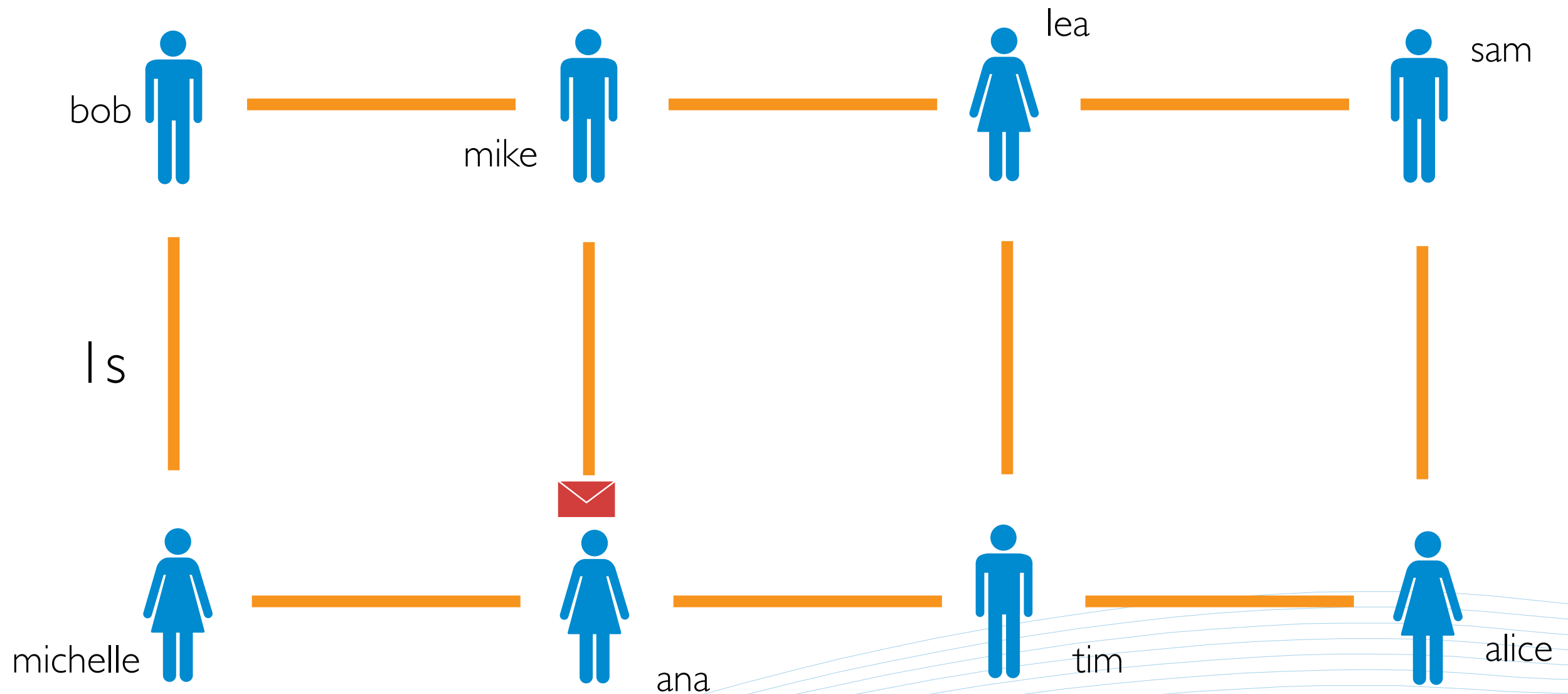
$t = 0$



maximum latency = 4s

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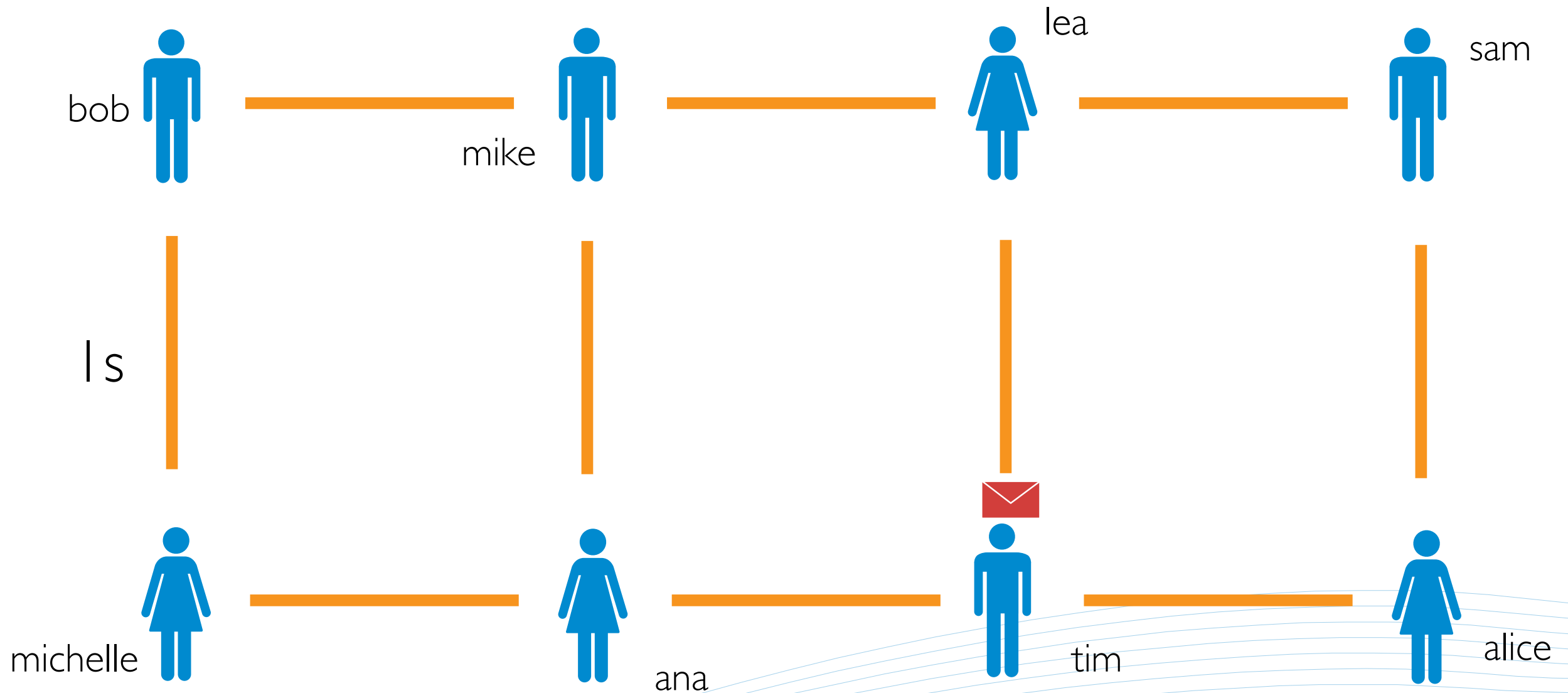
$t = 0$





# Experiment

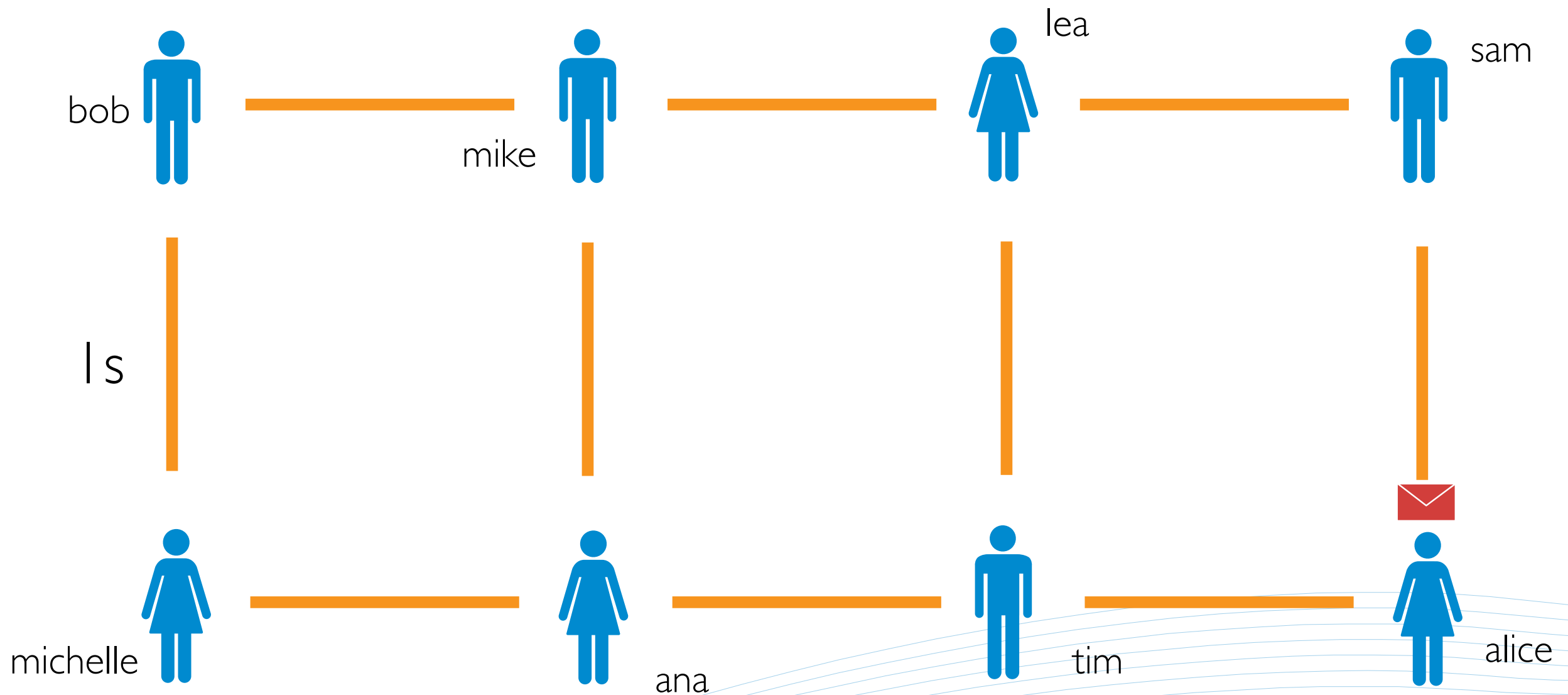
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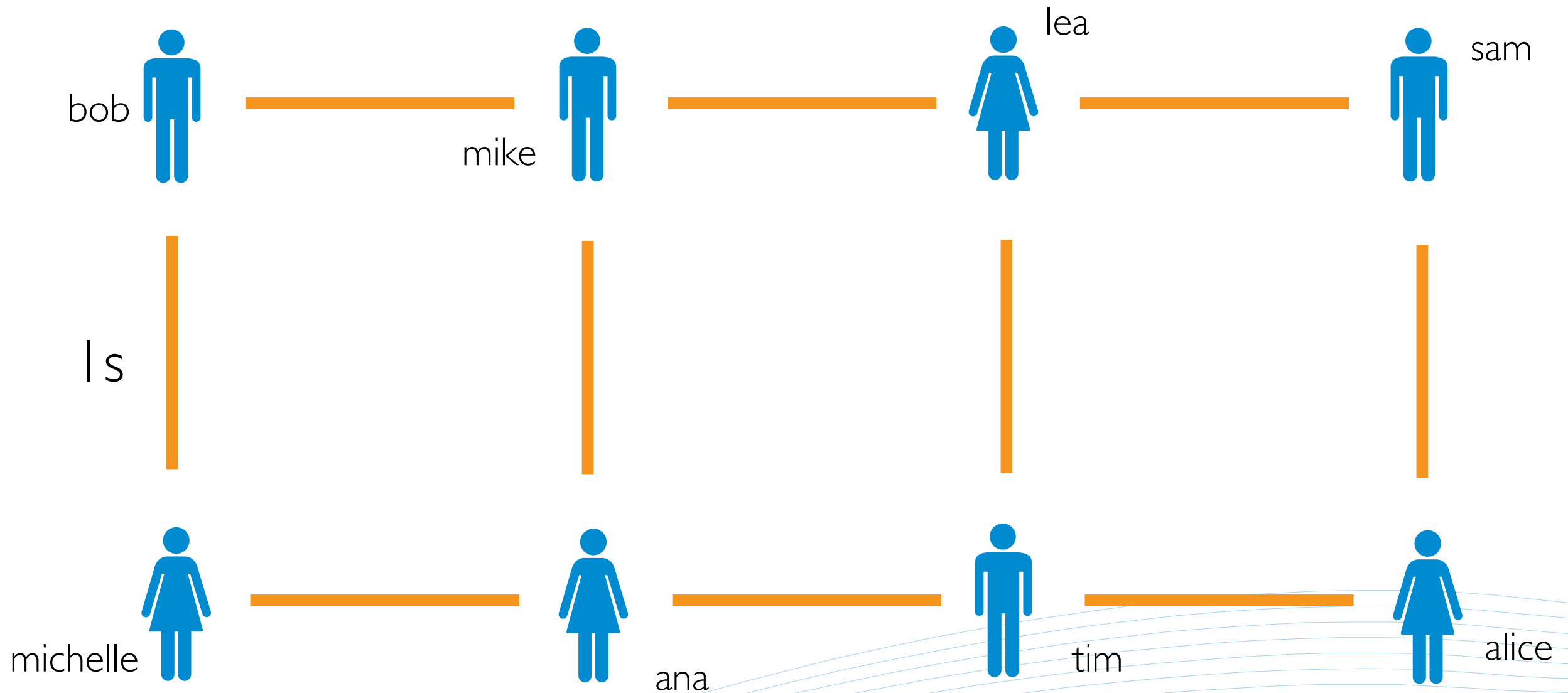
$t = 0$



maximum latency = 4s

# Experiment

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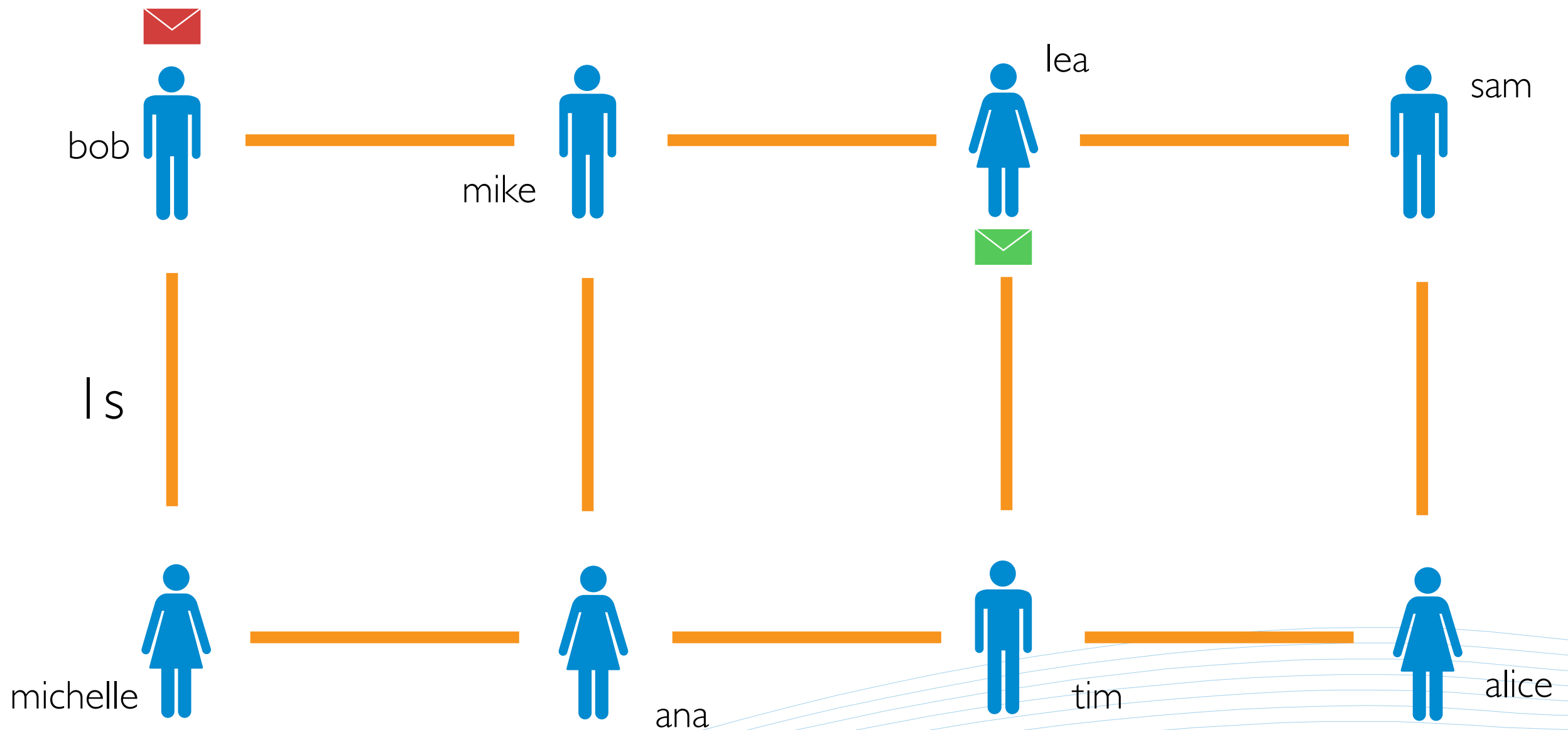


maximum latency = 4s



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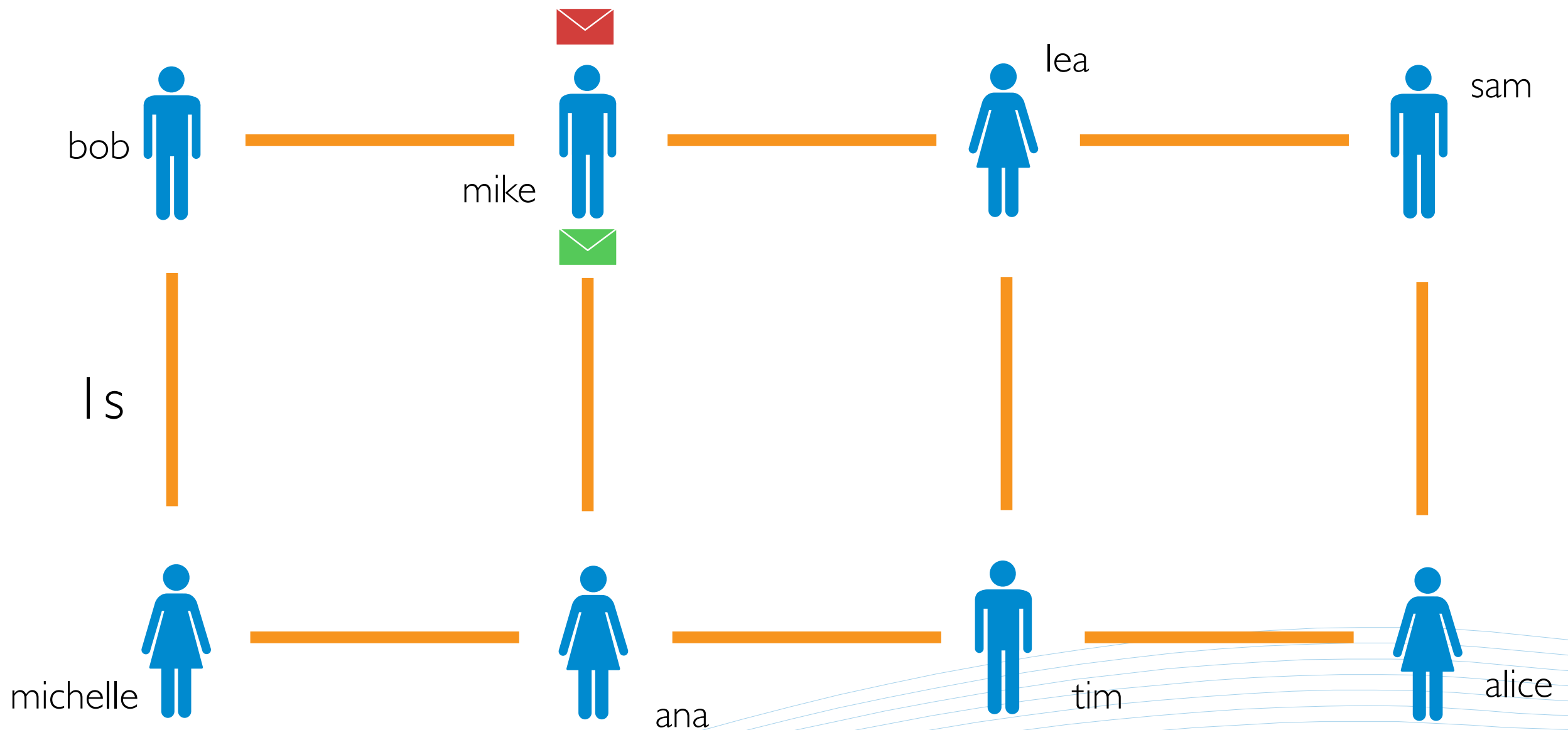
$t = 0$



maximum latency = 4s

# Experiment

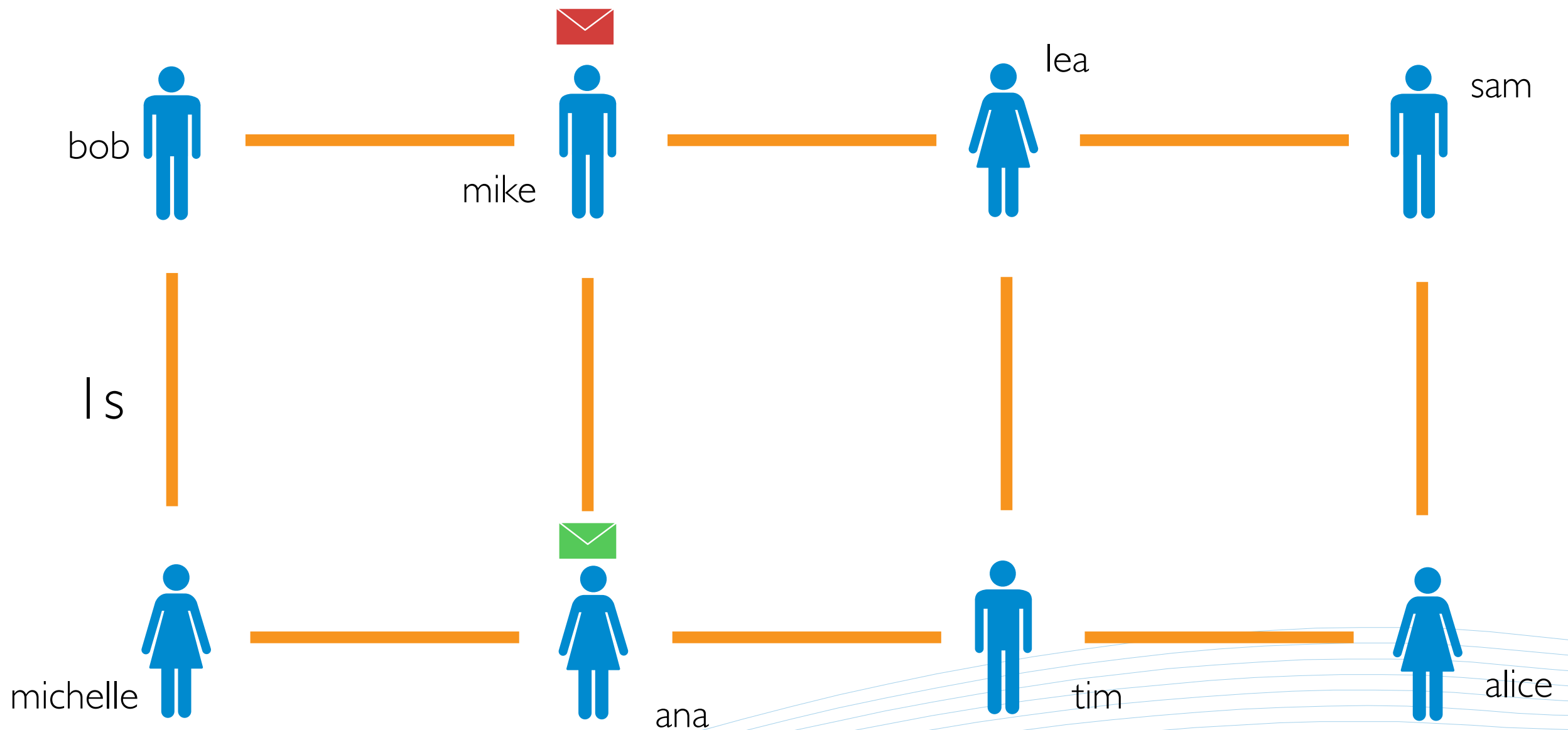
$t = 1$



maximum latency = 4s

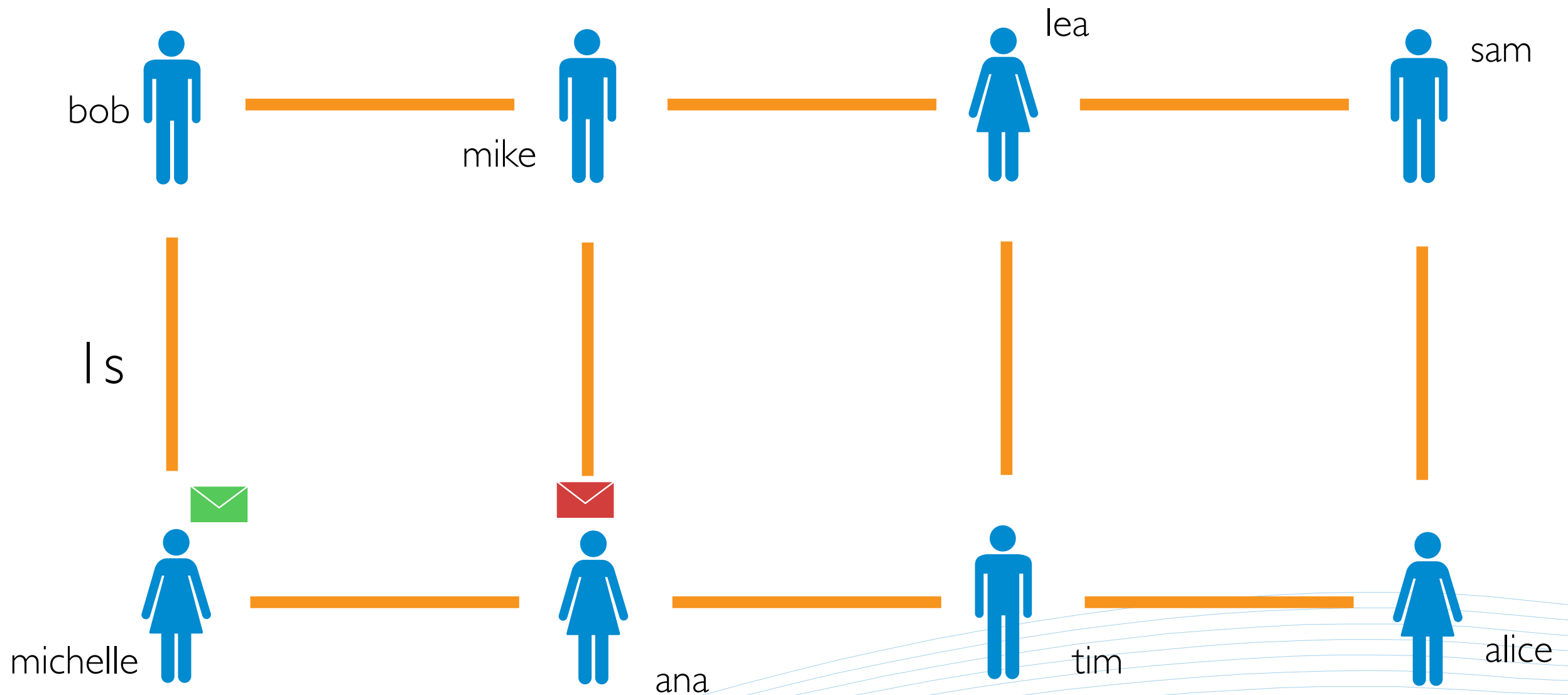
# Experiment

$t = 2$



# Experiment

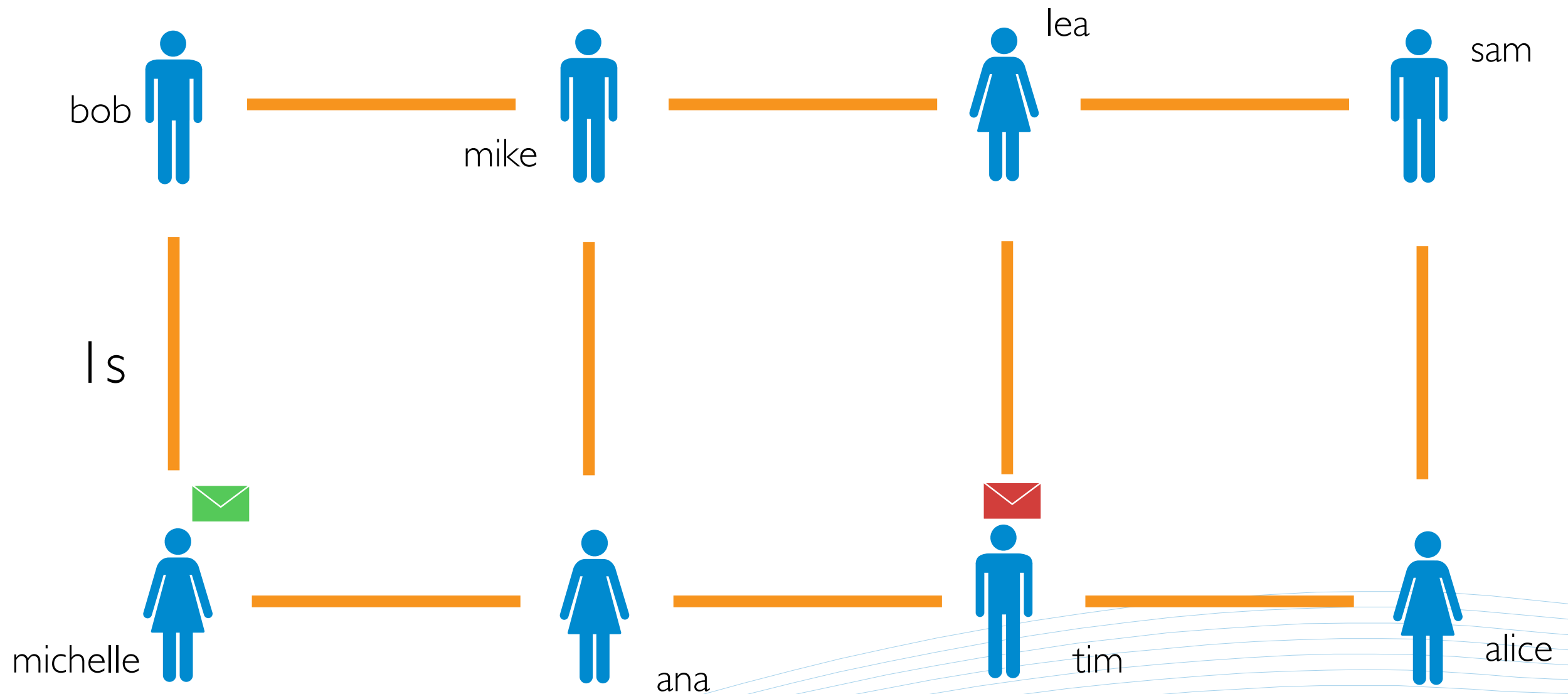
$t = 3$



maximum latency = 4s

# Experiment

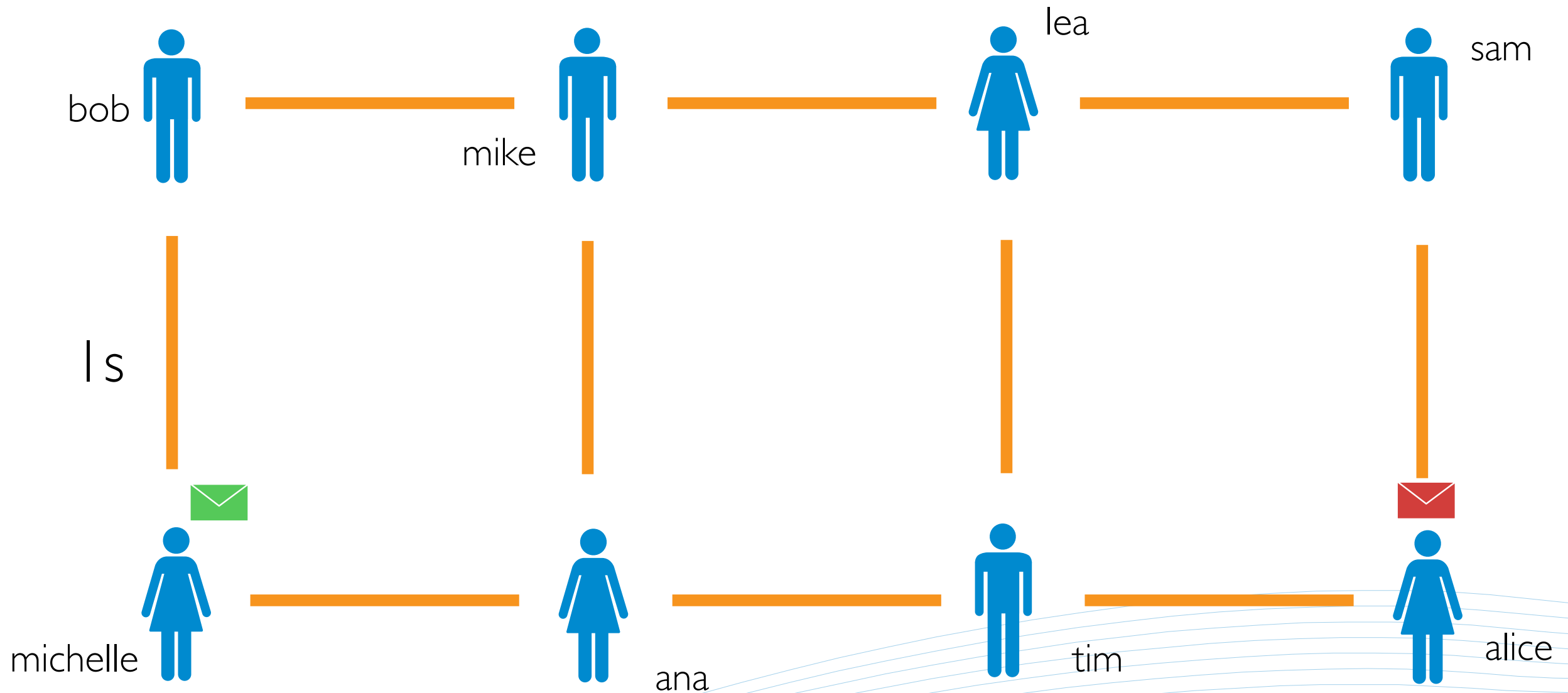
$t = 4$





# Experiment

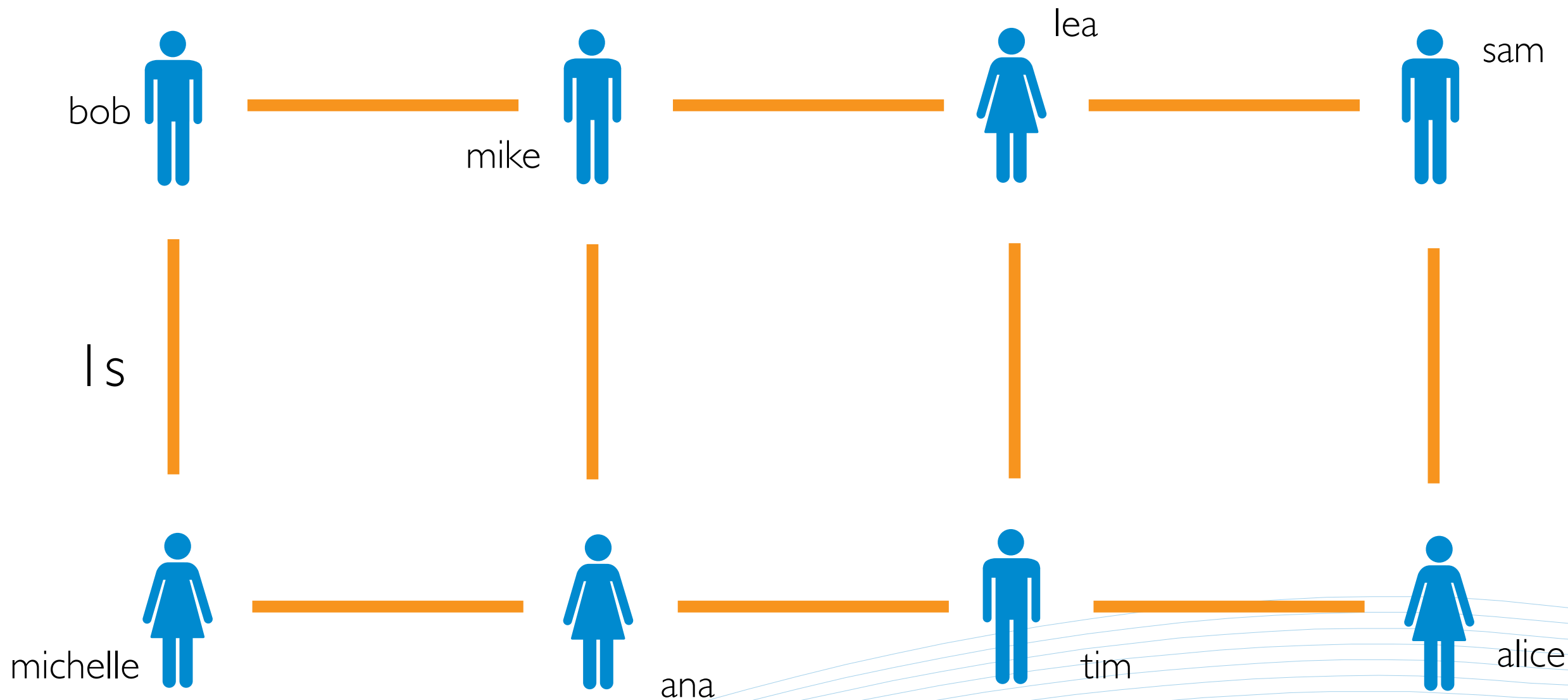
$t = 5$



maximum latency = 4s

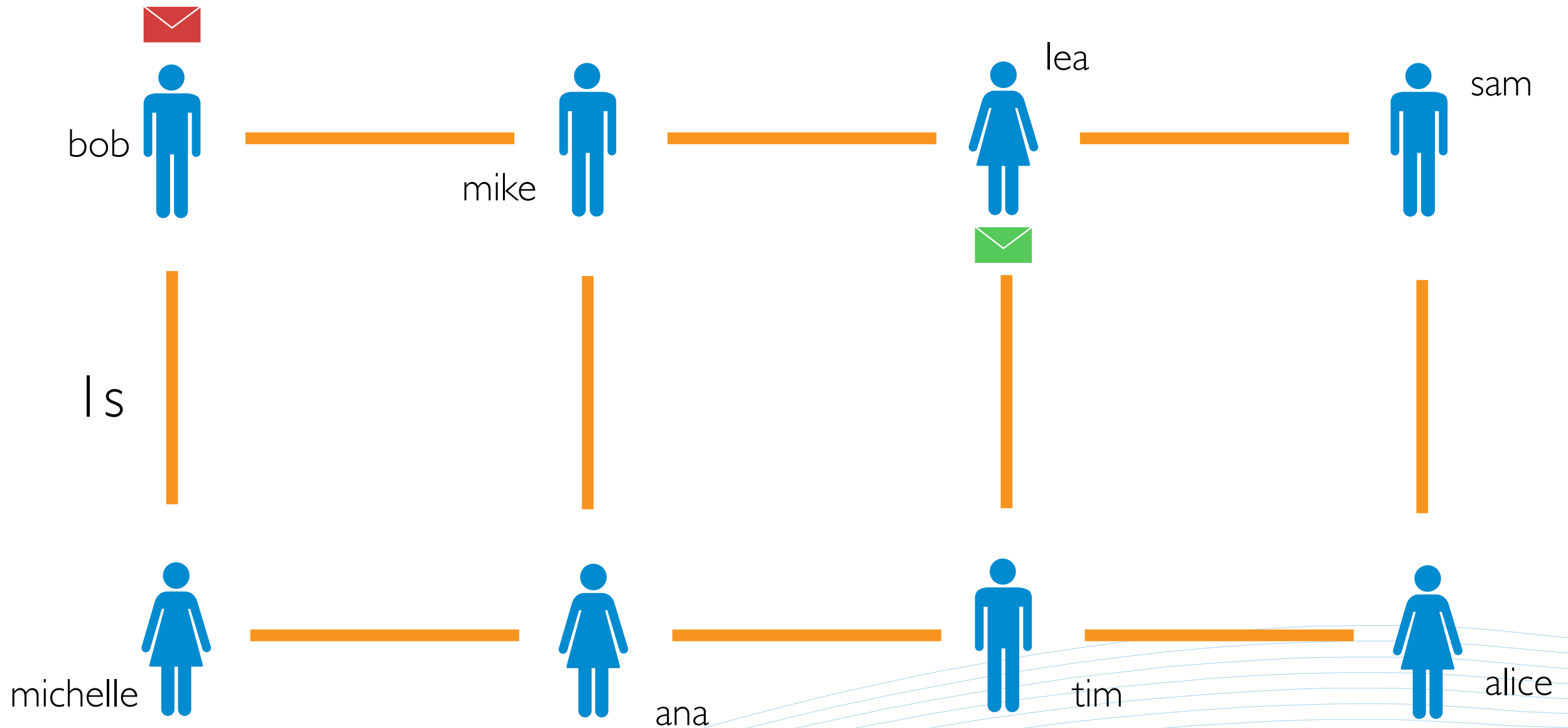
# Experiment

$t =$



# Experiment

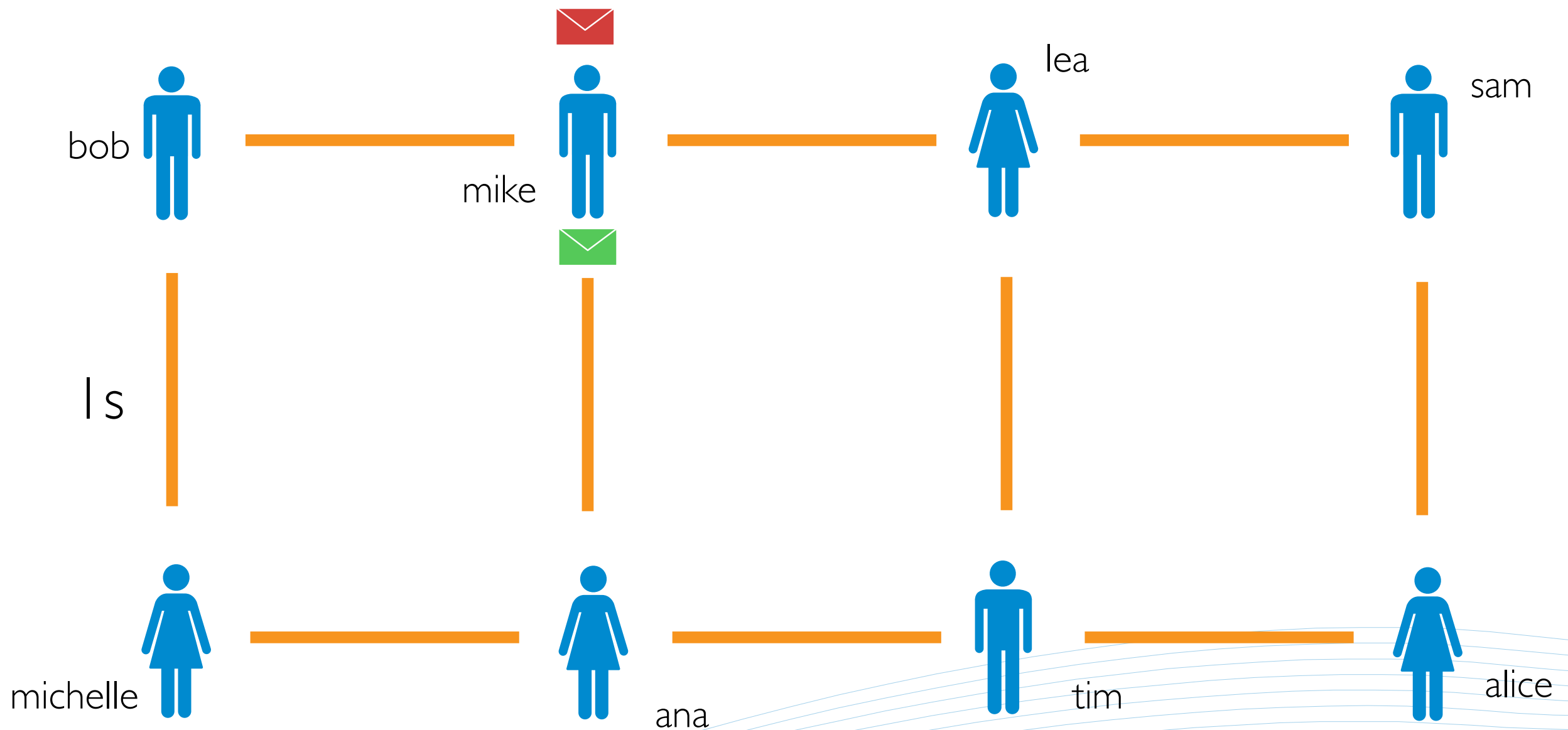
$t = 0$



maximum latency = 4s

# Experiment

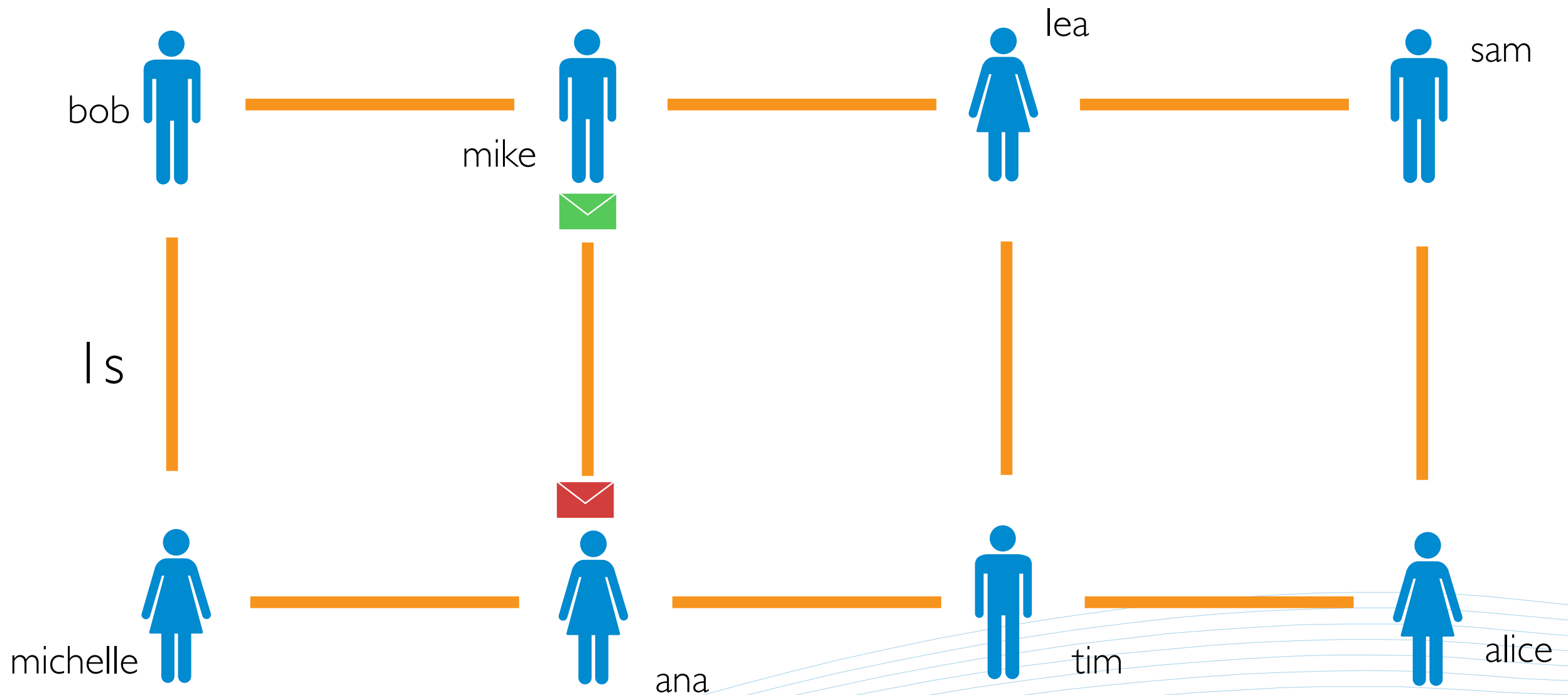
$t = 1$



maximum latency = 4s

# Experiment

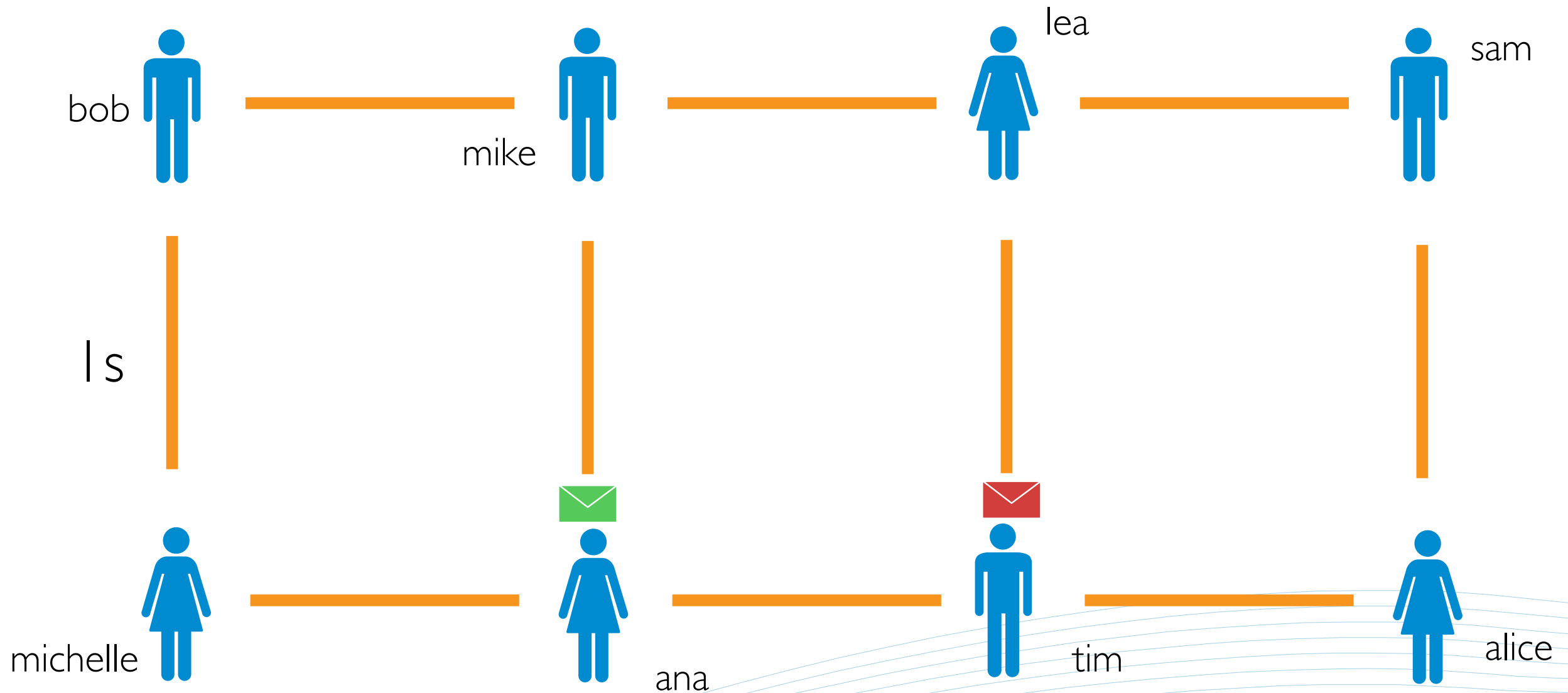
$t = 2$





# Experiment

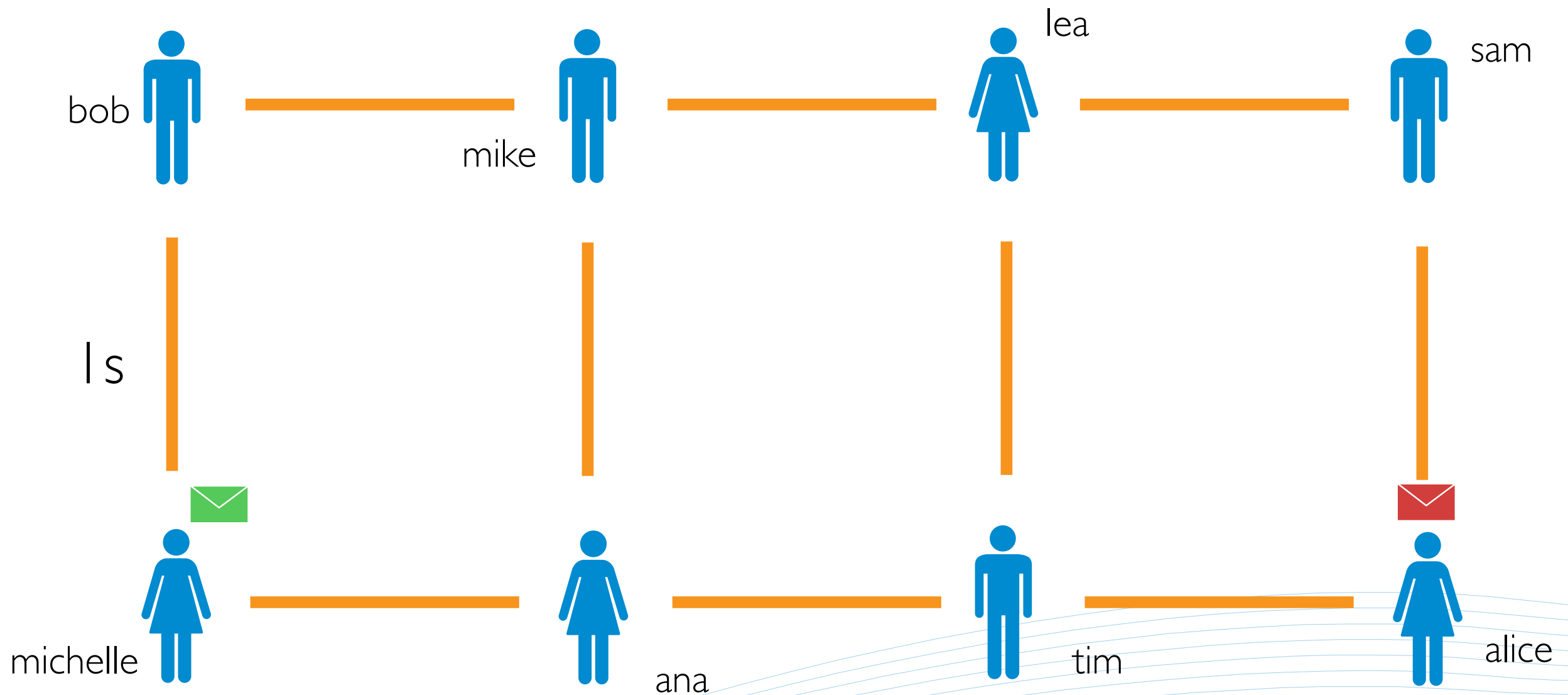
$t = 3$



maximum latency = 4s

# Experiment

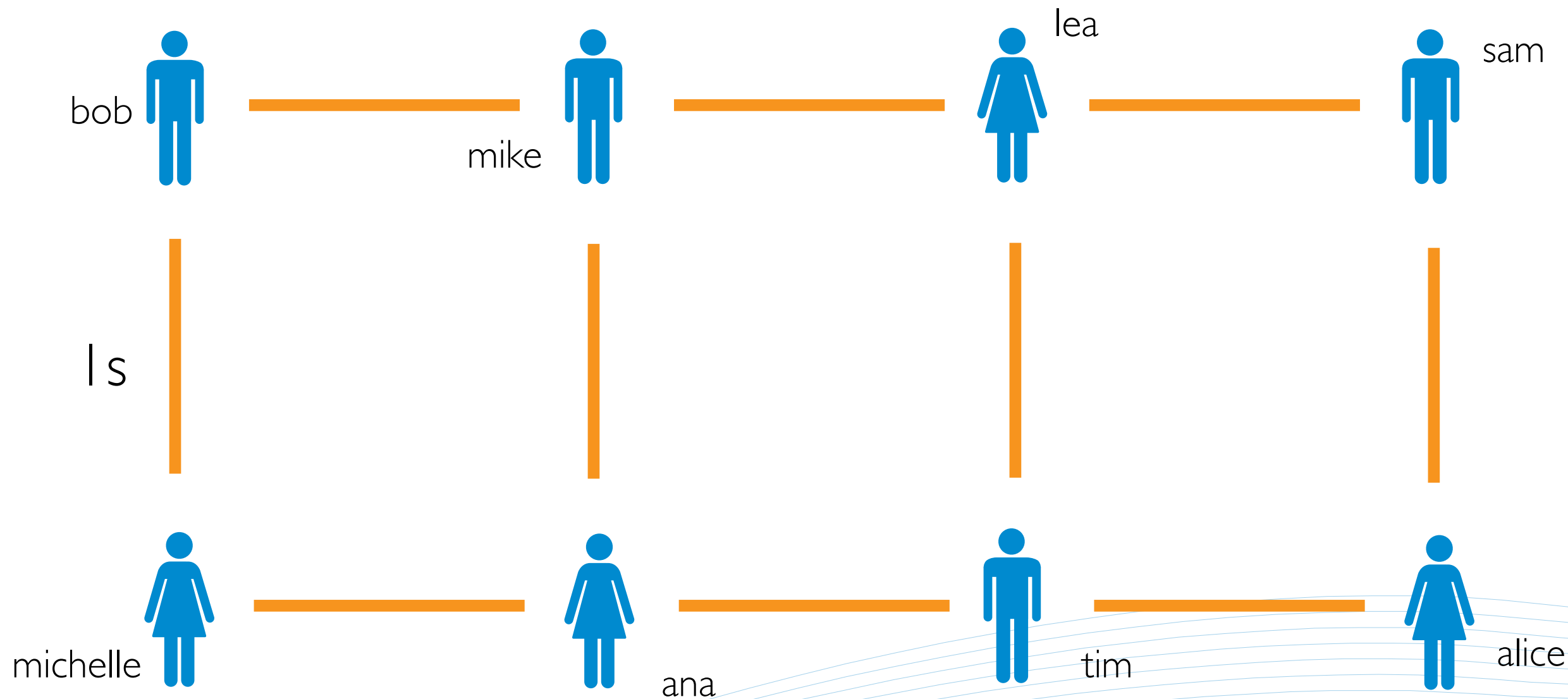
$t = 4$



maximum latency = 4s

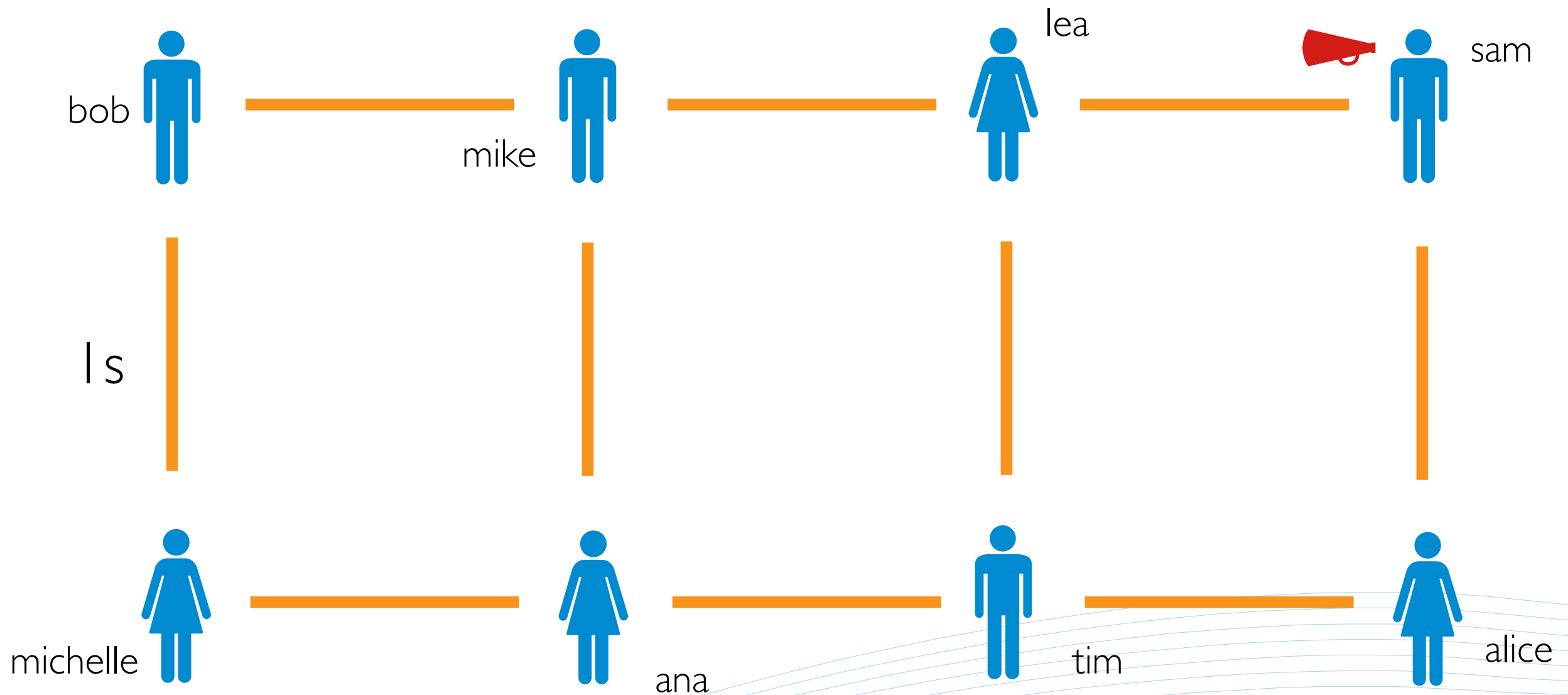
# Experiment

$t =$



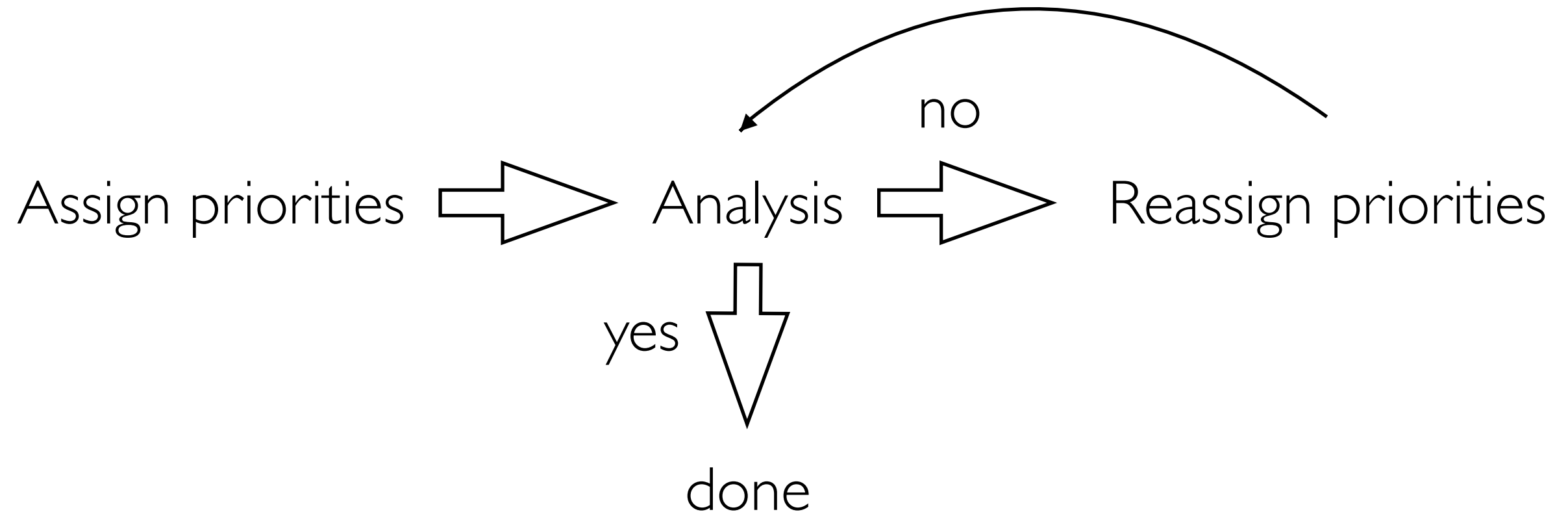
# Experiment

$t =$



maximum latency = 4s

# How?



Compositionality?

# Alternative



# Alternative



Sending and receiving of frames is done according to a global schedule.

# Alternative



Sending and receiving of frames is done according to a global schedule.

Devices (switches, end systems, etc.) have a common understanding of time.



# Technologies

CAN

Profinet

TTP

EtherCAT

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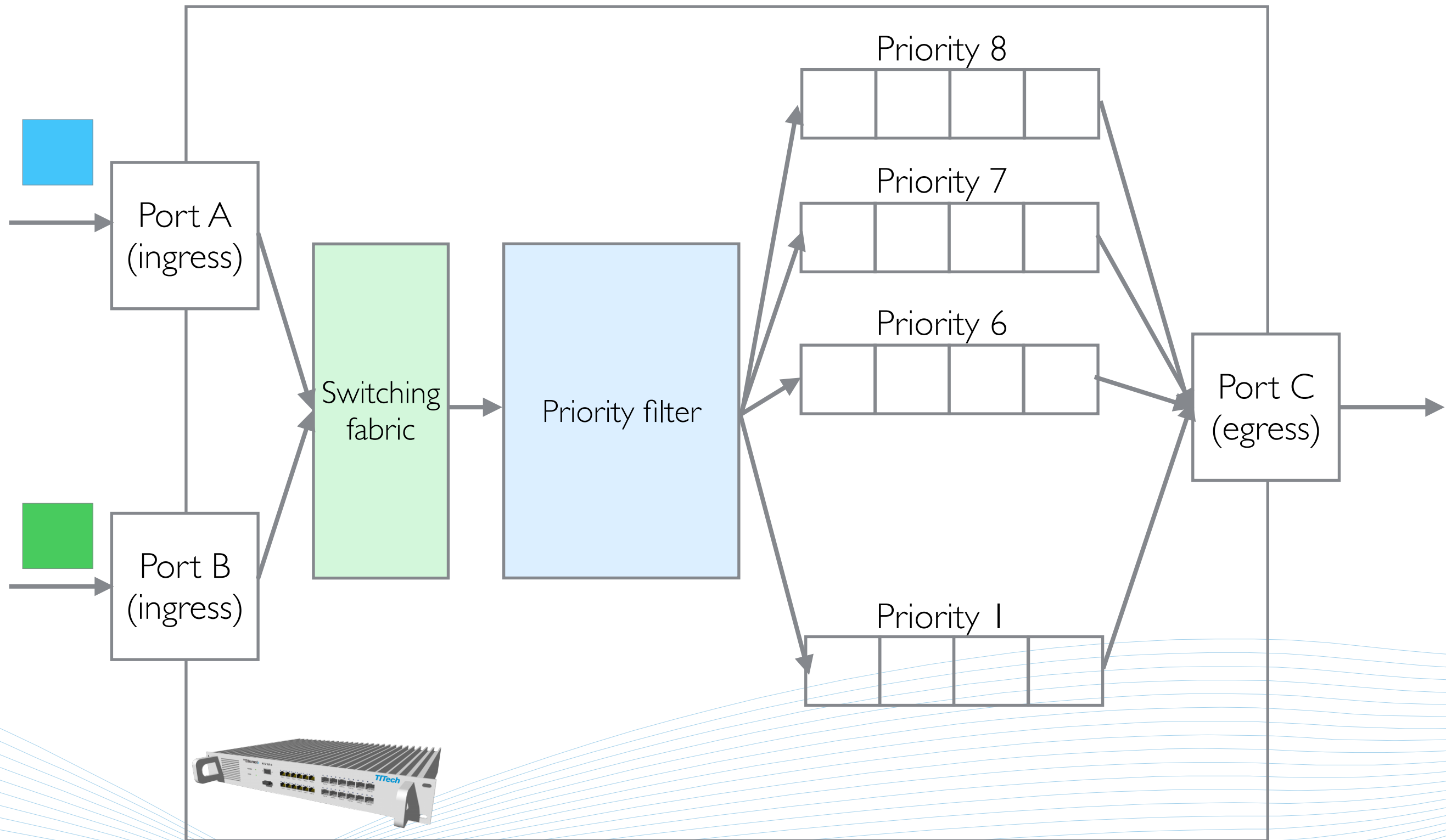
TTEthernet

provides real-time and safety capabilities over Ethernet, in a way that is fully compatible with IEEE 802 Ethernet standards

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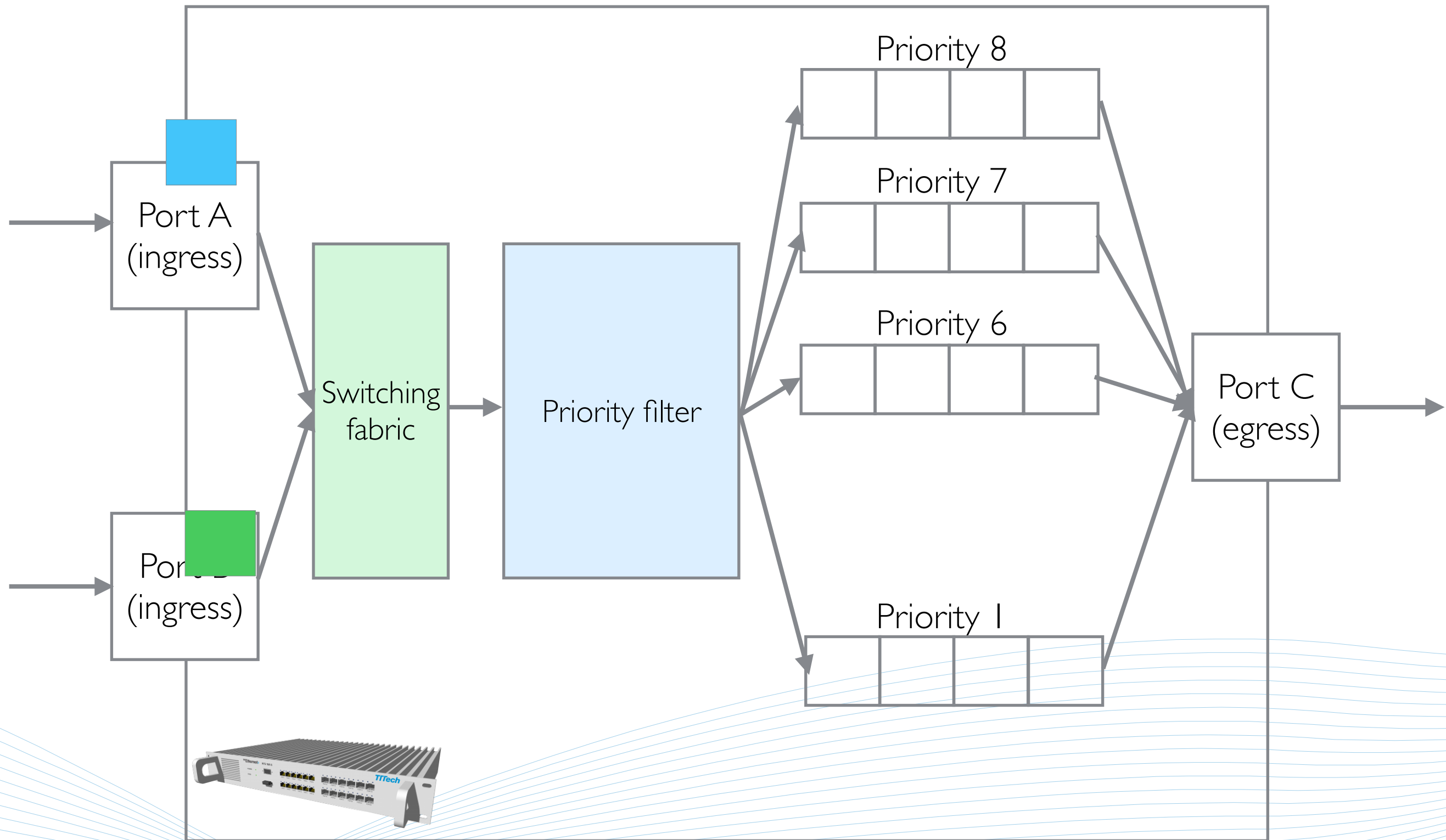
TSN

# Priority switch

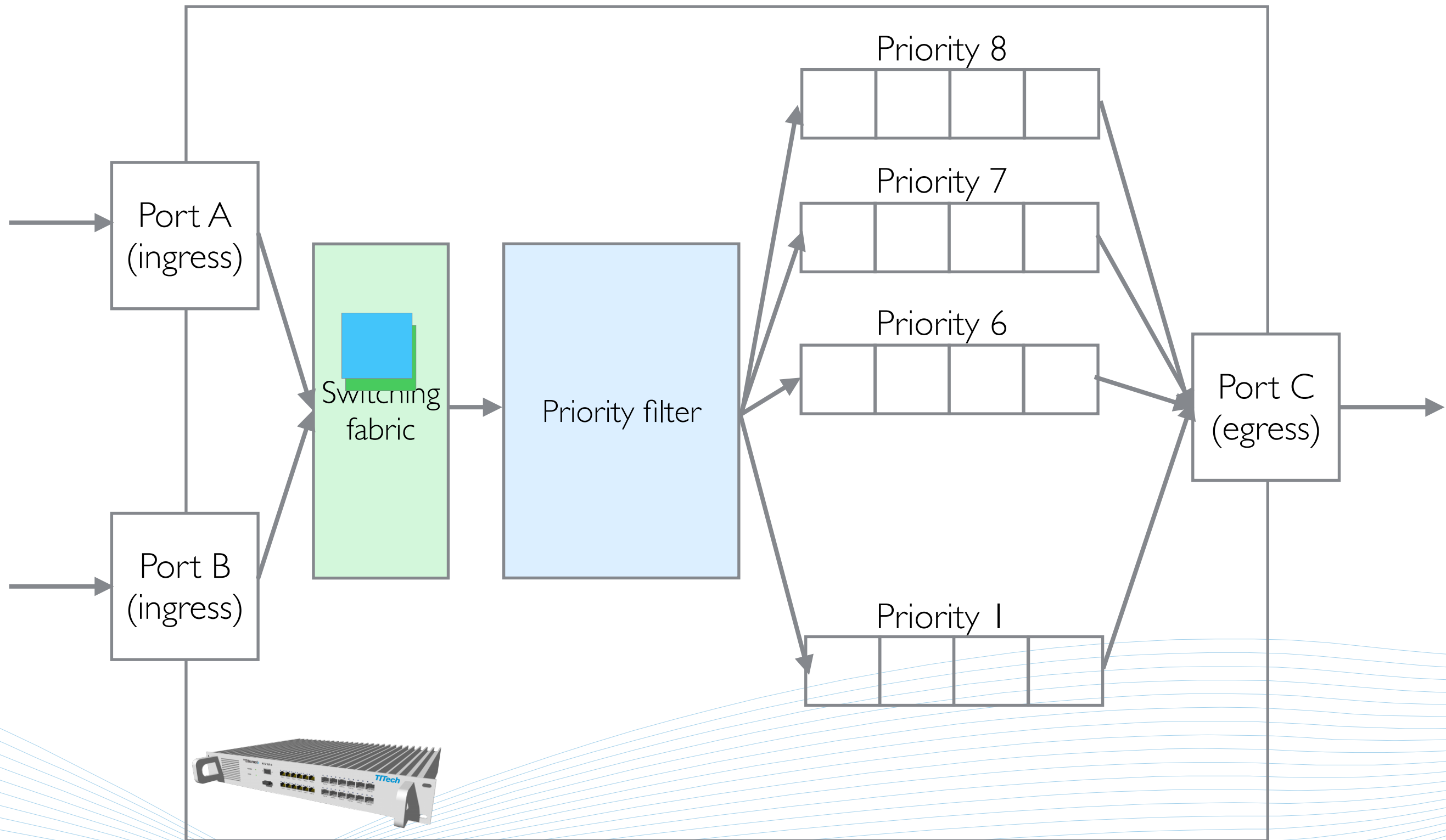




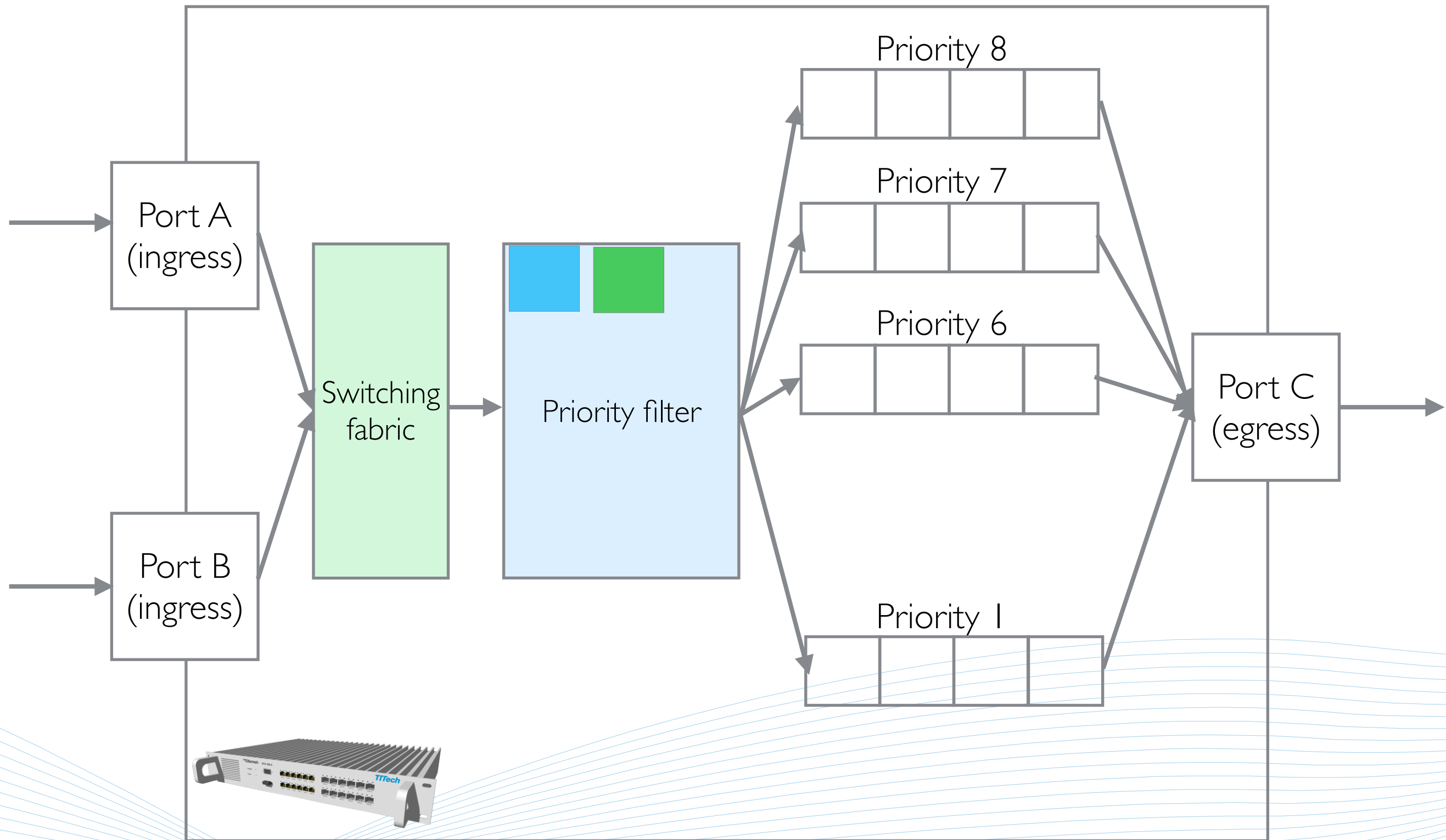
# Priority switch



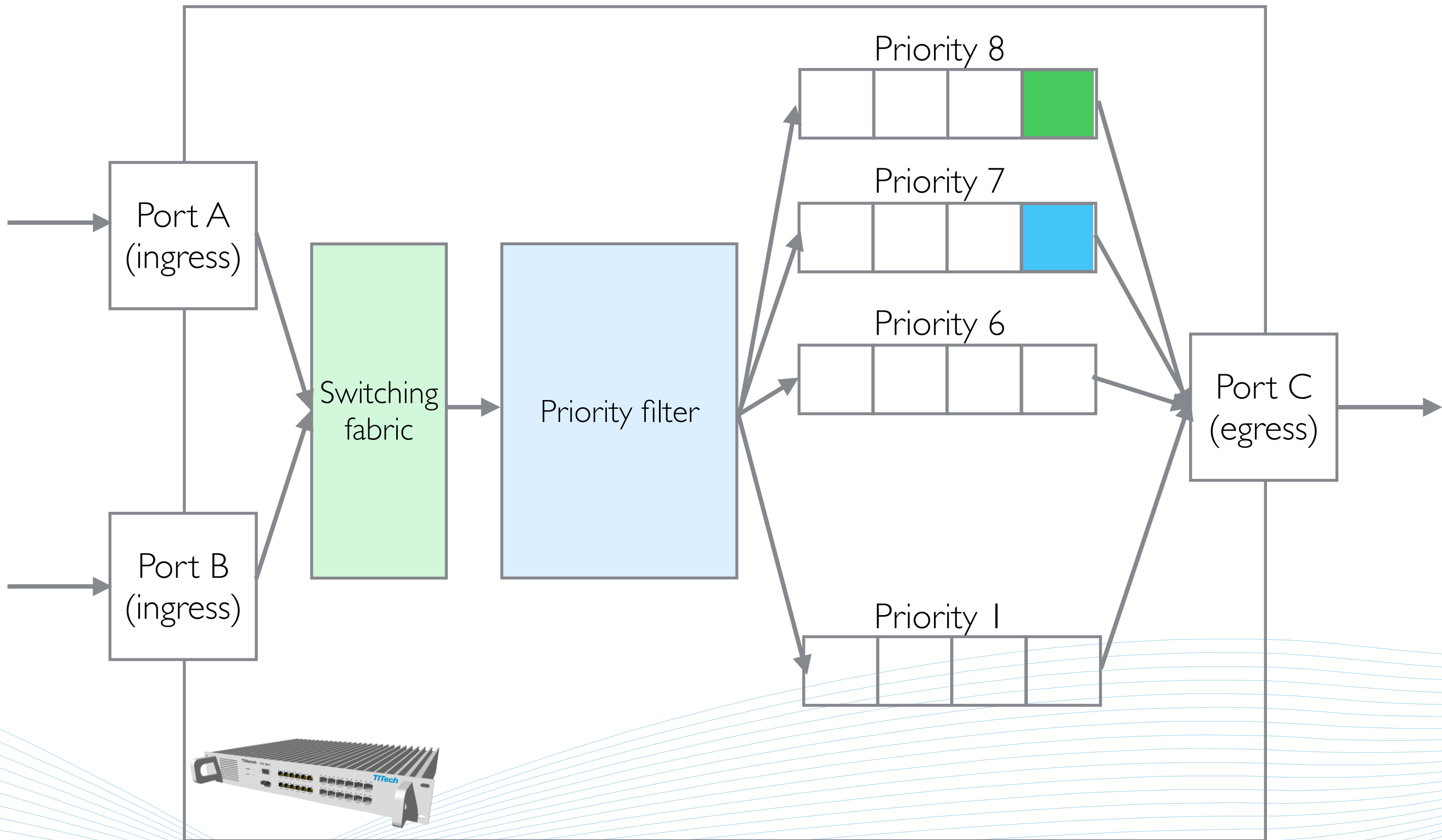
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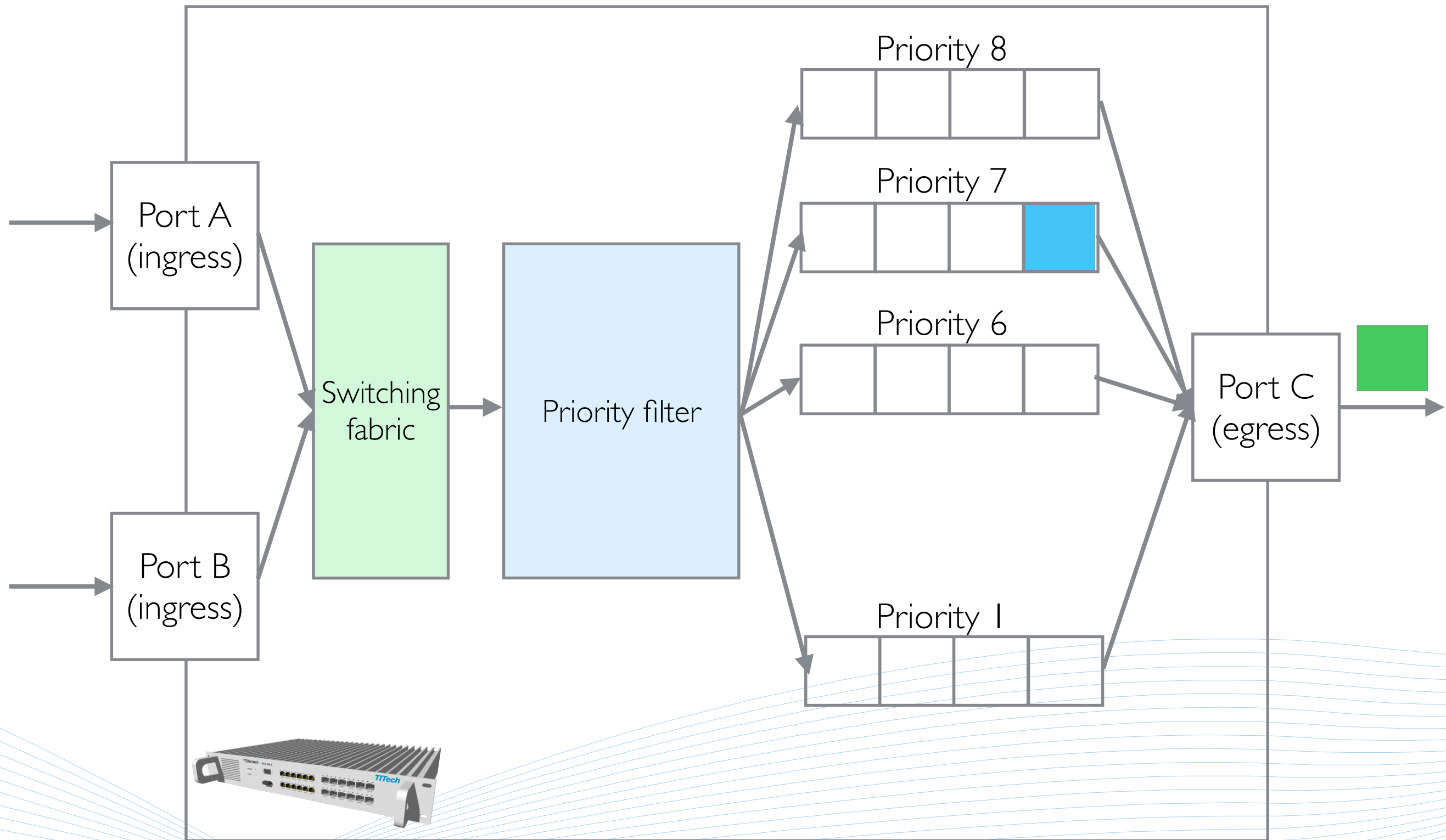
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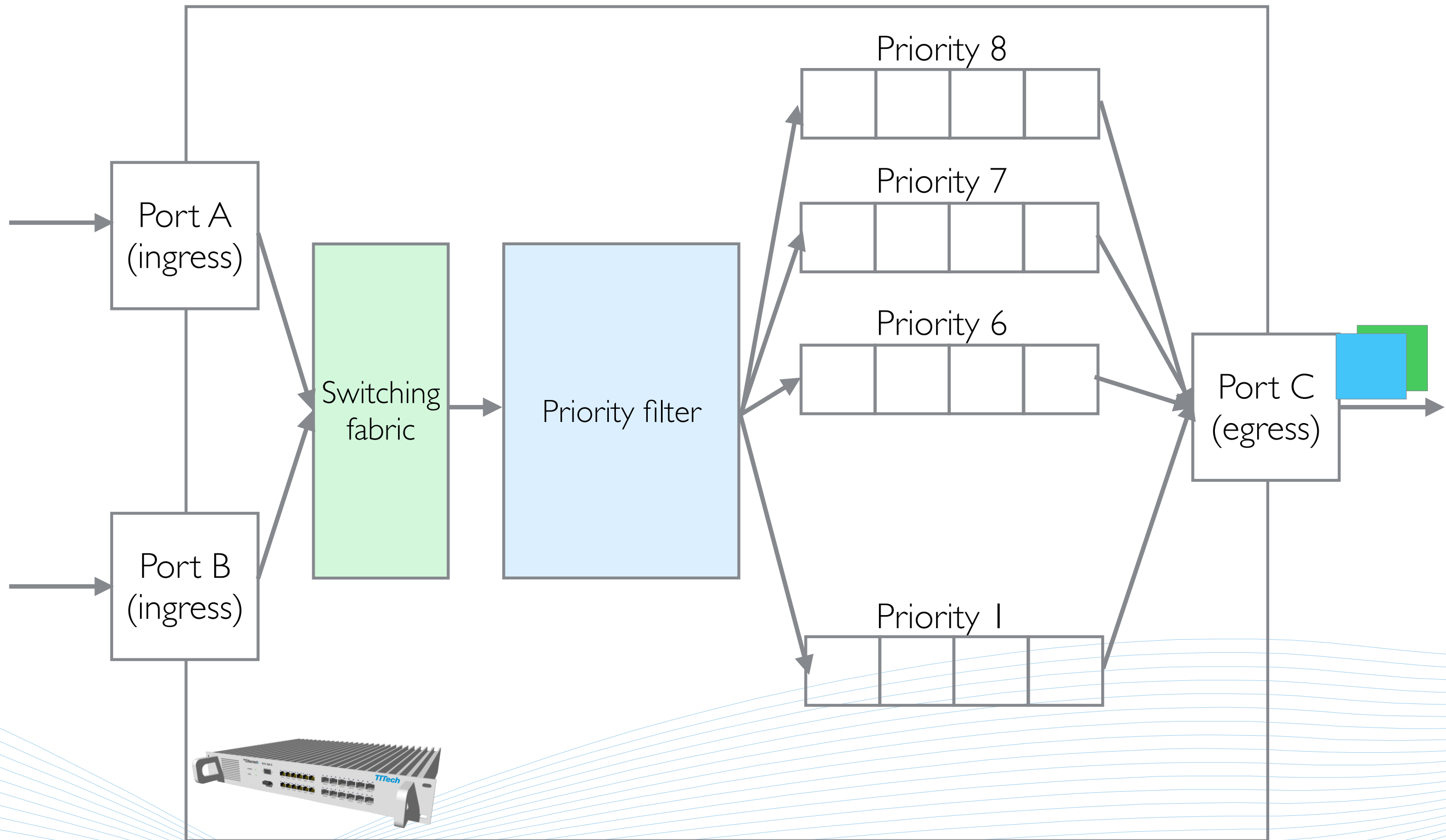


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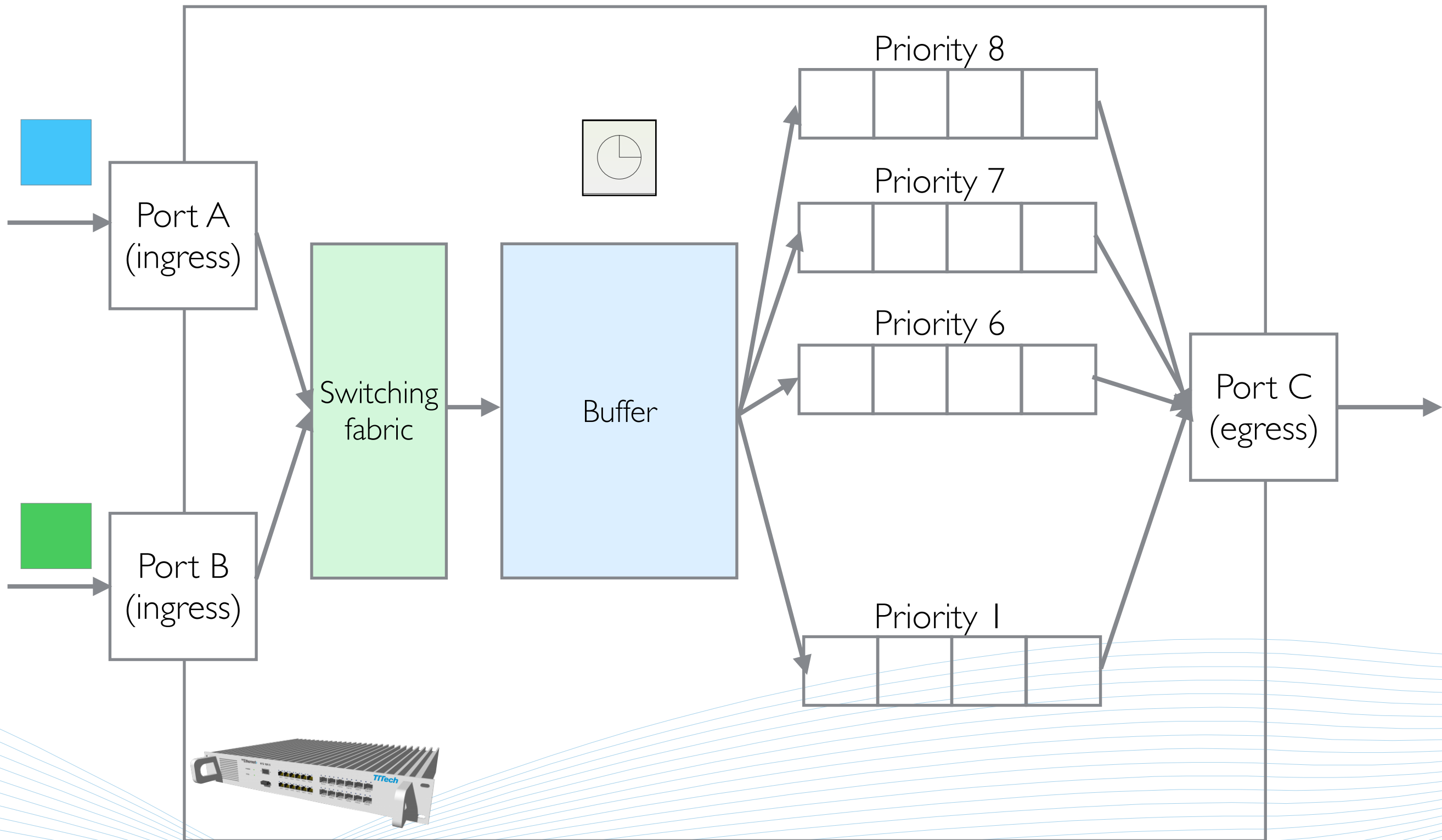




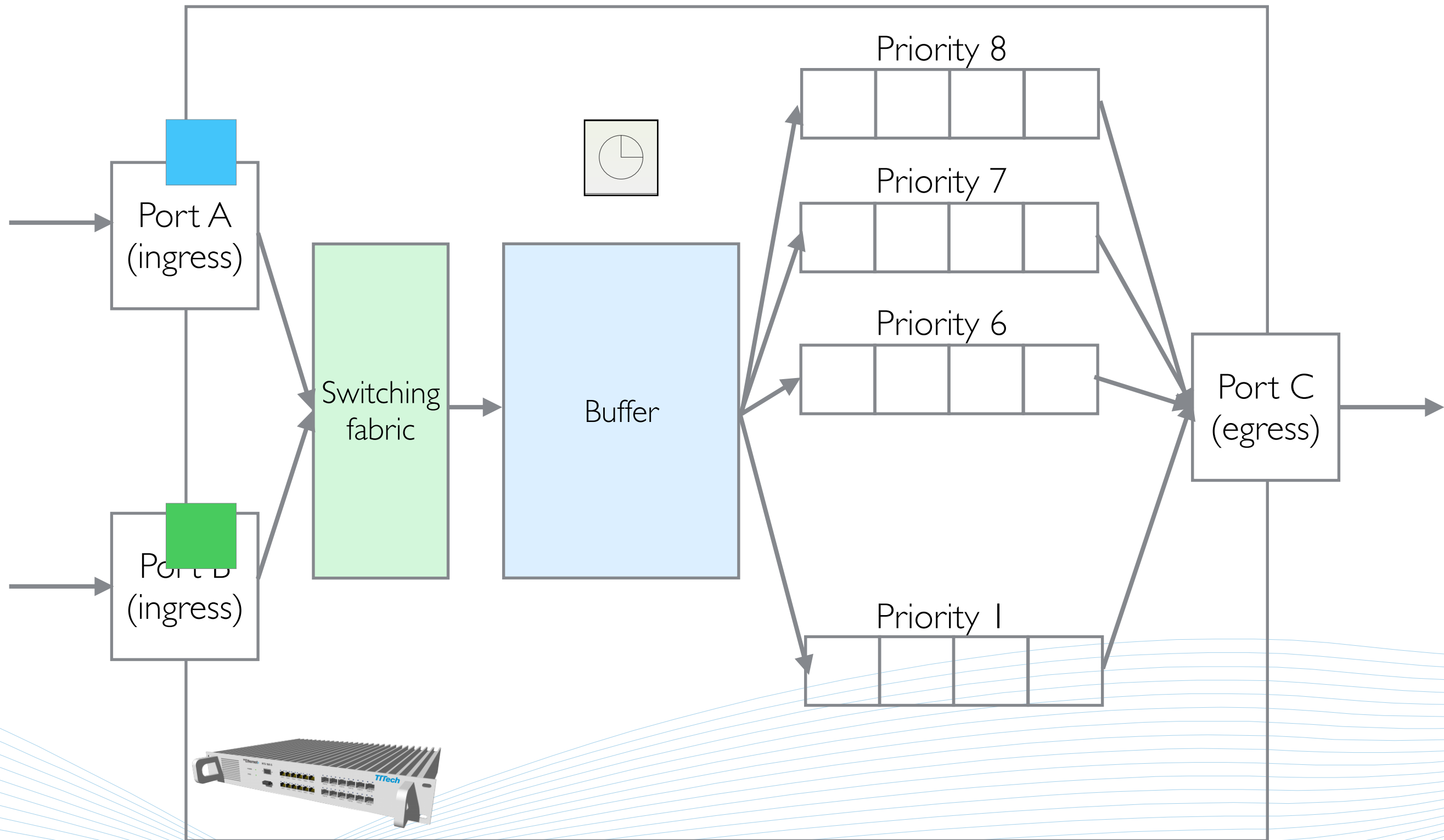
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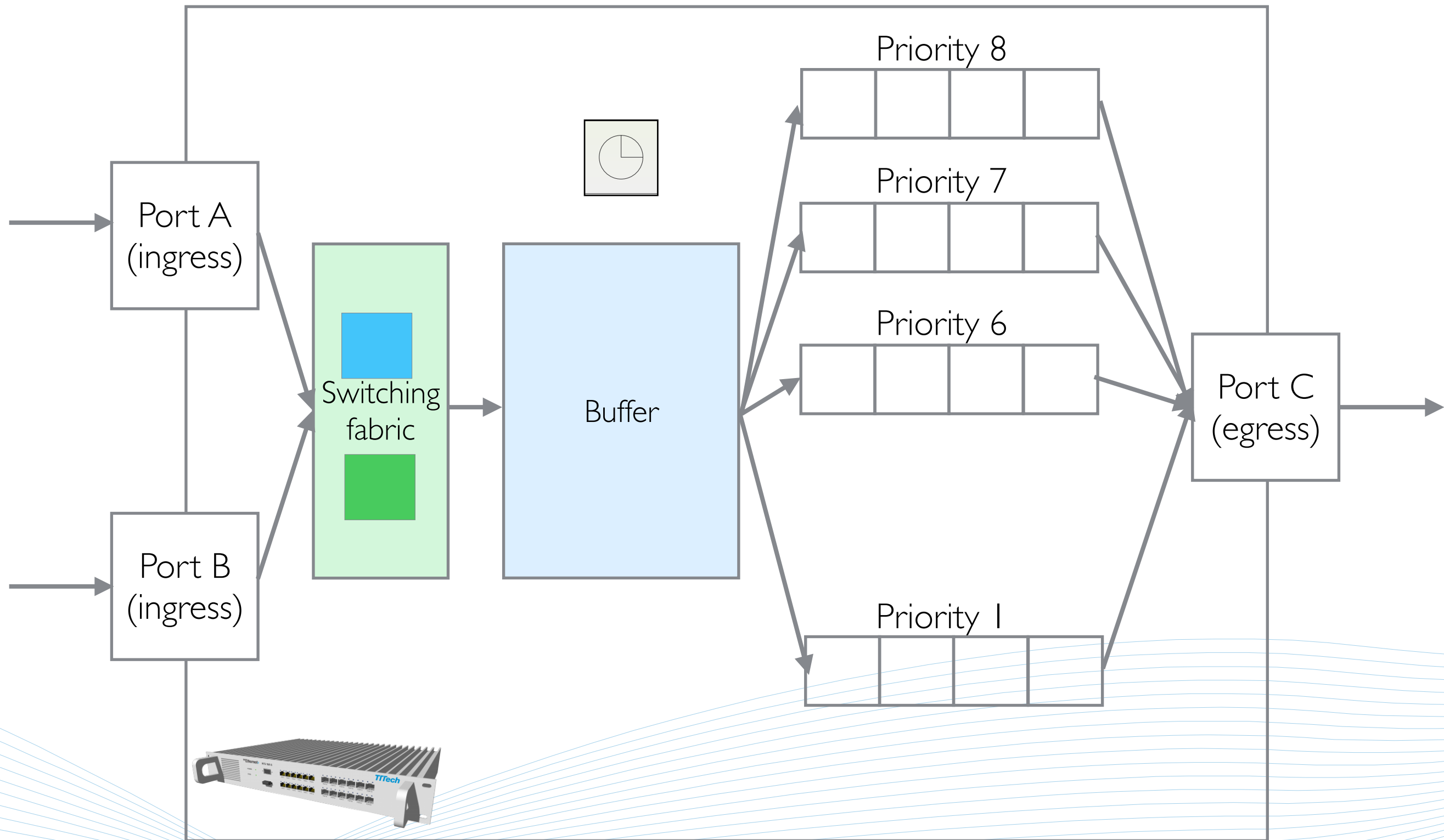
# TT Ethernet switch



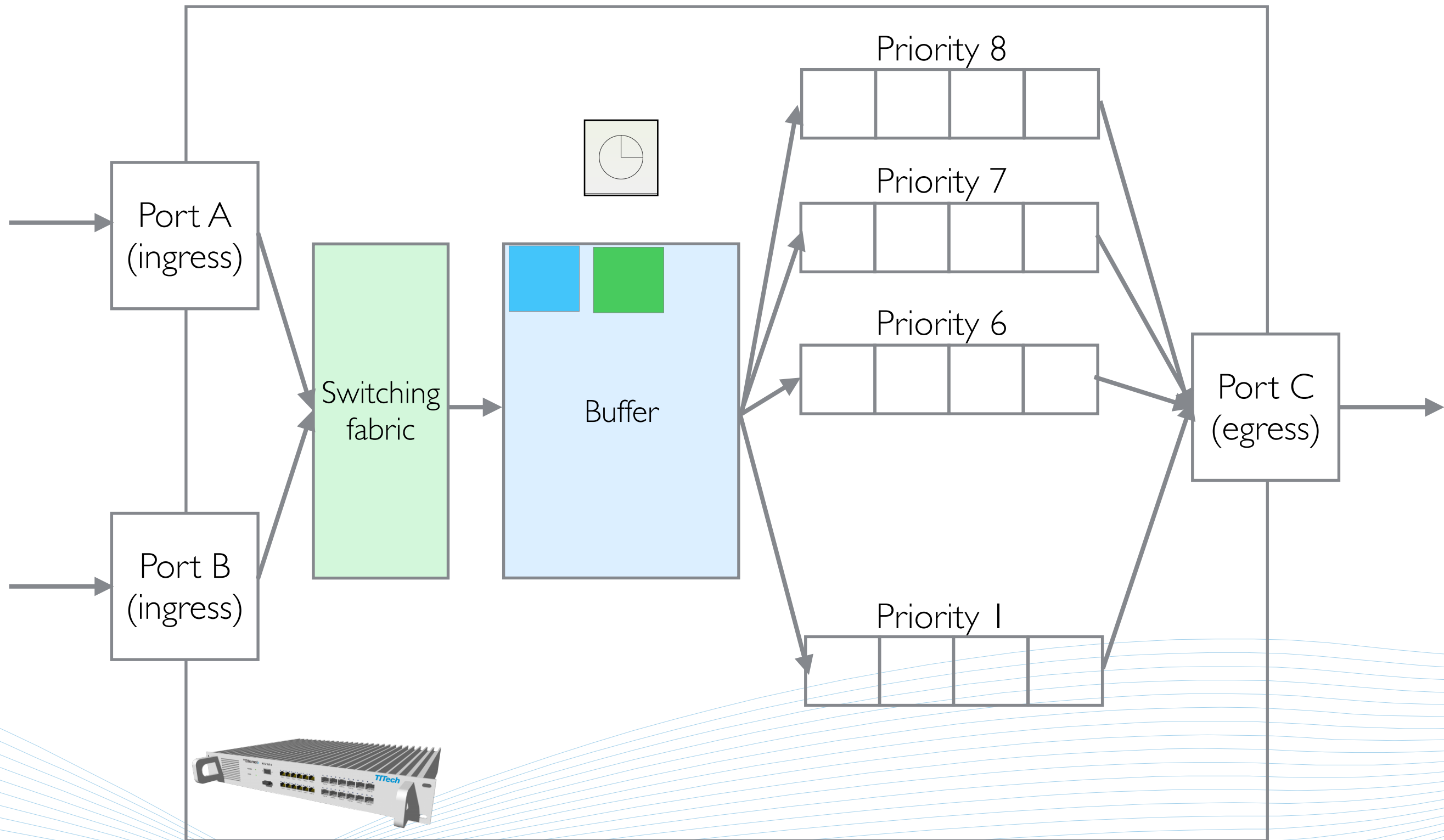
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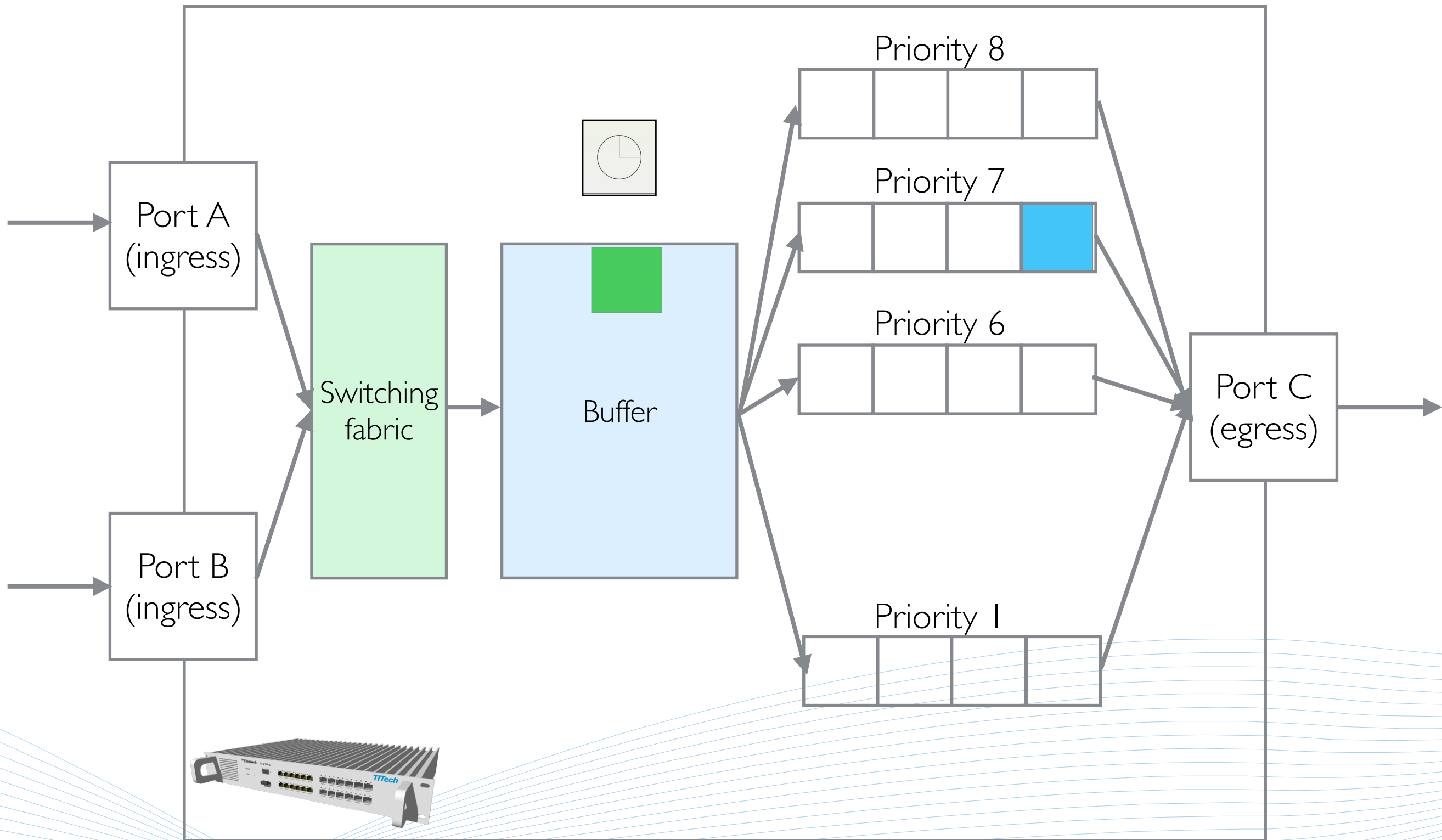


# TT Ethernet switch

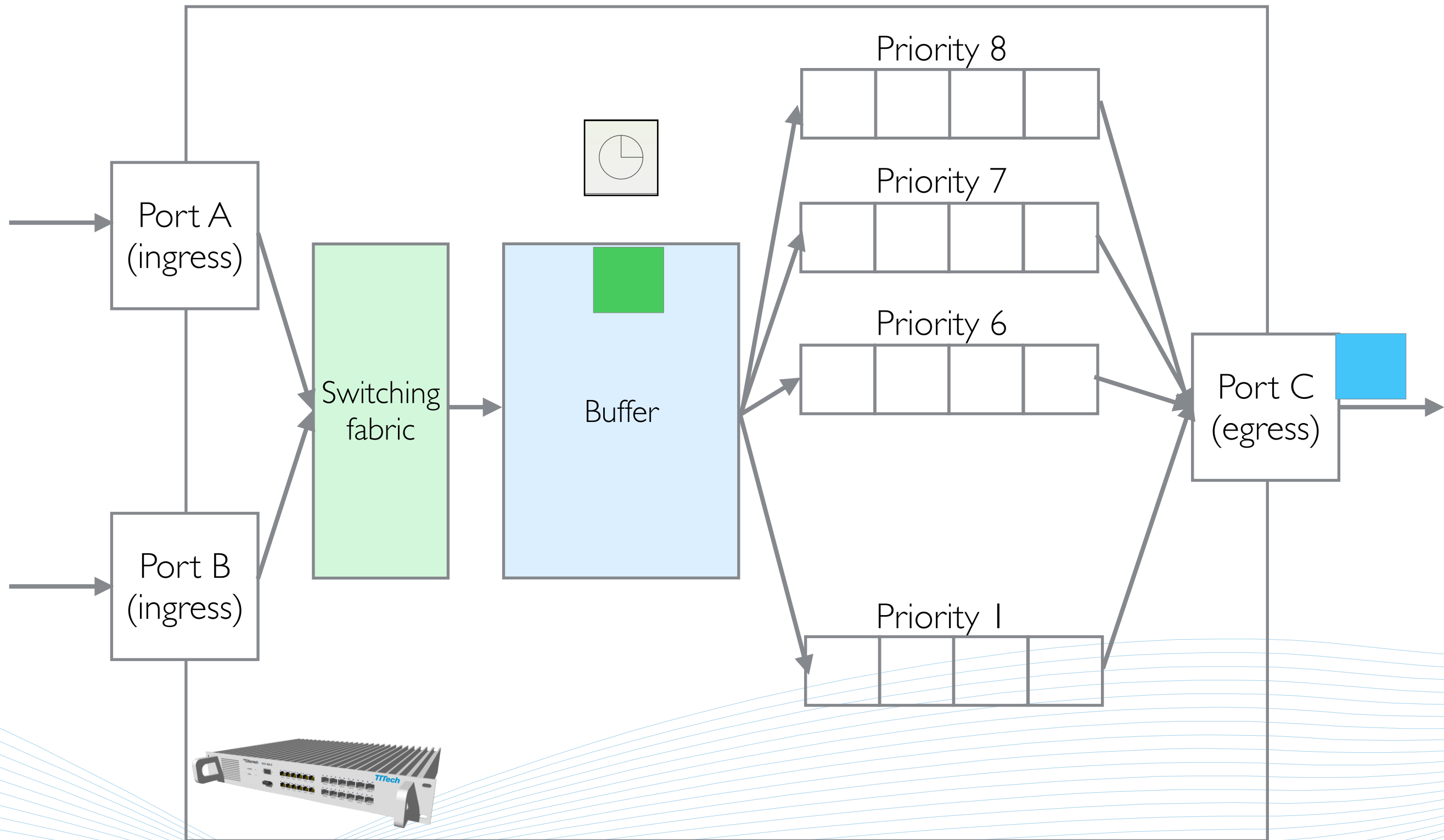




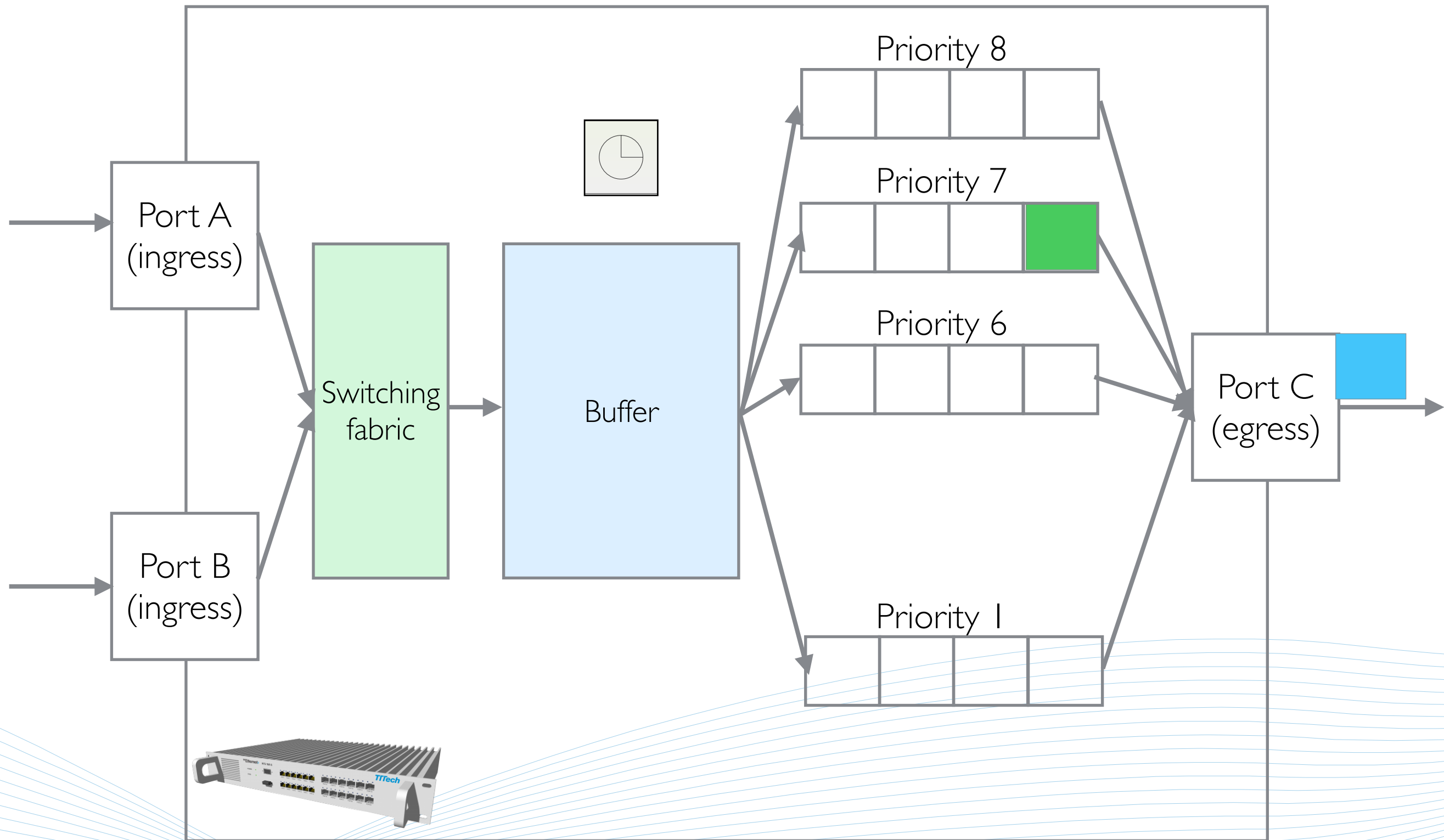
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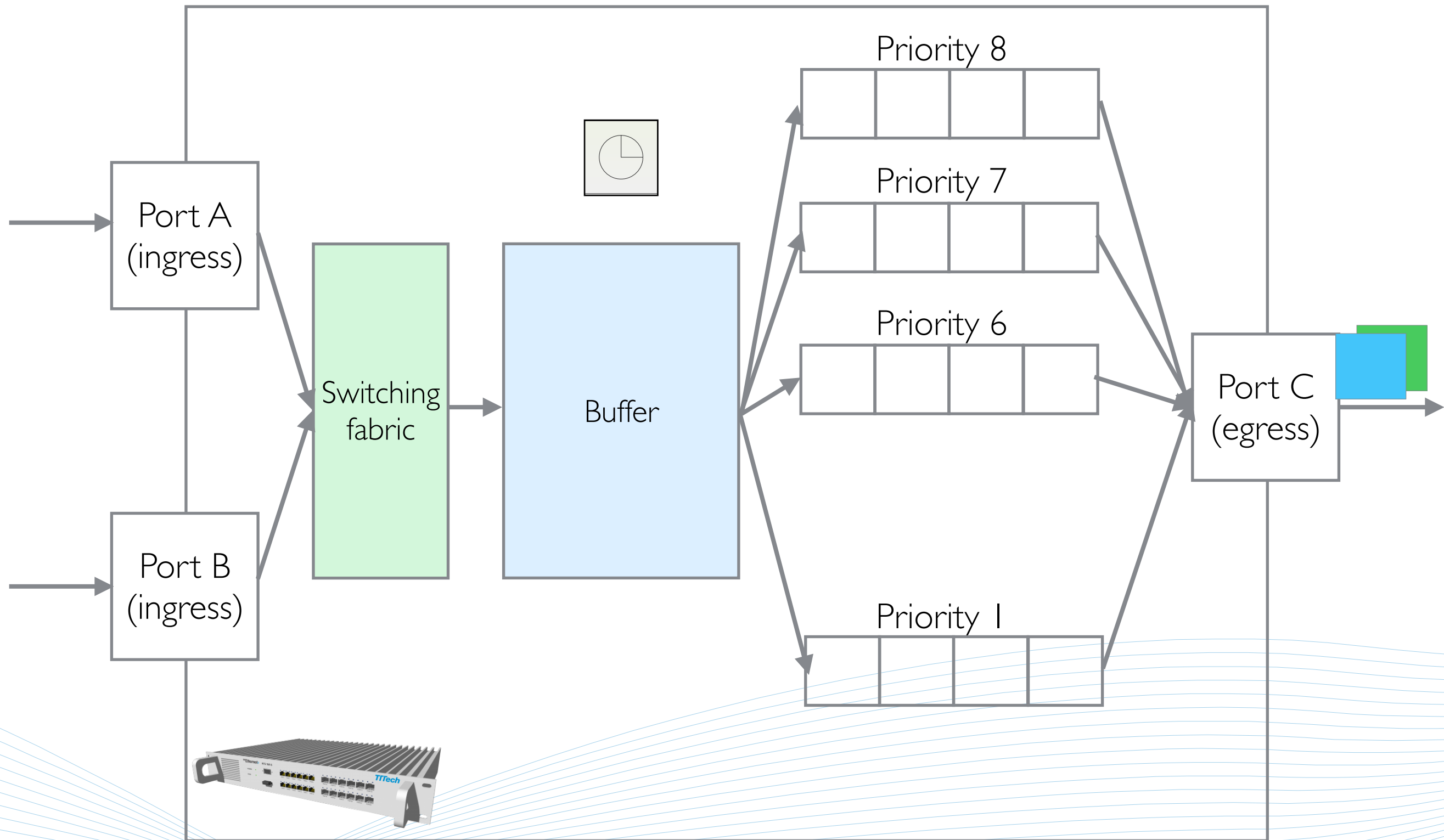
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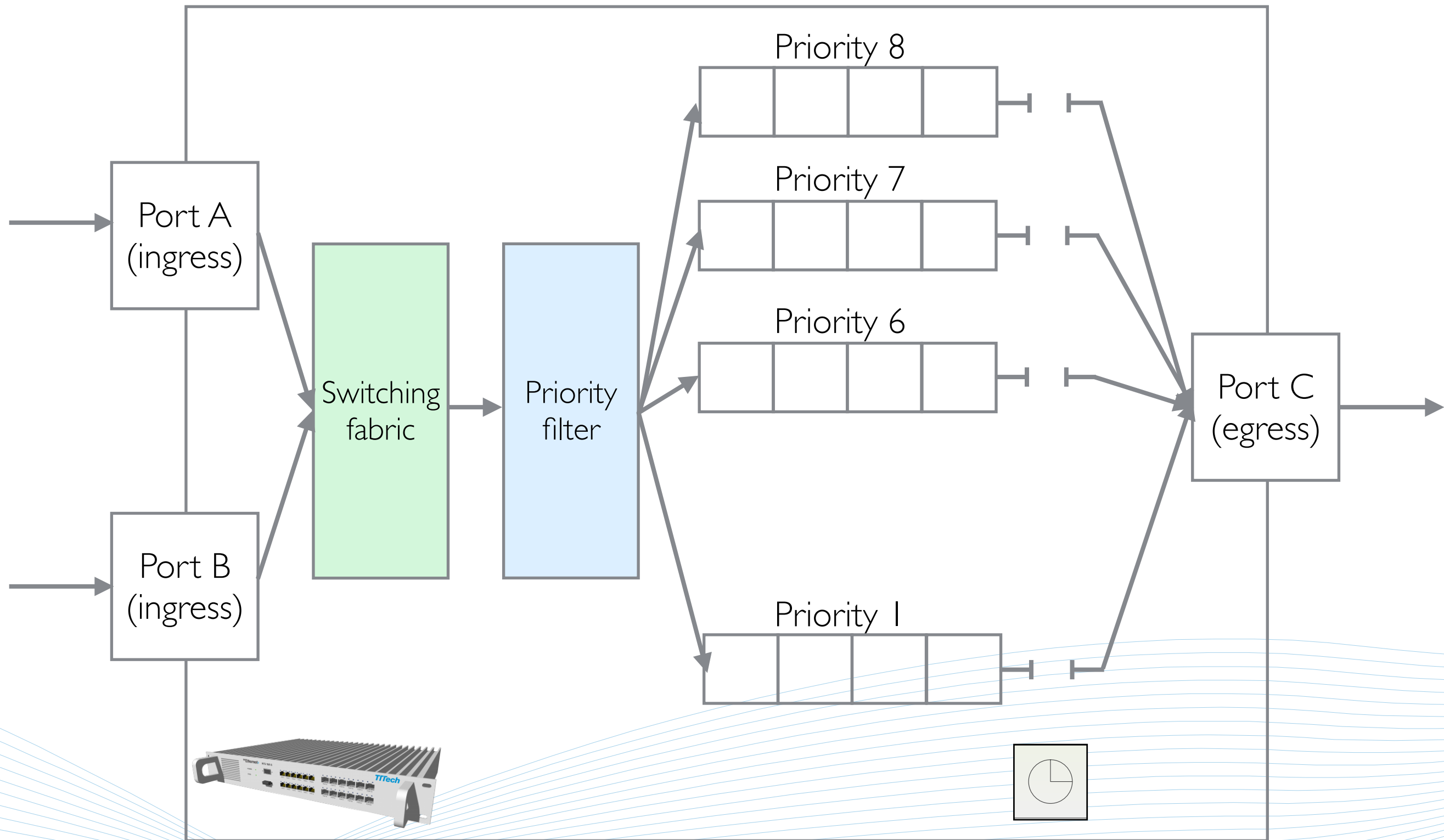
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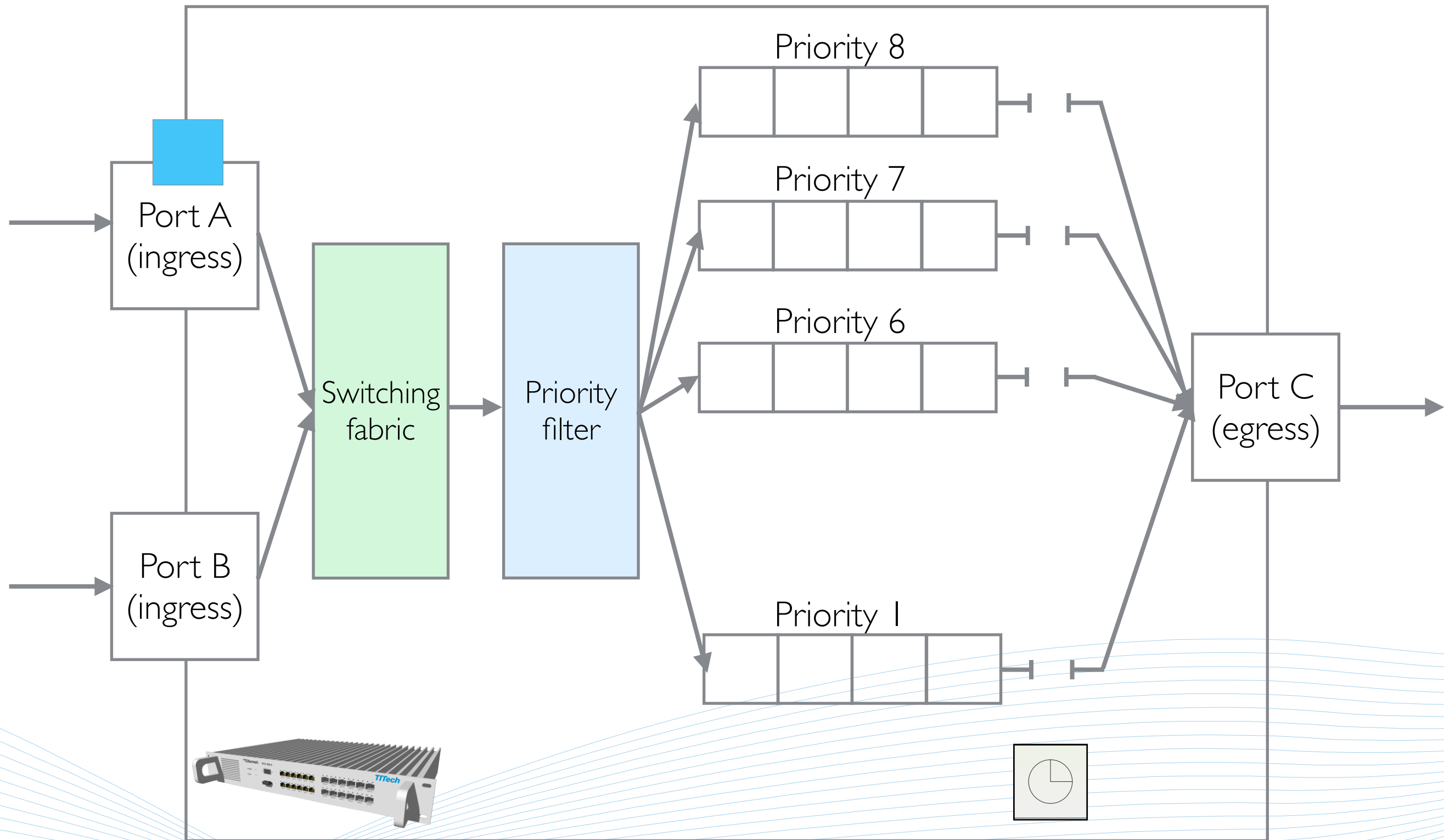


# TSN switch

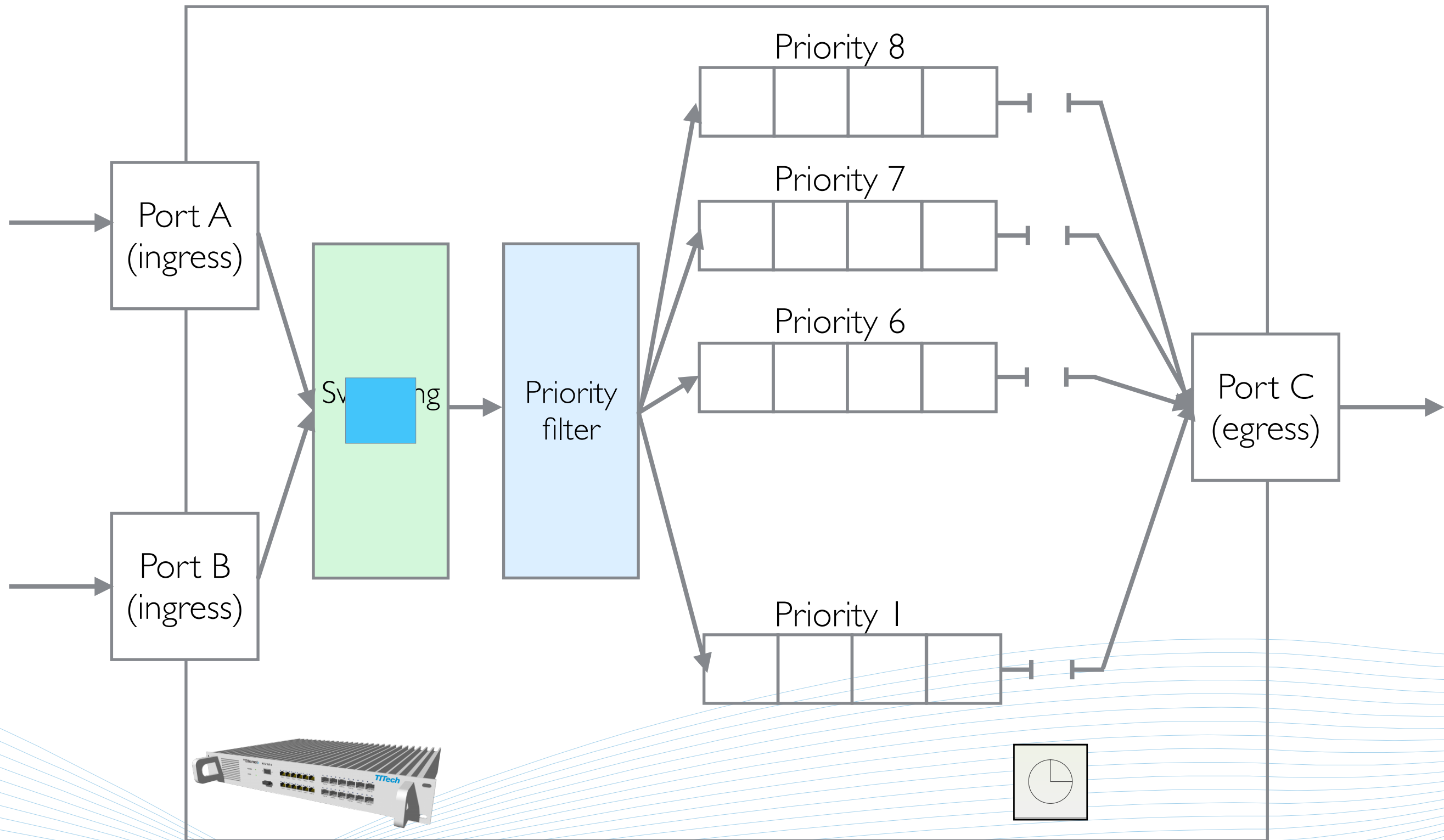




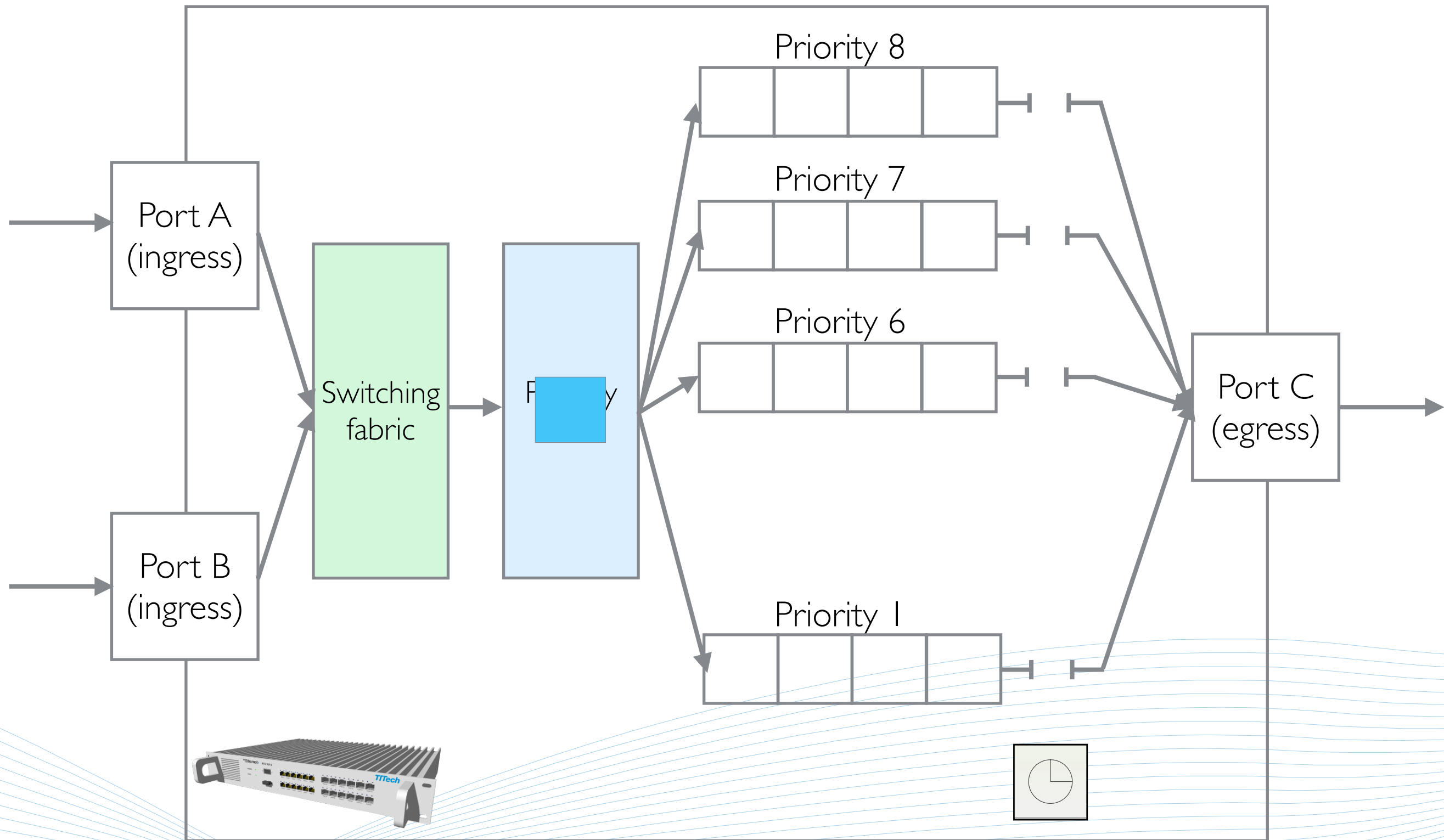
# TSN switch



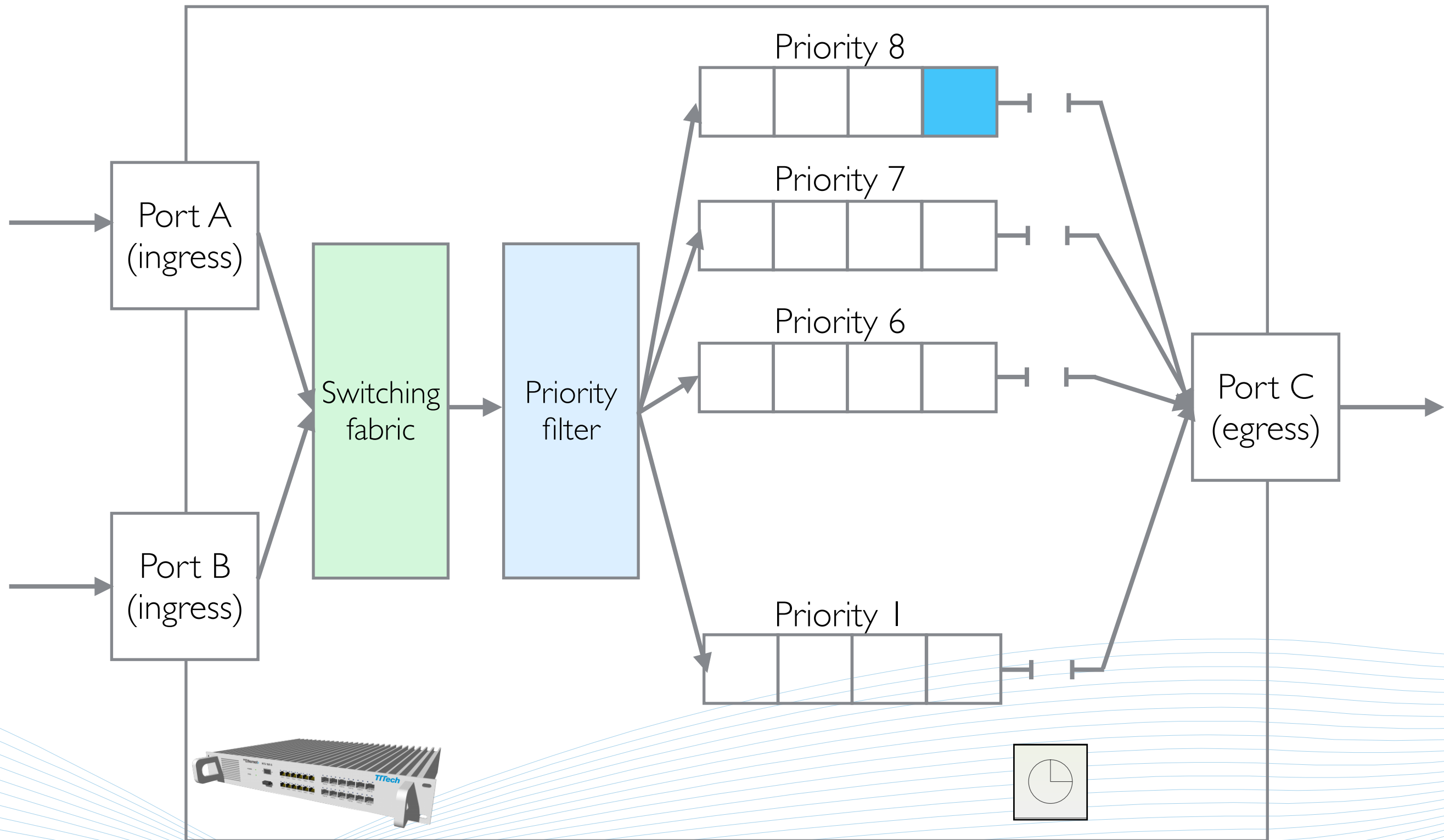
# TSN switch



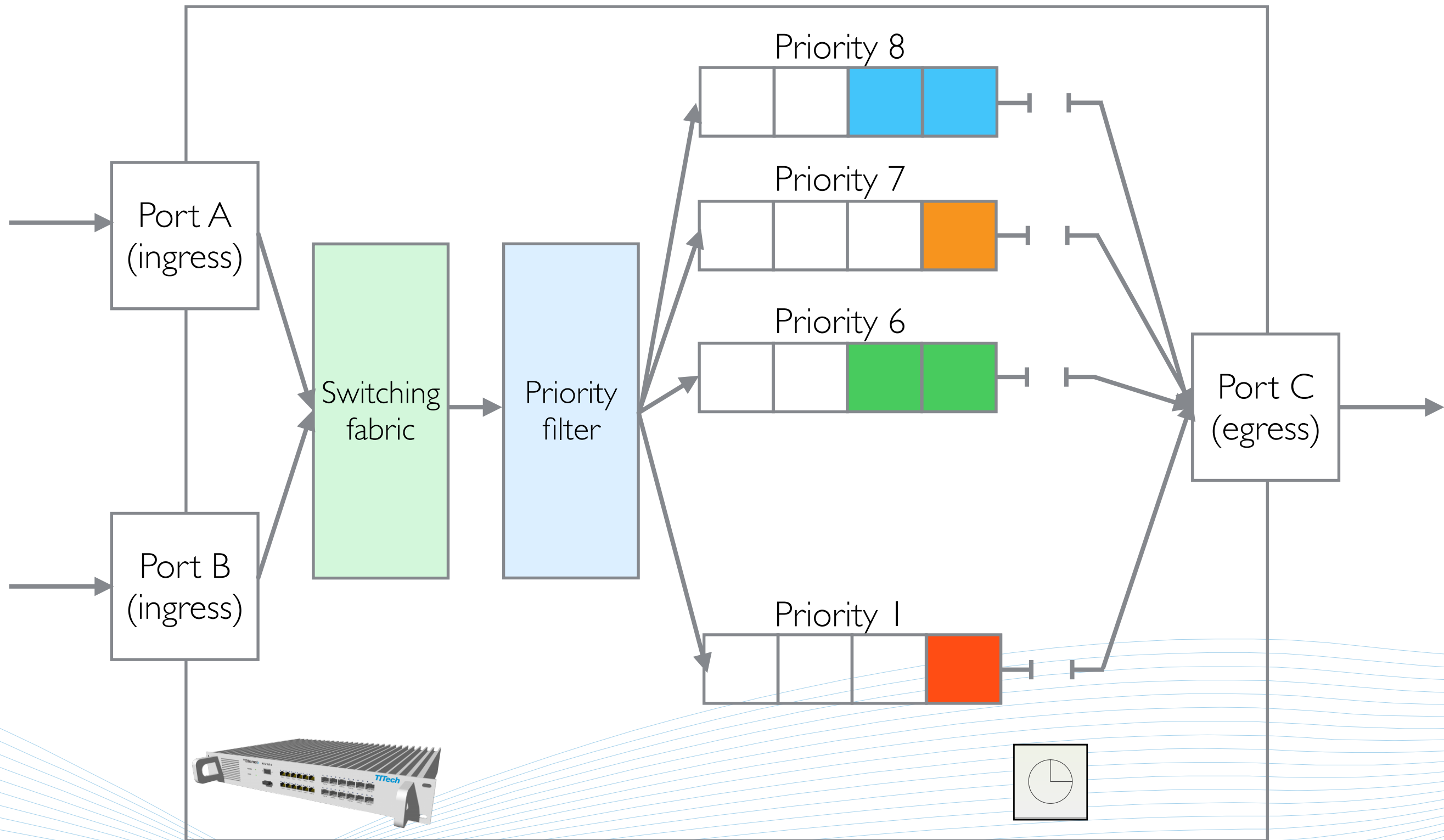
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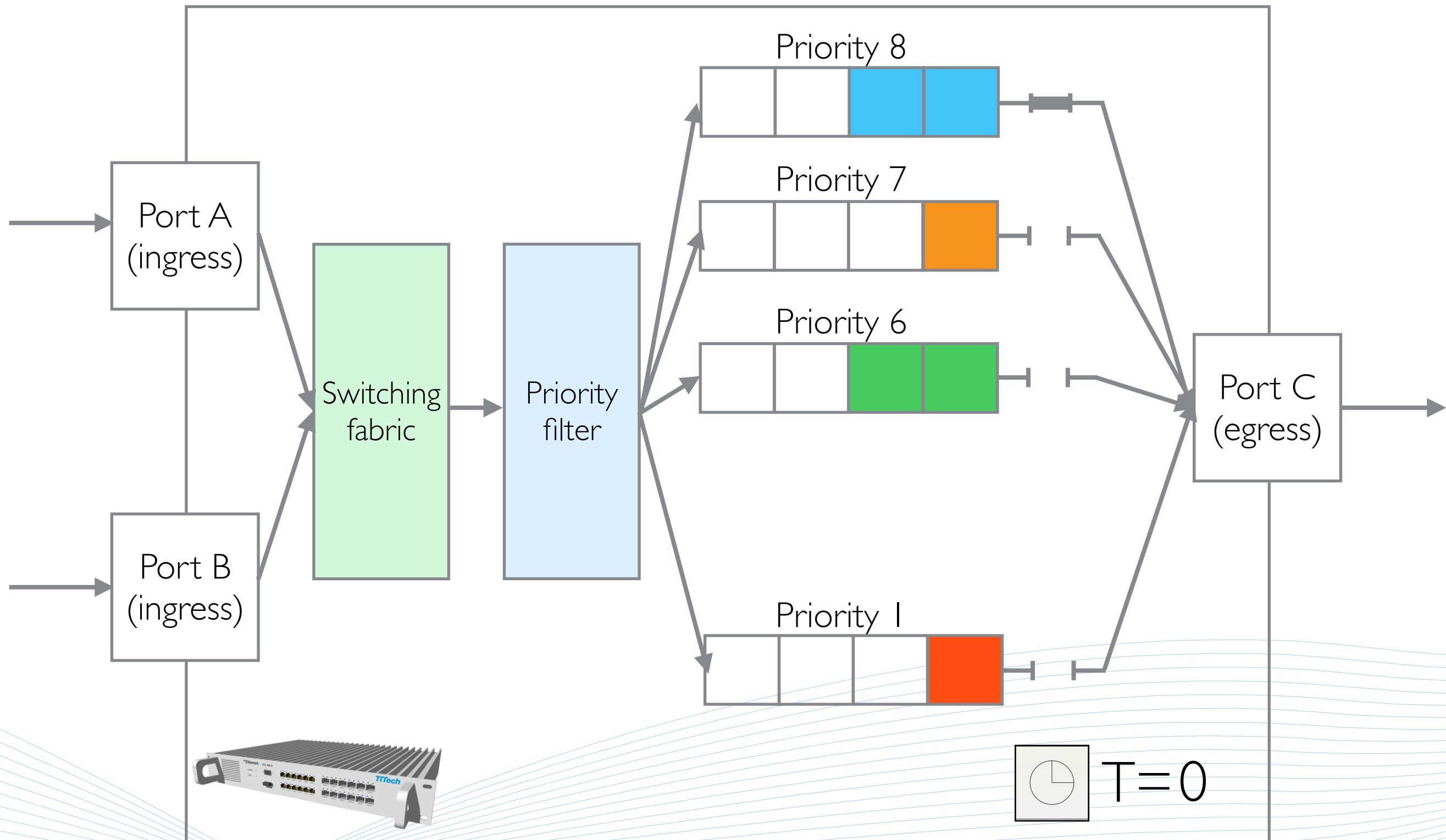


# TSN switch

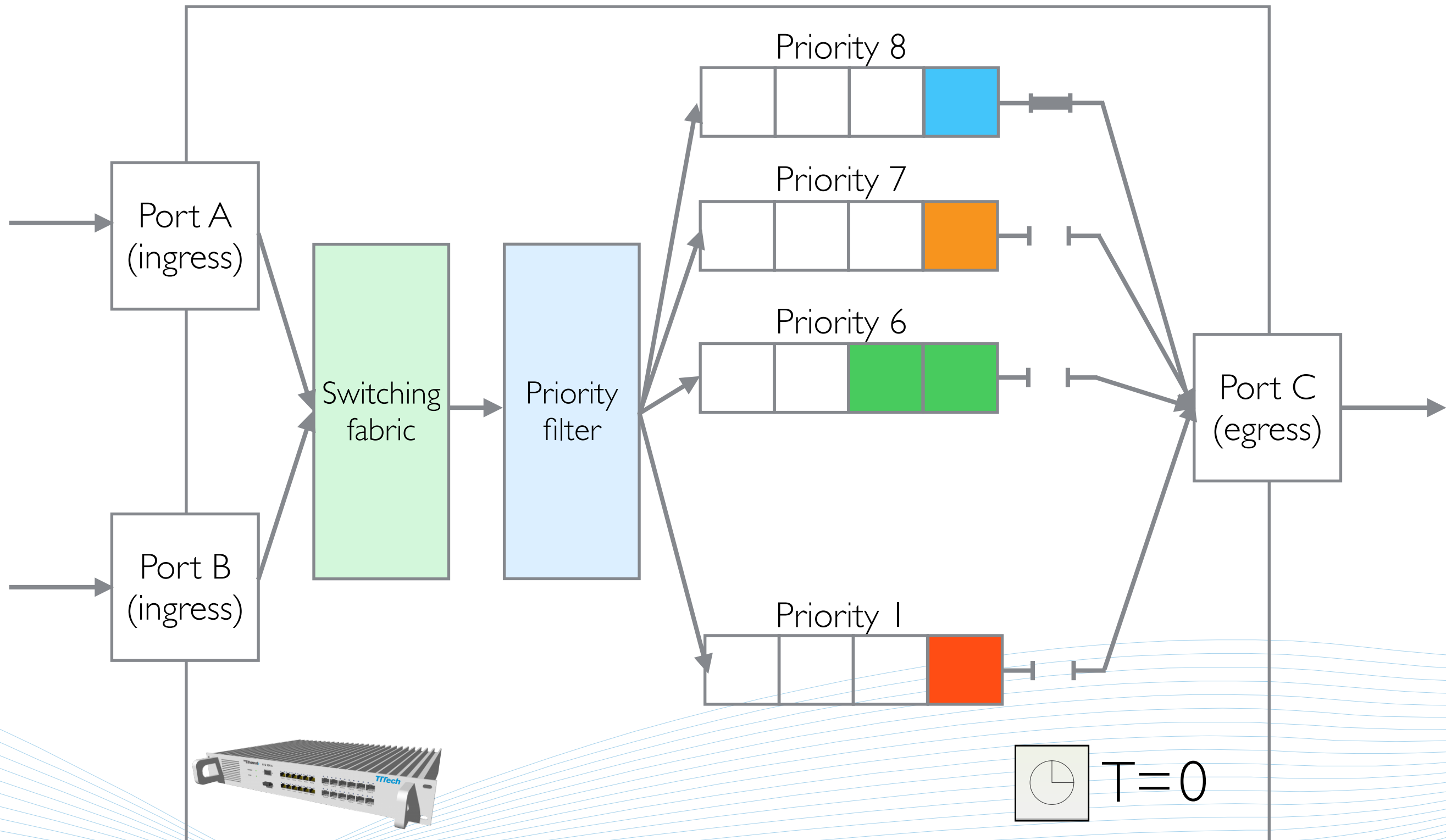




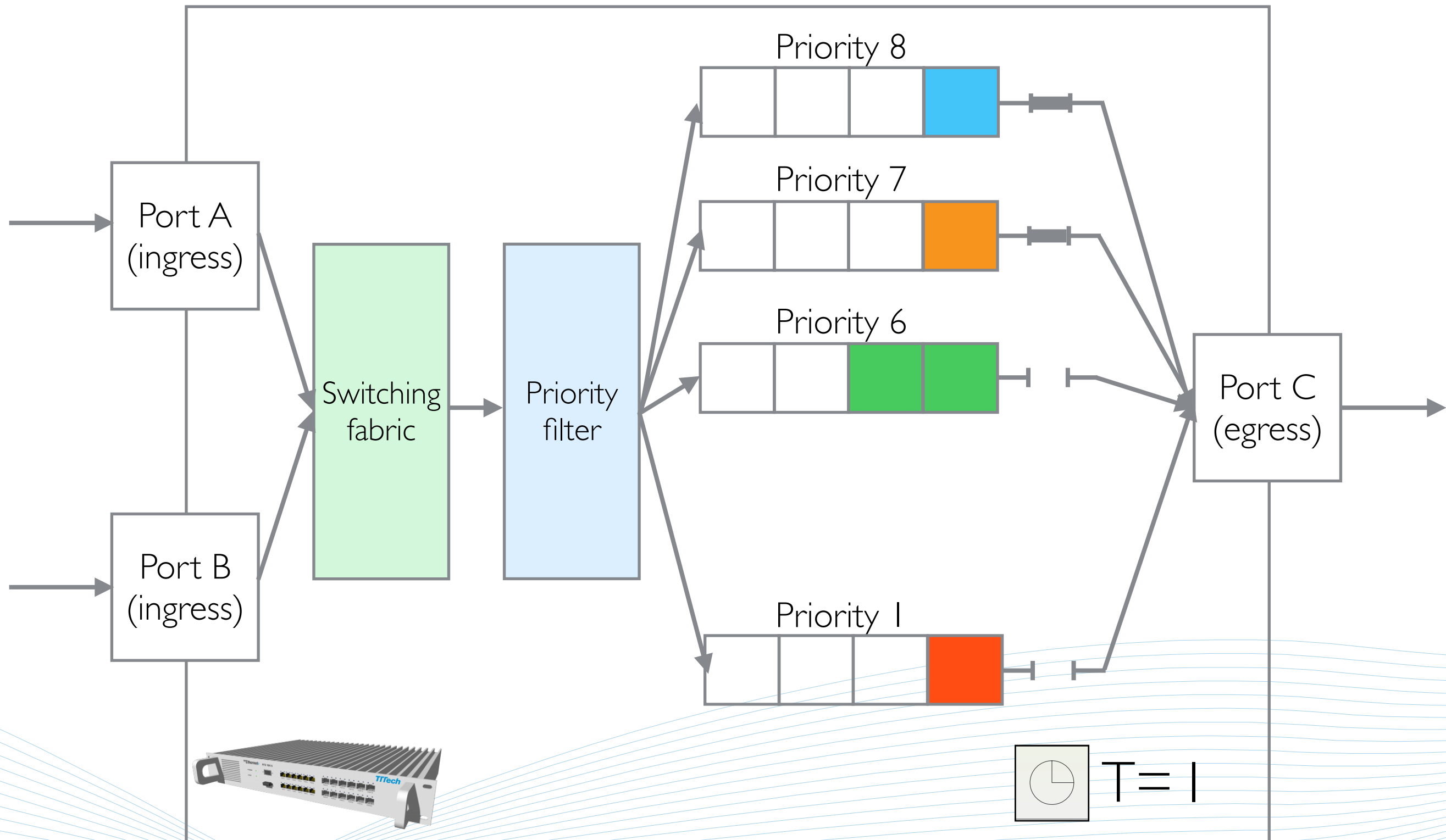
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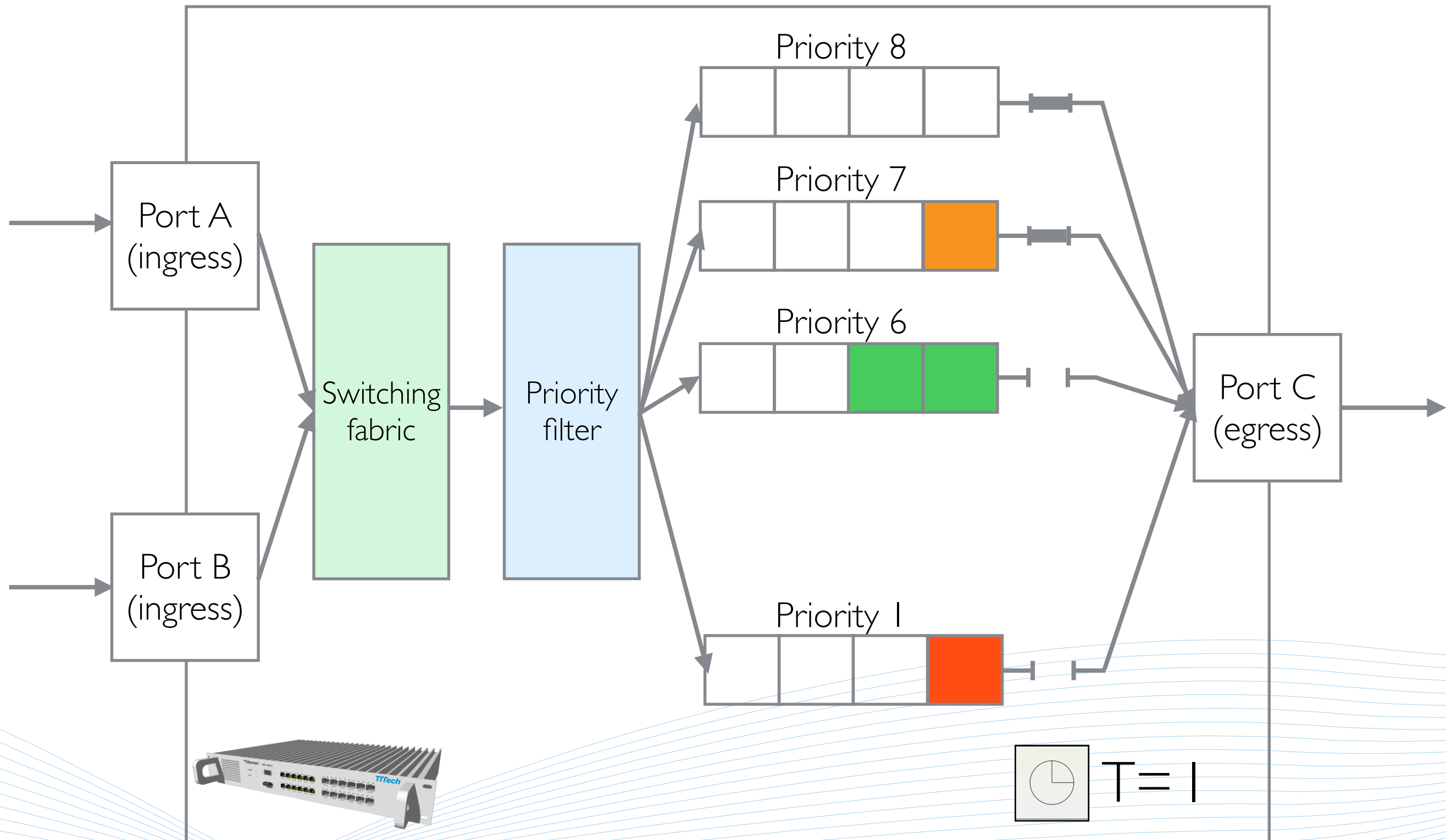
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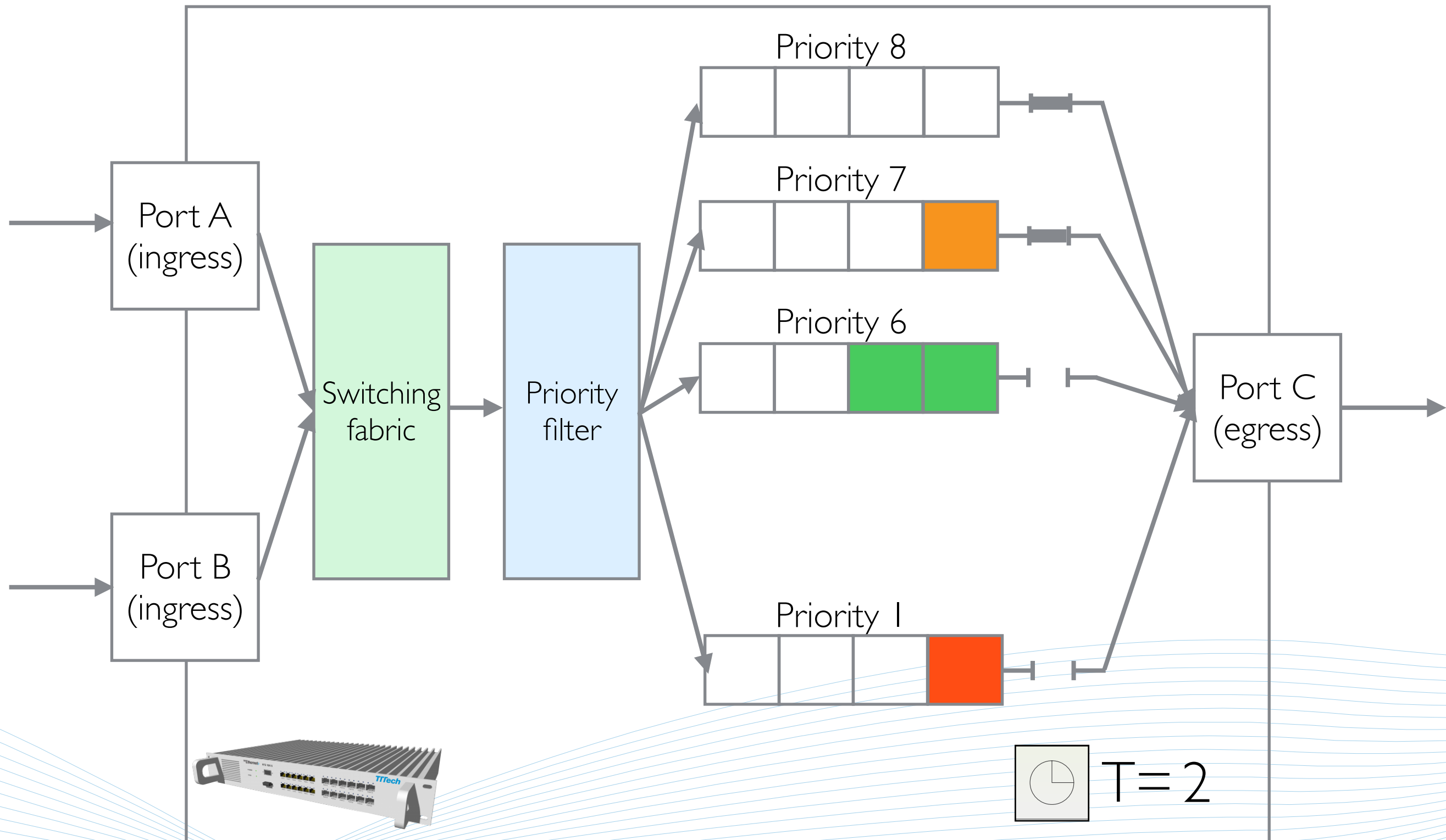
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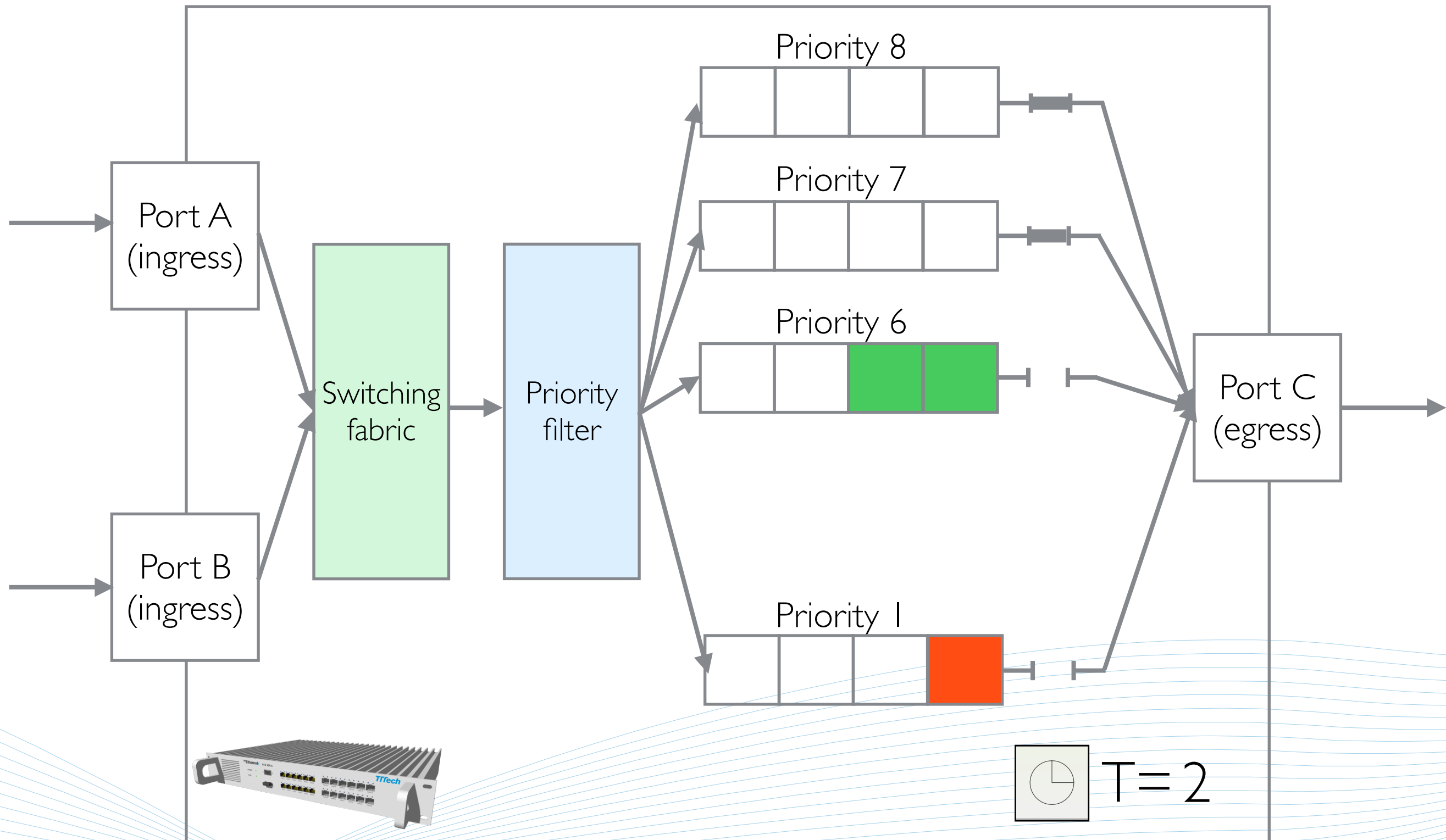
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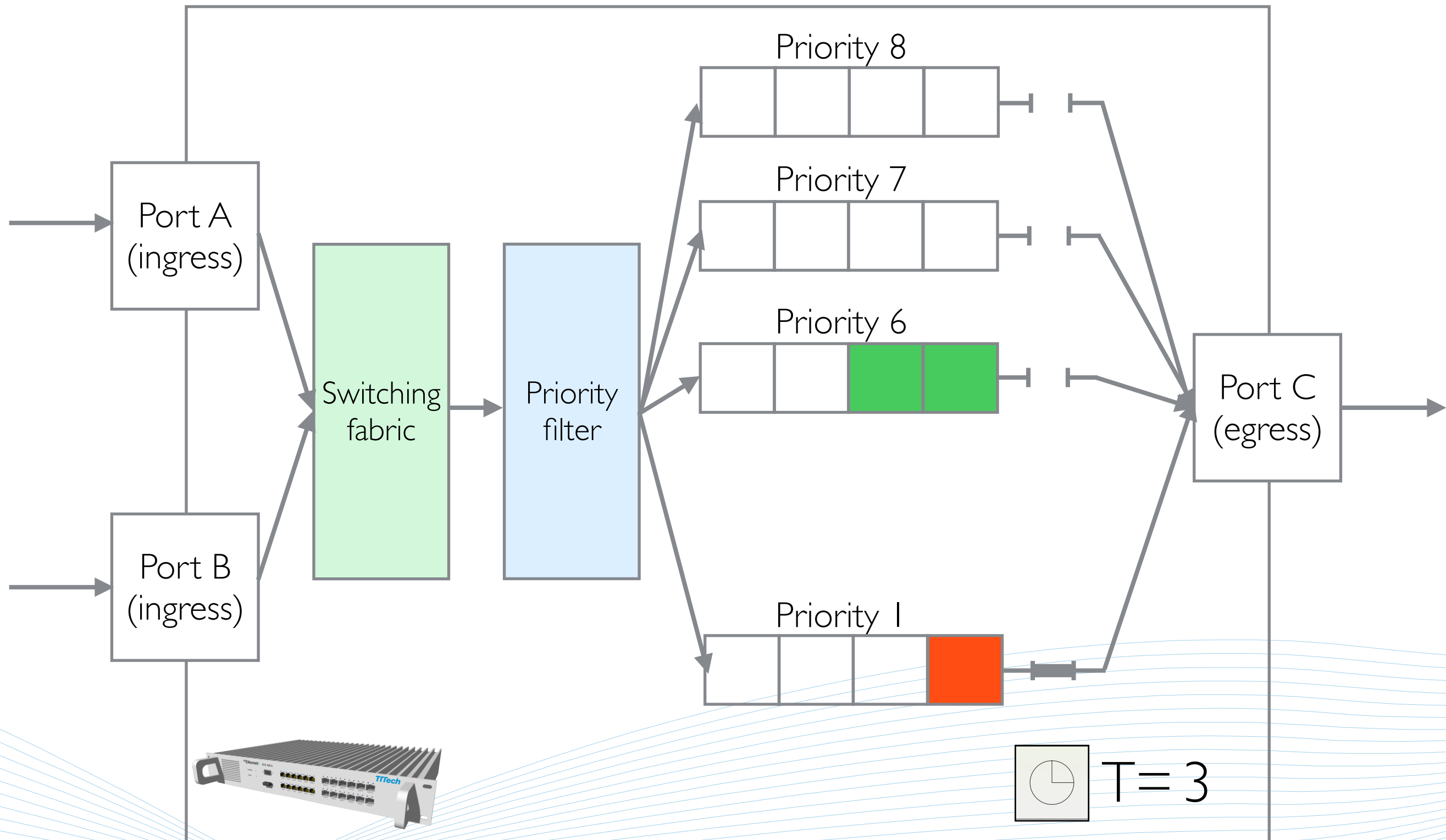


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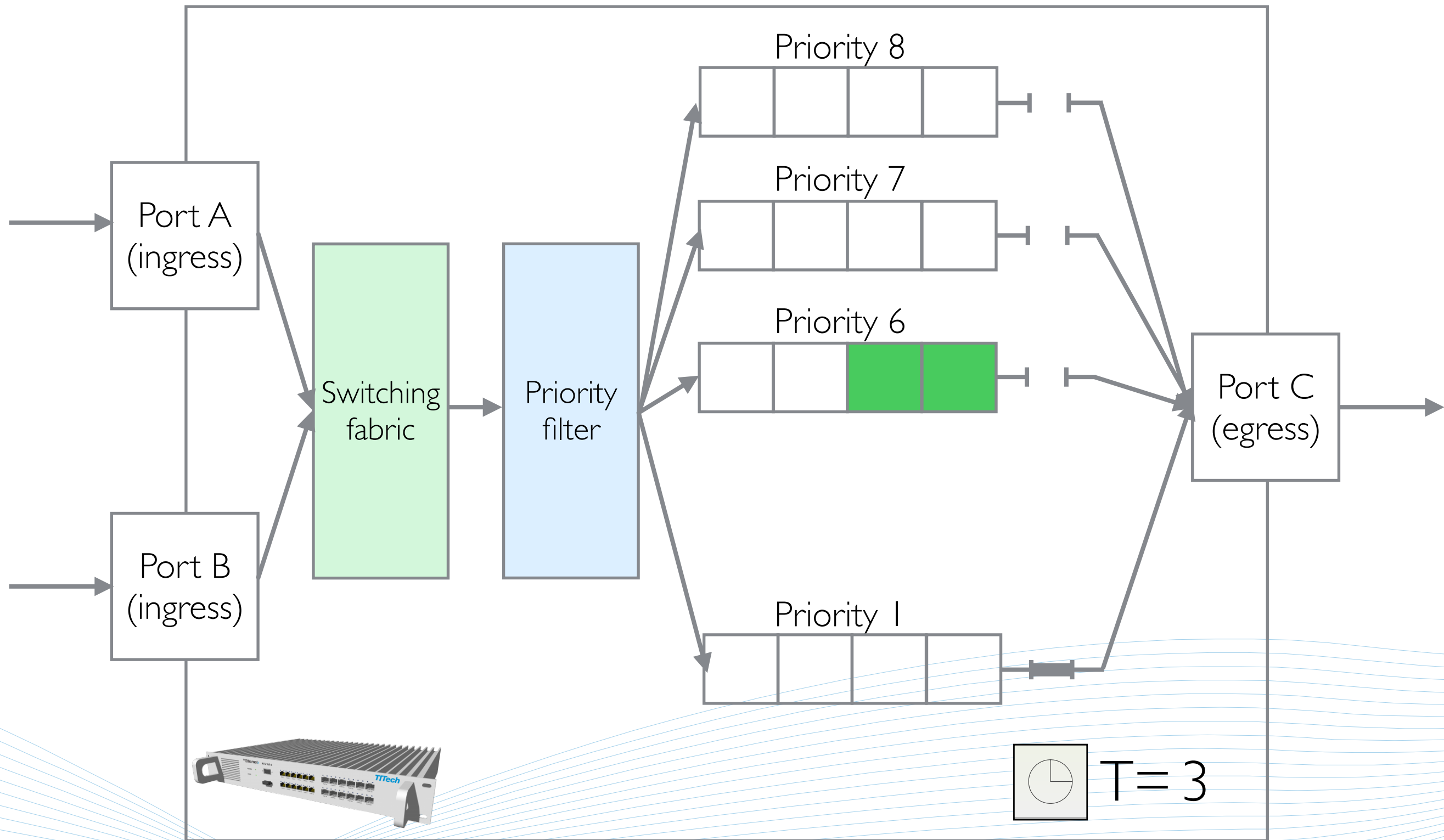




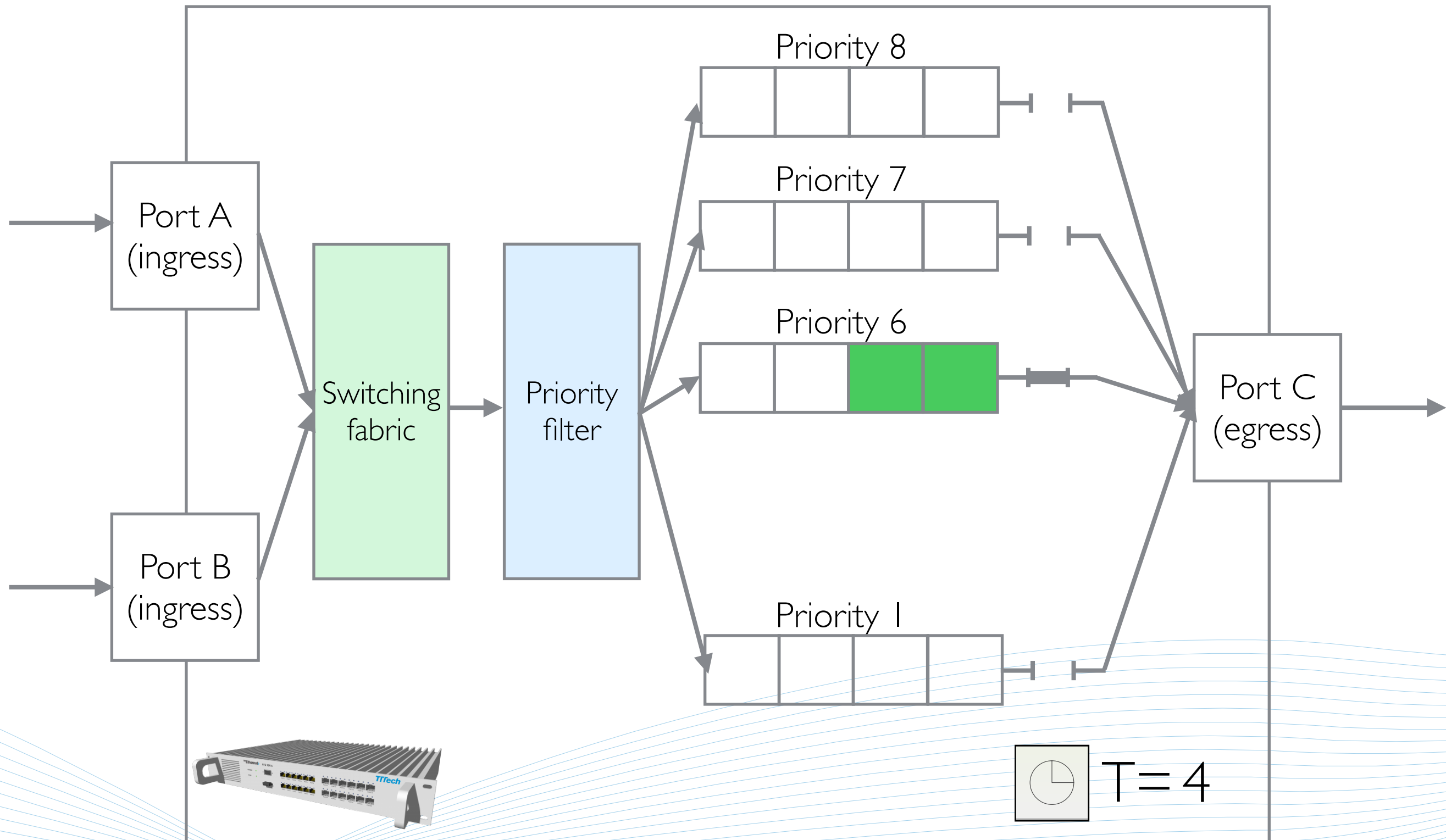
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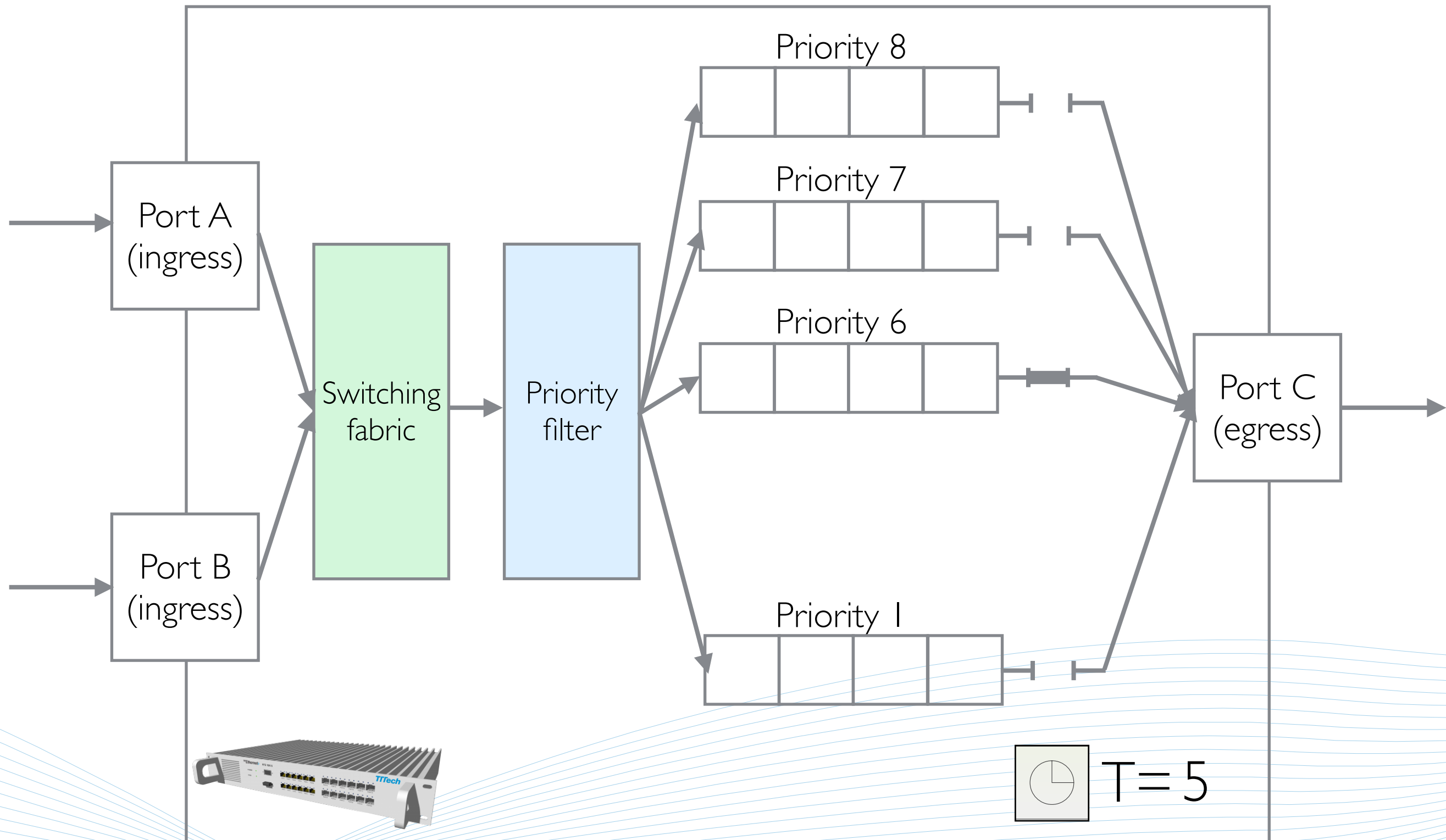
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# Time-Sensitive Networks

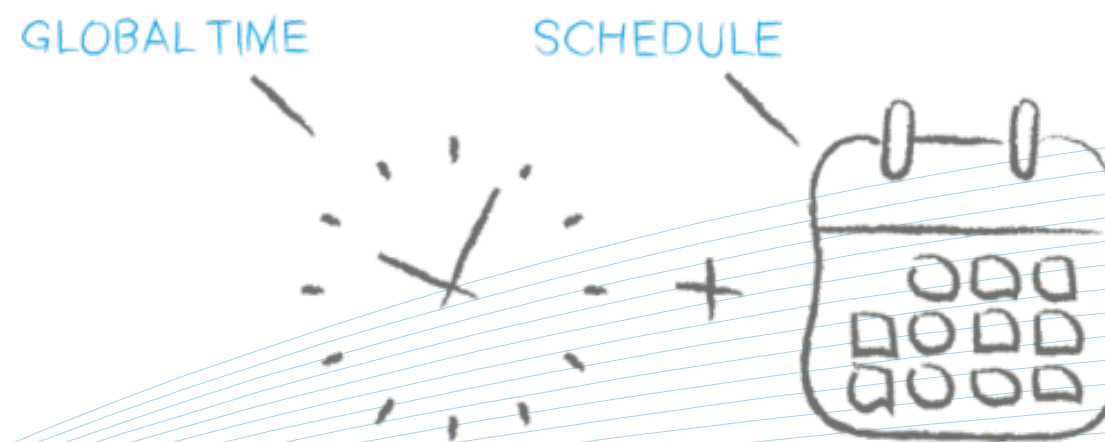
IEEE TSN task group - collection of sub-standards that enhance 802 Ethernet with real-time capabilities

Standard	Description
802.1ASrev	Timing & Synchronization
802.1Qbv	Enhancements for Scheduled Traffic (Timed Gates for Egress Queues)
802.1Qbu	Frame Preemption
802.1Qca	Path Control and Reservation
802.1Qcc	Central Configuration Management
802.1Qci	Per-Stream Time-based Ingress Filtering and Policing
802.1CB	Redundancy, Frame Replication & Elimination

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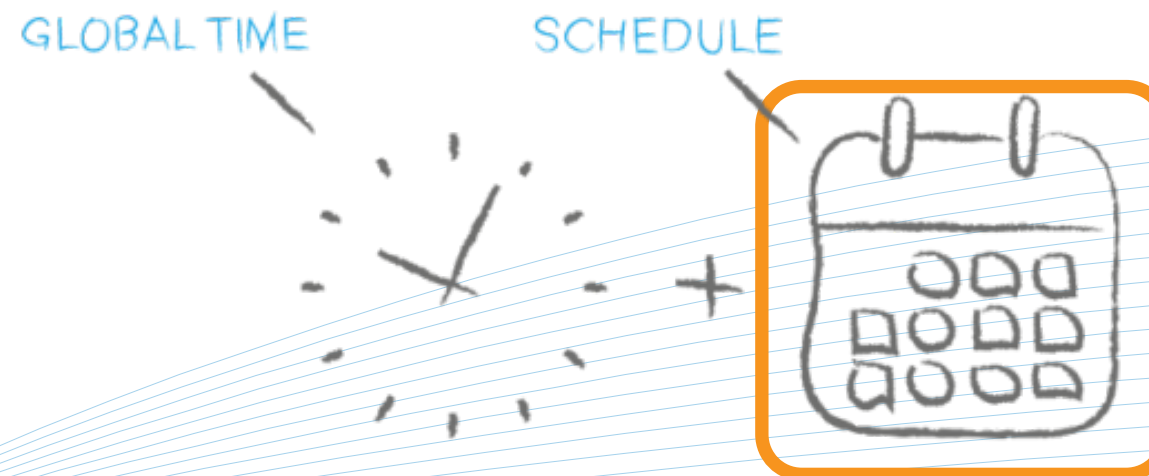




# Time-Sensitive Networks

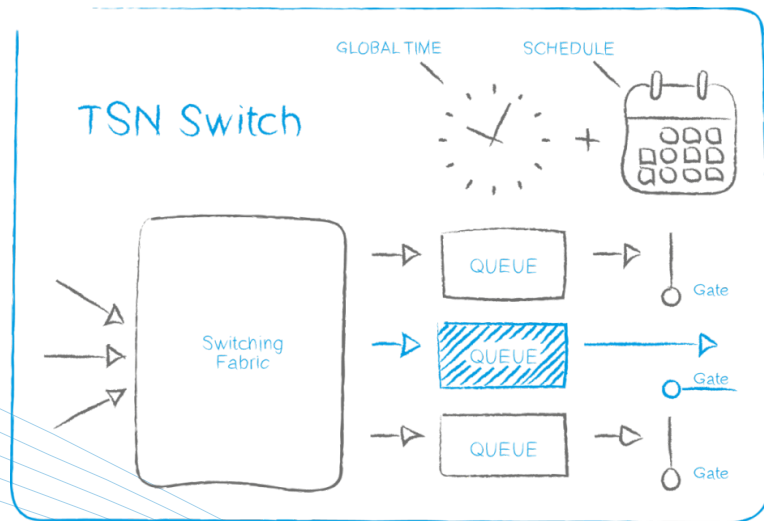
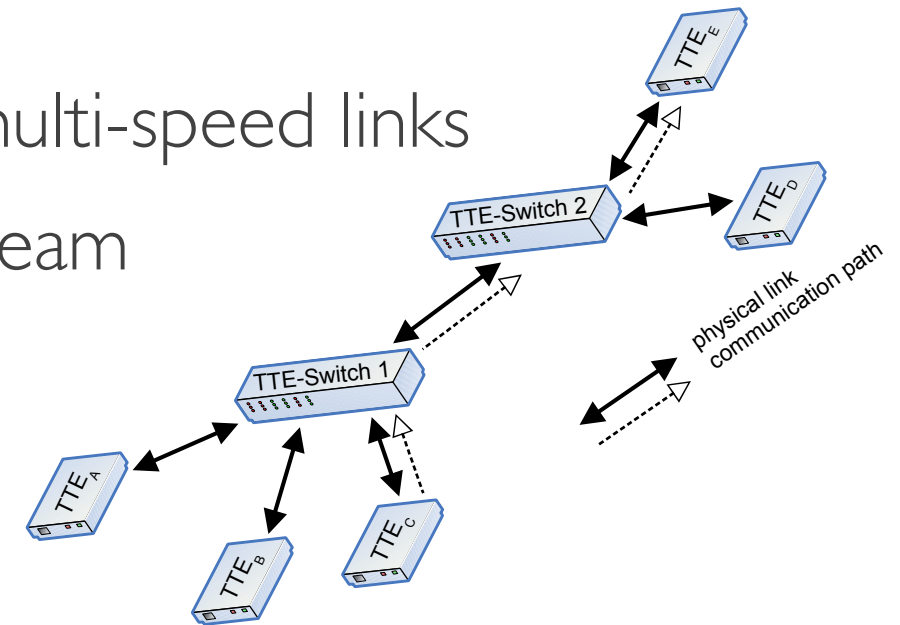
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# Network & traffic model

- multi-hop layer 2 switched network via full-duplex multi-speed links
- (multicast) TSN streams with multiple frames per stream
- synchronised time ( $< 1$  usec precision)
- wire and device delays



- Scheduled 802.1 Qbv-compatible devices (Sw + Es)
- Scheduled (mutually exclusive) & priority queues
- Guaranteed delivery of critical traffic with known latency, small & bounded jitter

# Functional parameters

$$\langle G(E), G(Q) \rangle$$

Device capabilities

$$G(E)$$

$$V_e$$

Scheduled Es

$$V_s$$

Scheduled Sw

$$V_{e+s}$$

Scheduled Es+Sw

Queue configuration

$$G(Q) = \langle N, N_{tt}, N_{prio} \rangle$$

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$$N_{tt} \geq 1$$



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$$\langle G(E), G(Q) \rangle$$

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Scheduled Sw

$$V_{e+s}$$

Scheduled Es+Sw

Queue configuration

$$G(Q) = \langle \mathcal{N}, \mathcal{N}_{tt}, \mathcal{N}_{prio} \rangle$$

$$\mathcal{N}_{tt} \geq 1$$

- Critical traffic assigned to the scheduled queues
- Non-critical traffic assigned to priority queues (post-analysis through network calculus [[Frances@ERTS06](#)])
- Isolation: non-critical streams may interfere with each other in priority queues, but not with critical streams (isolated in the scheduled queues)



# 802.1Qbv configurations

$$\{V_{e+s}, \langle 1|1|0 \rangle\}$$

Only critical traffic (serialized similar to bus systems)

$$\{V_{e+s}, \langle n|1|n-1 \rangle\}$$

Legacy AVB systems that require a few additional high-criticality flows [[Specht@ECRTS16](#)]

$$\{V_{e+s}, \langle n|n|0 \rangle\}$$

Maximize solution space for critical traffic, non-critical traffic can be scheduled by inverting the cumulated schedule of scheduled queues

$$\{V_{e+s}, \langle n|m|n-m \rangle\}$$

High-criticality applications that feature both scheduled and non-scheduled traffic, trade-off between schedulability of critical traffic and timeliness properties and flexibility for non-scheduled traffic

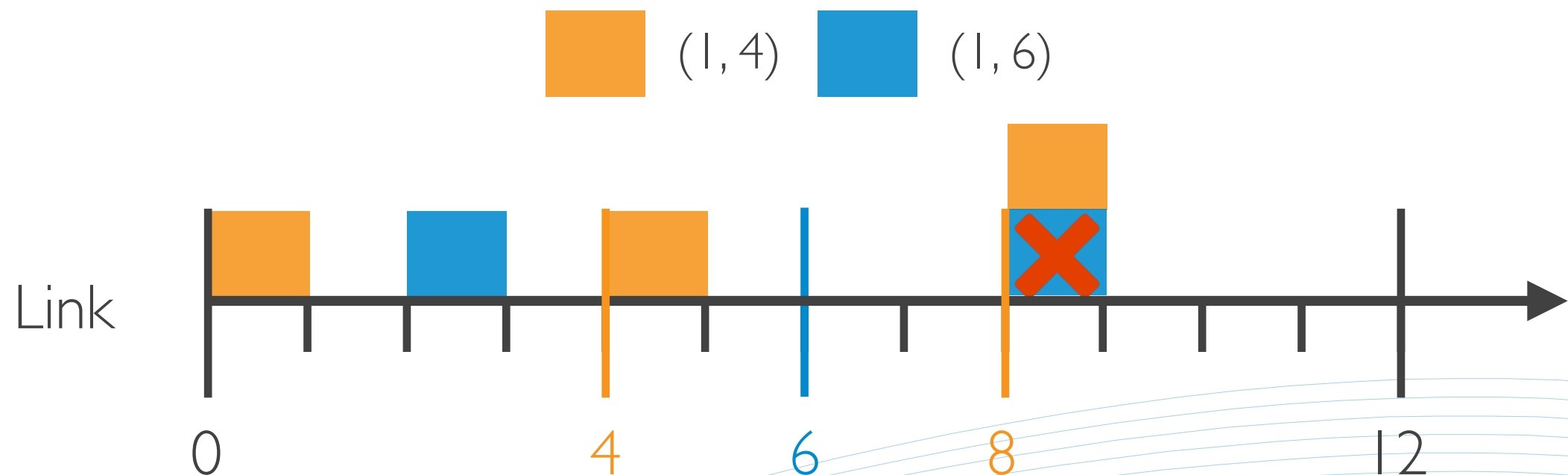
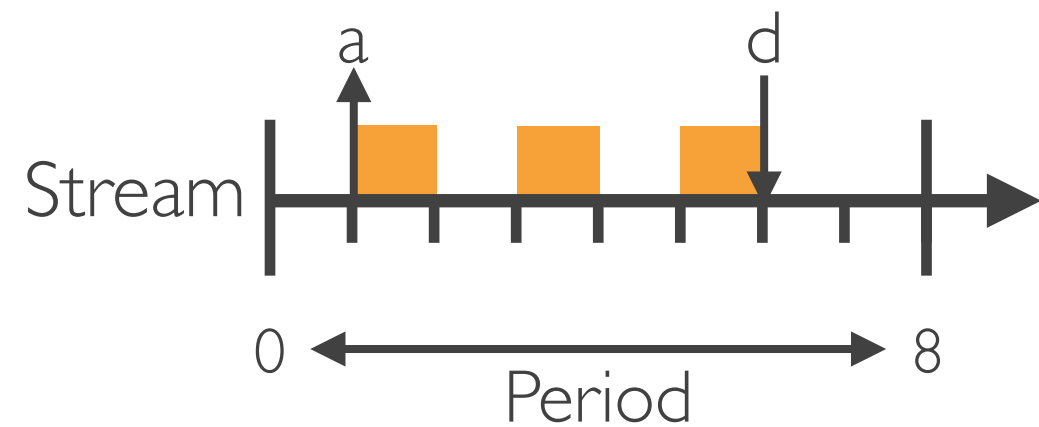
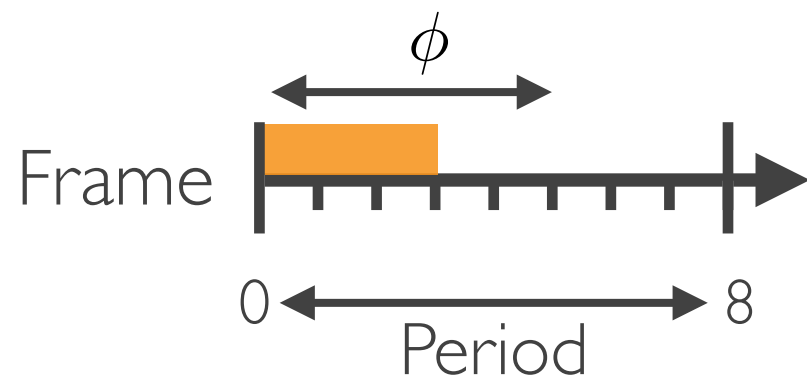
$$\{V_{e+s}, \langle n|0|n \rangle\}$$

Standard AVB (IEEE 802.1BA) network in which flows are serviced according to the priority

# Deterministic Ethernet Constraints

Ensuring Reliable Networks

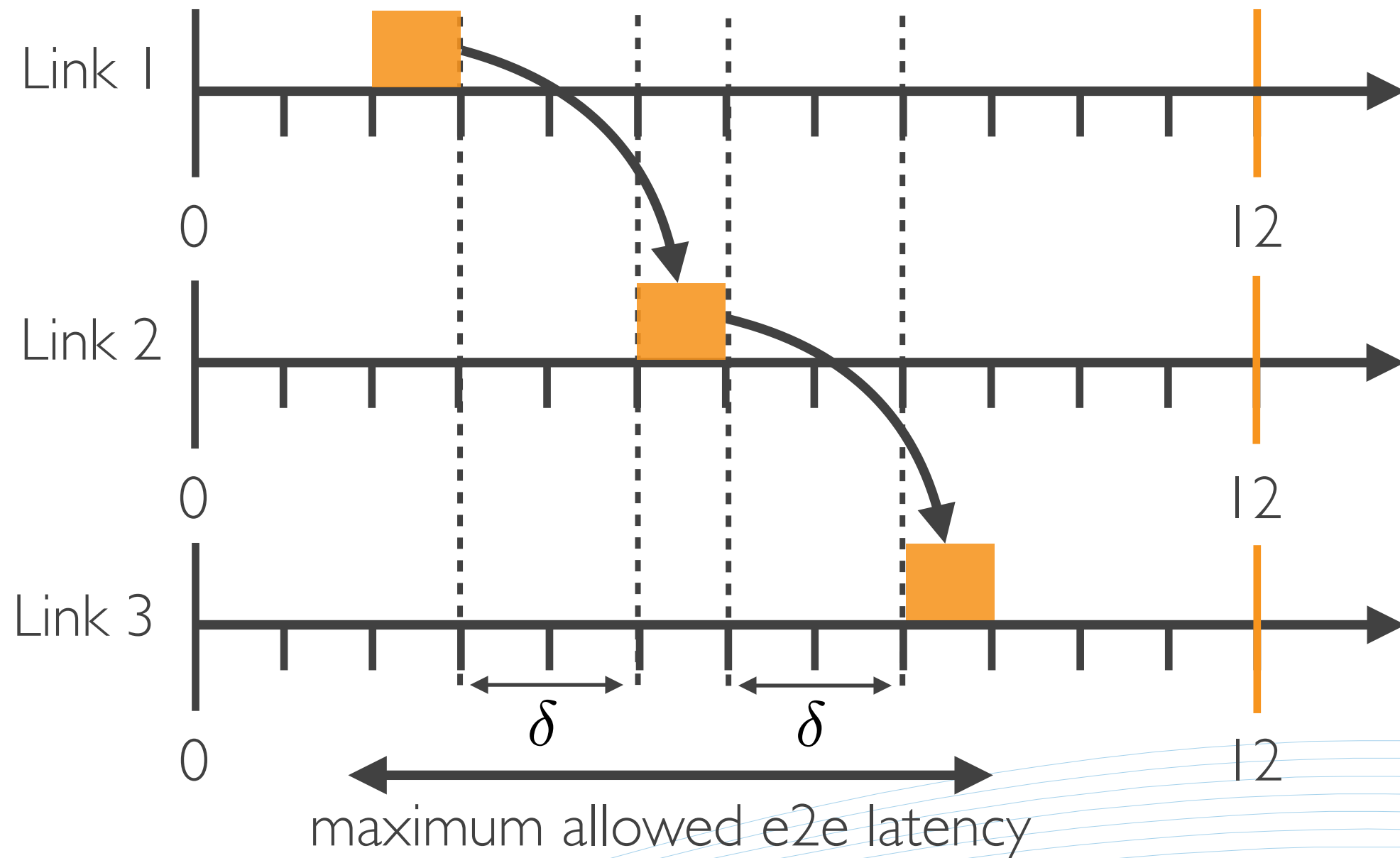
**TTTech**



see also [[Steiner@RTSS10](#)] or [[Craciunas@RTNS14](#)]

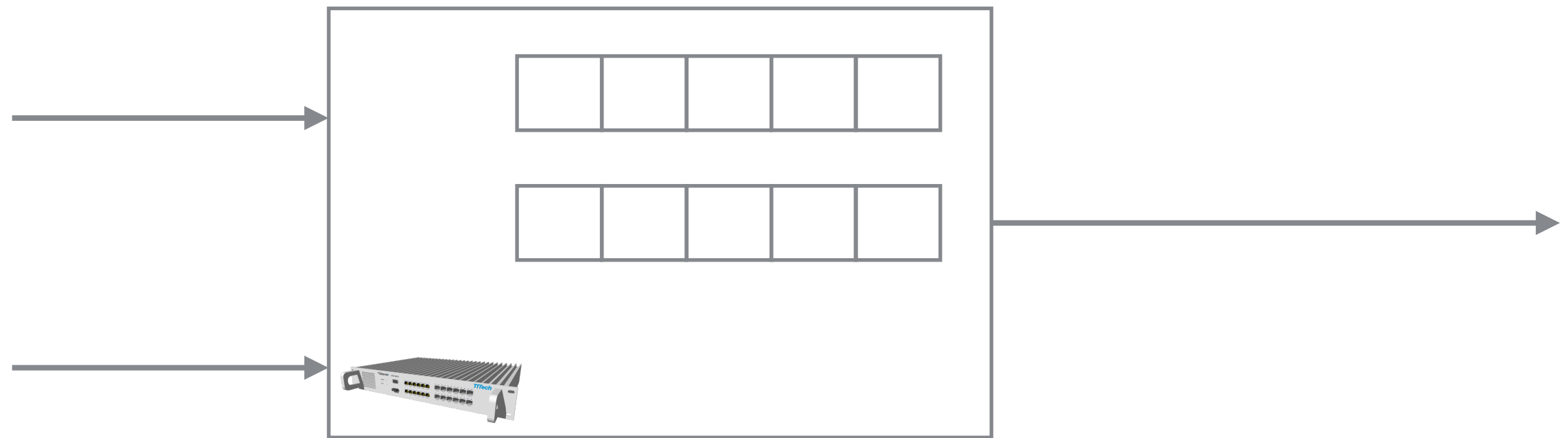
# Stream and e2e latency constraints

Ensuring Reliable Networks

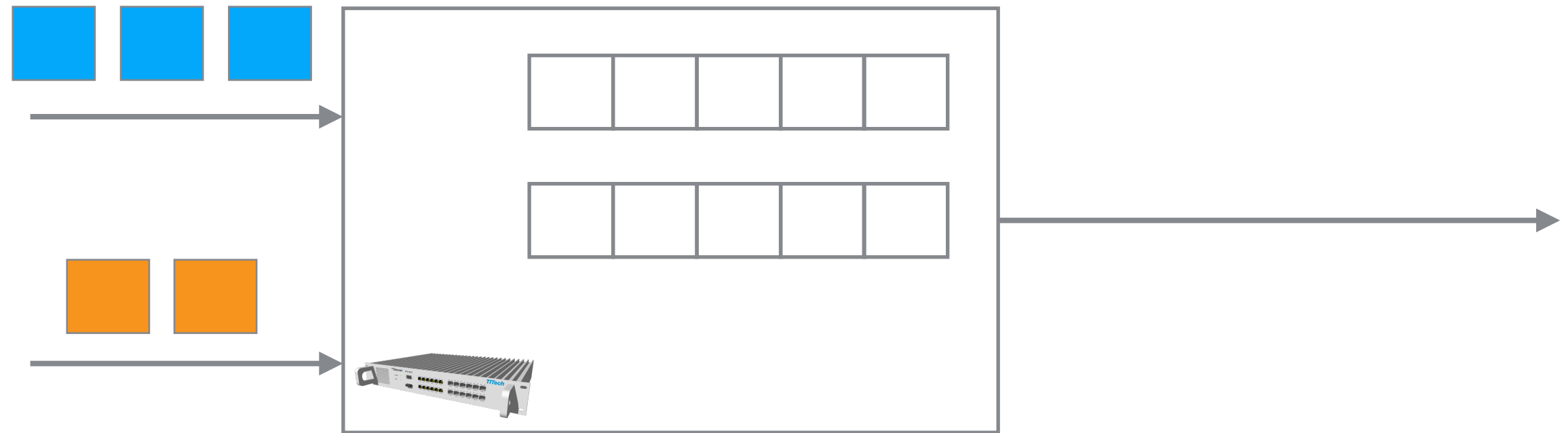


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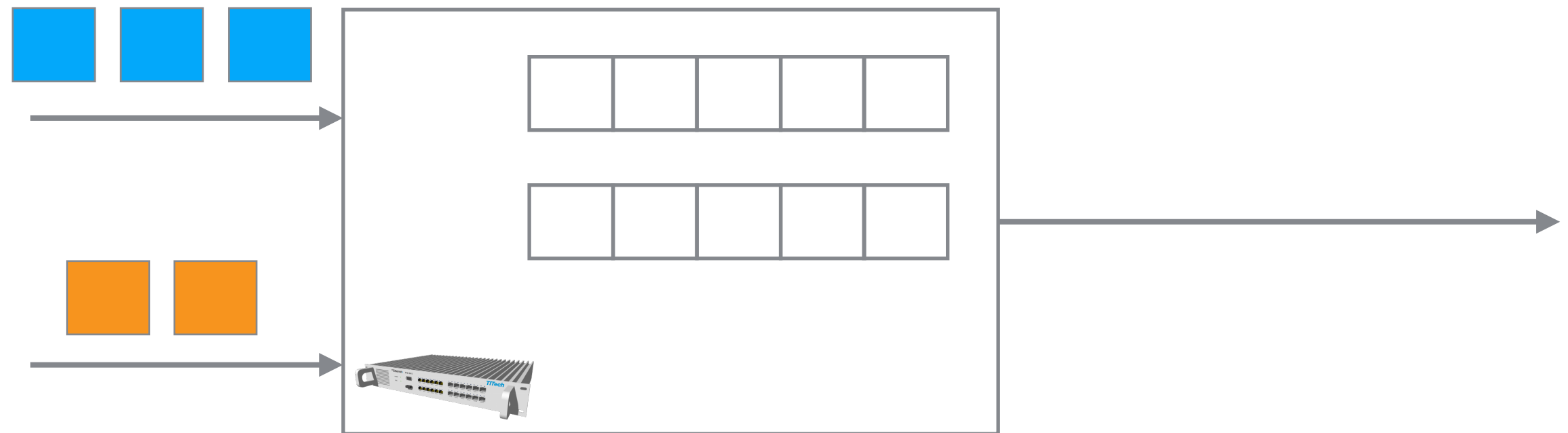
# Queue Interleaving



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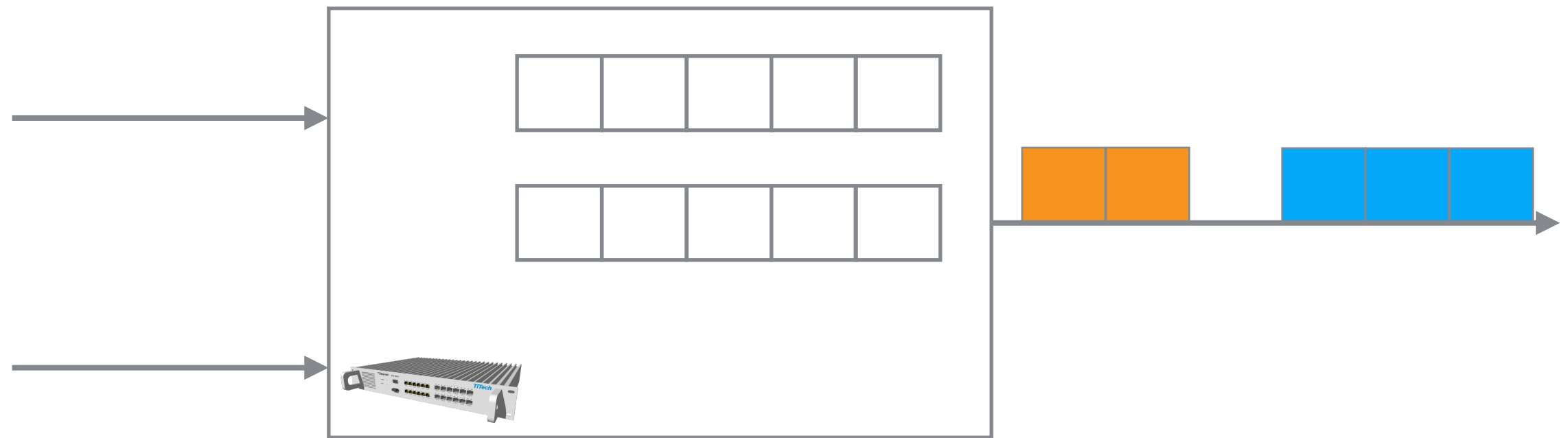
# Queue Interleaving



In order to maintain jitter and latency requirements we expect at each device a certain timely order of frames

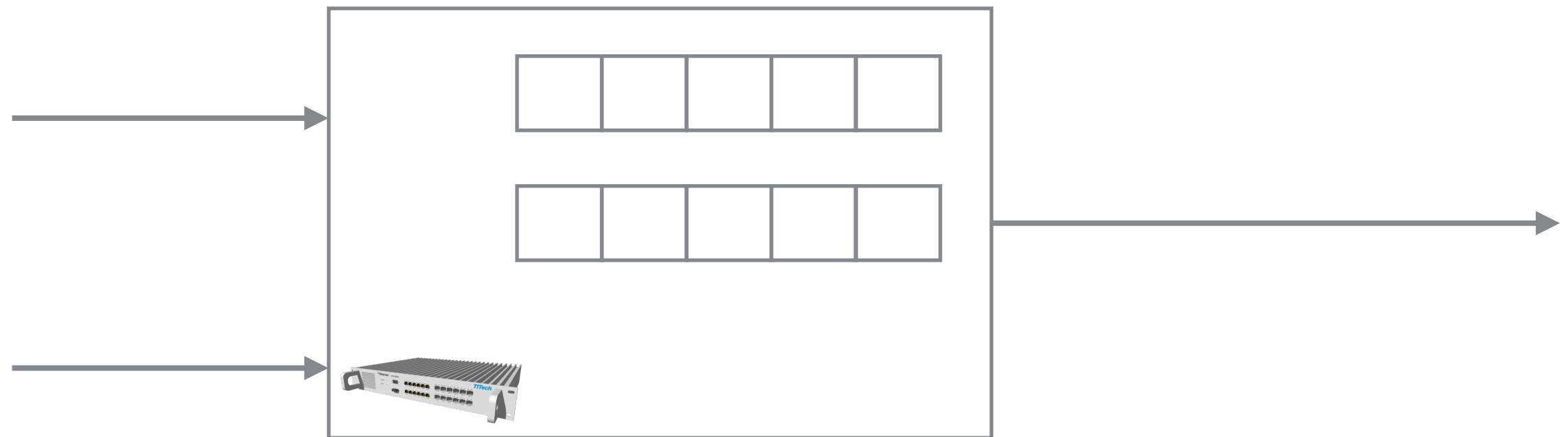


# Queue Interleaving

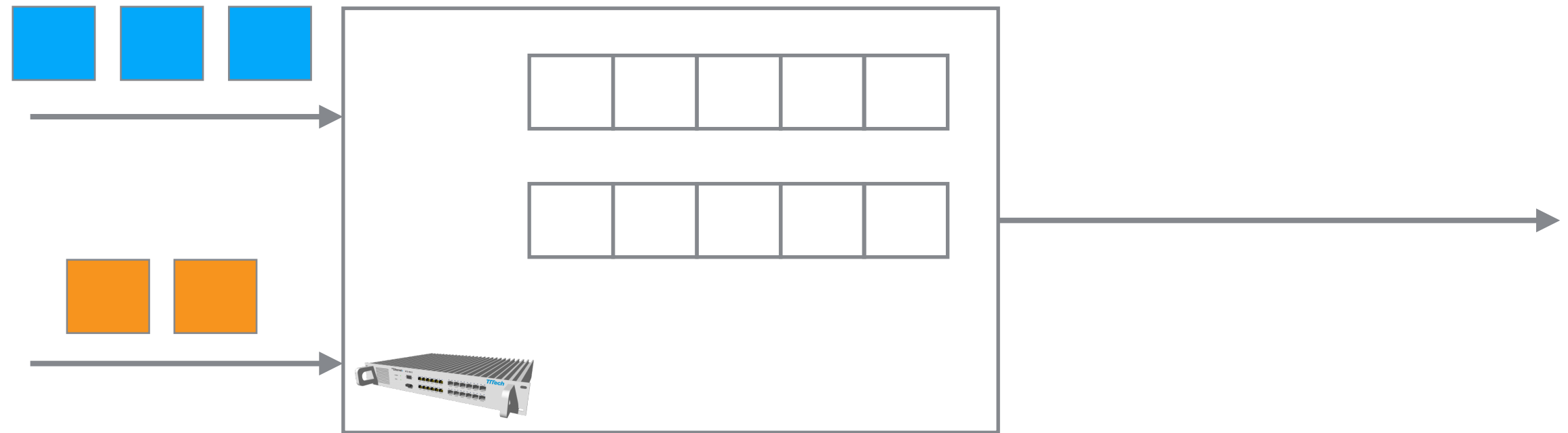


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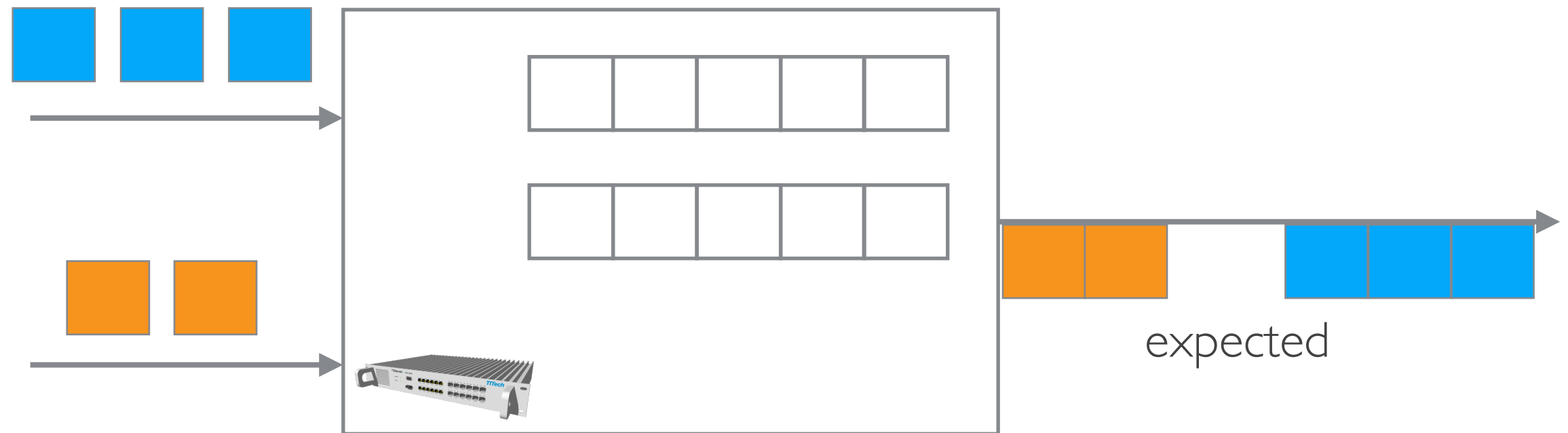
# Queue Interleaving



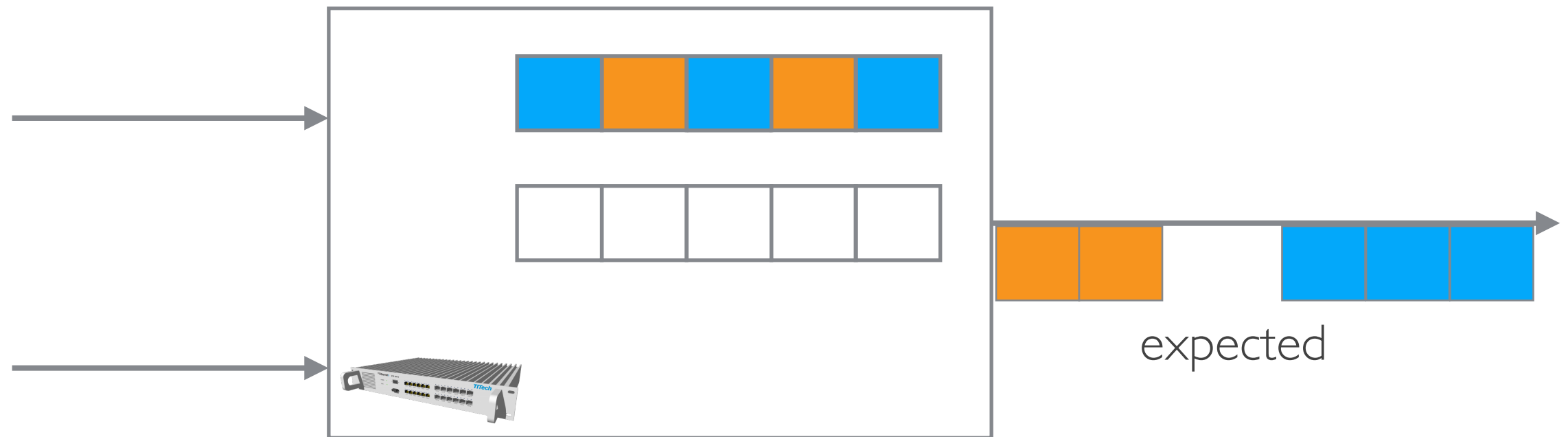
# Queue Interleaving



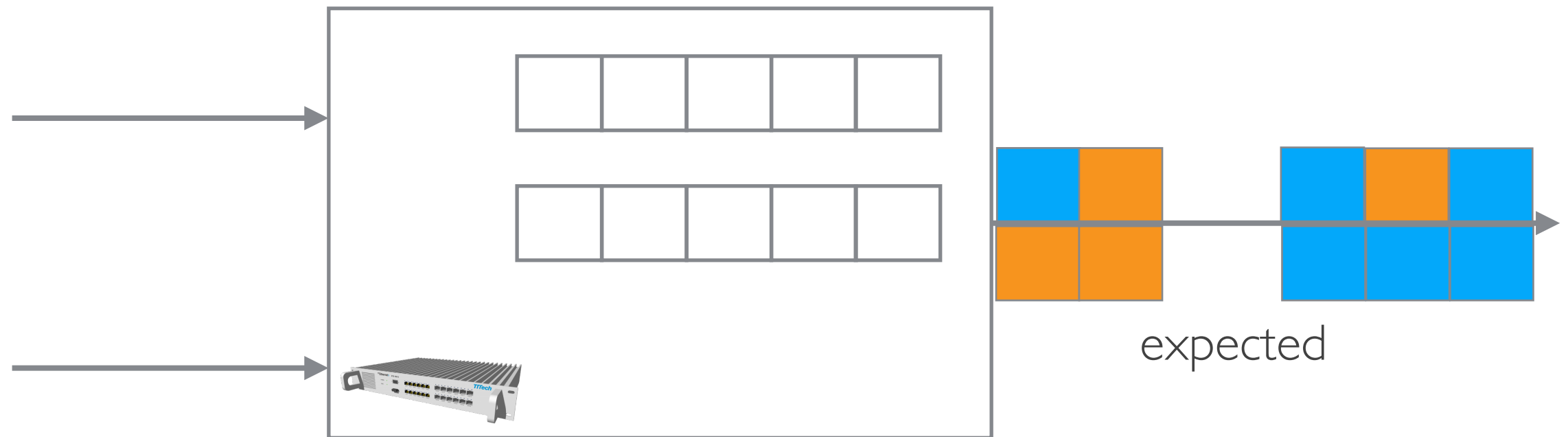
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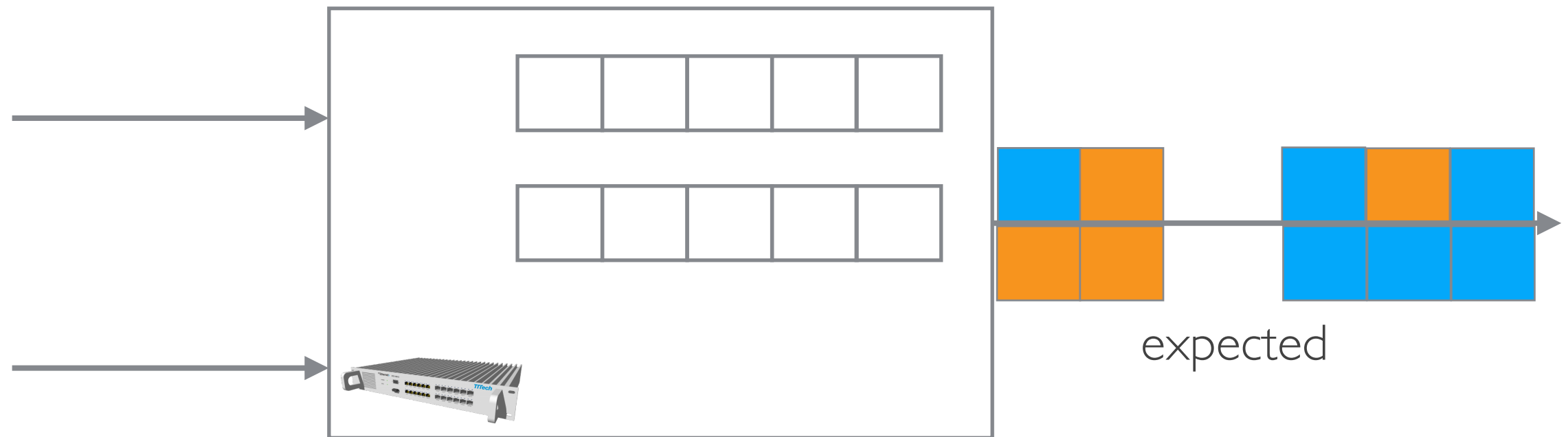


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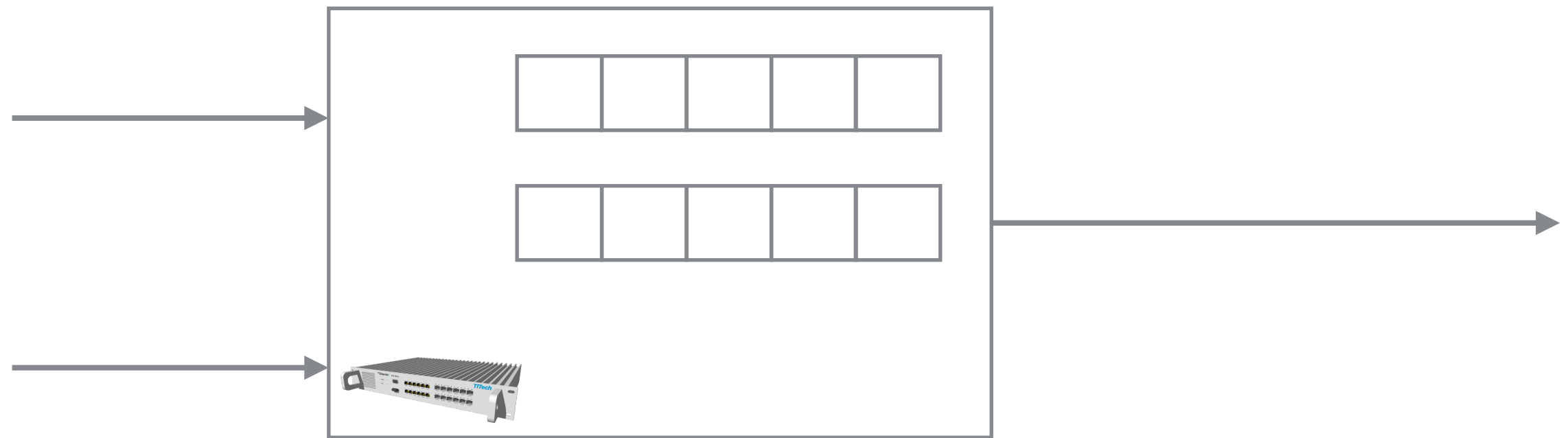
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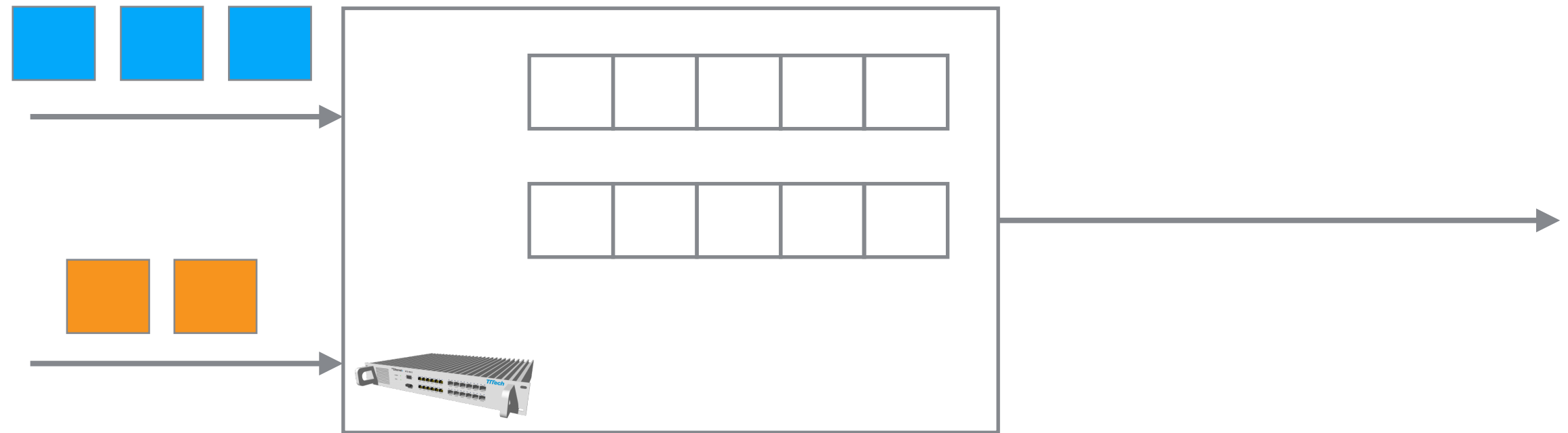
- synchronization errors, frame loss, time-based ingress policing (e.g. IEEE 802.1 Qci) may lead to non-deterministic placement in queues during runtime
- timed gates control events on the egress port, not the order of frames in the queue
- placing of frames in the scheduled queues at runtime may be non-deterministic

**Timely behaviour of streams may oscillate, accumulating jitter for the overall end-to-end transmission**

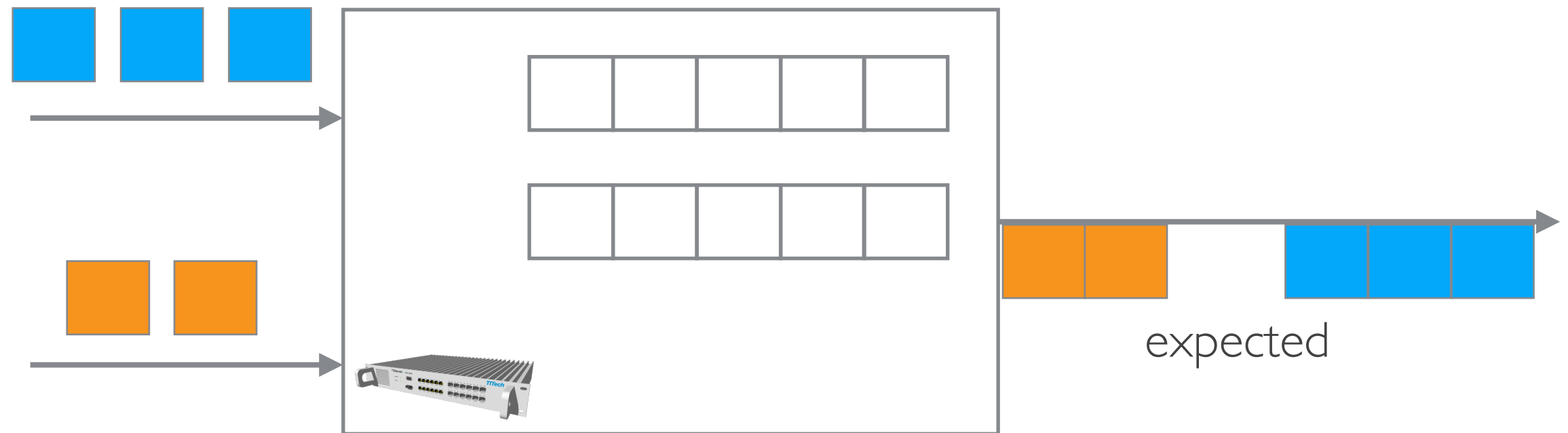
# Queue Isolation



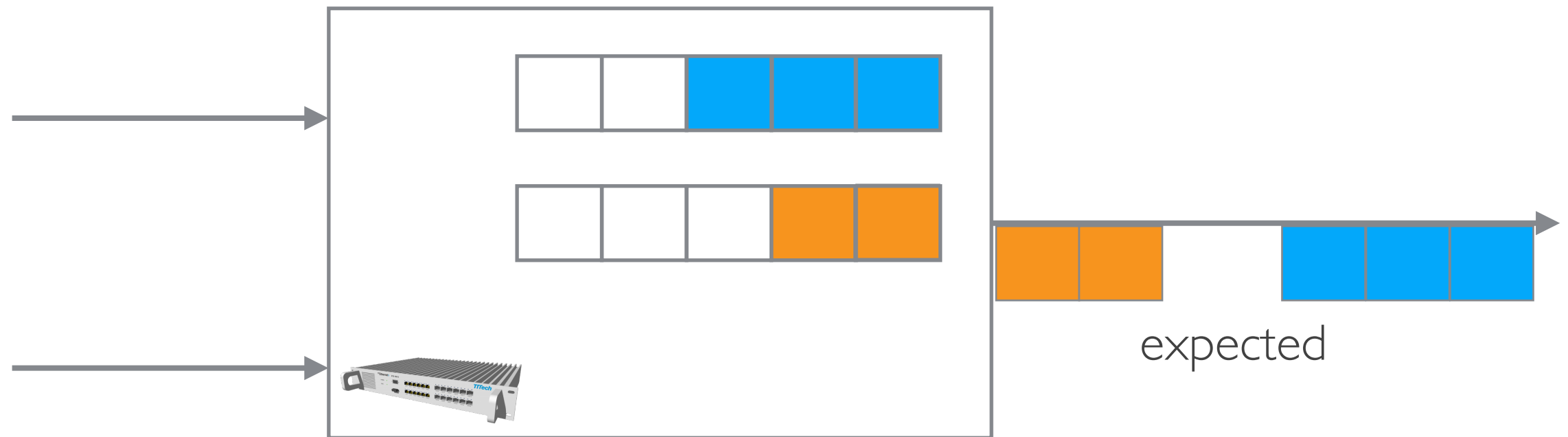
# Queue Isolation



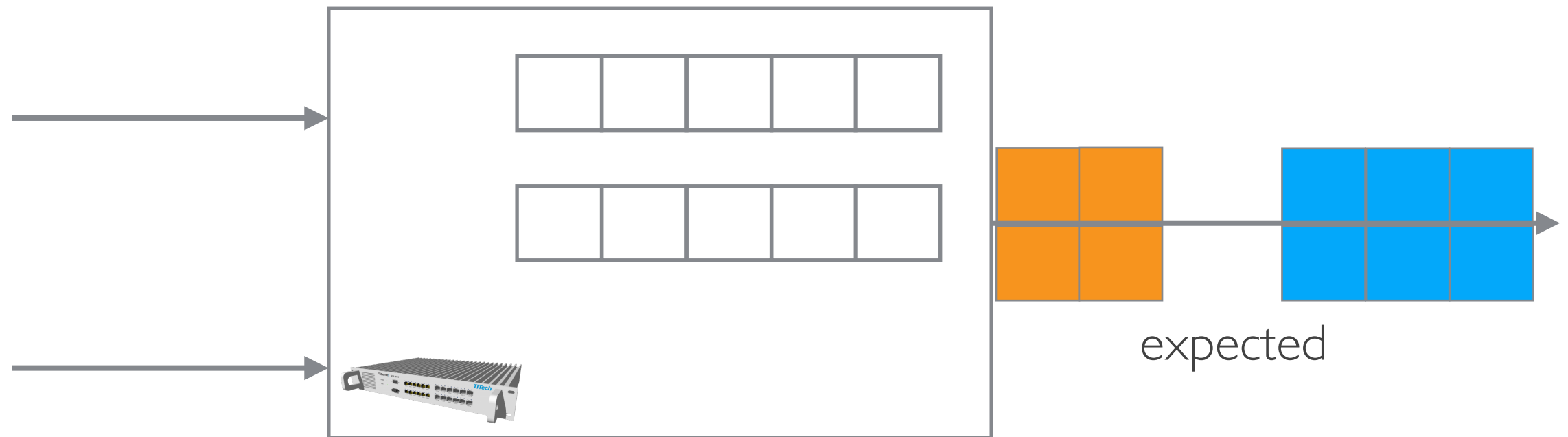
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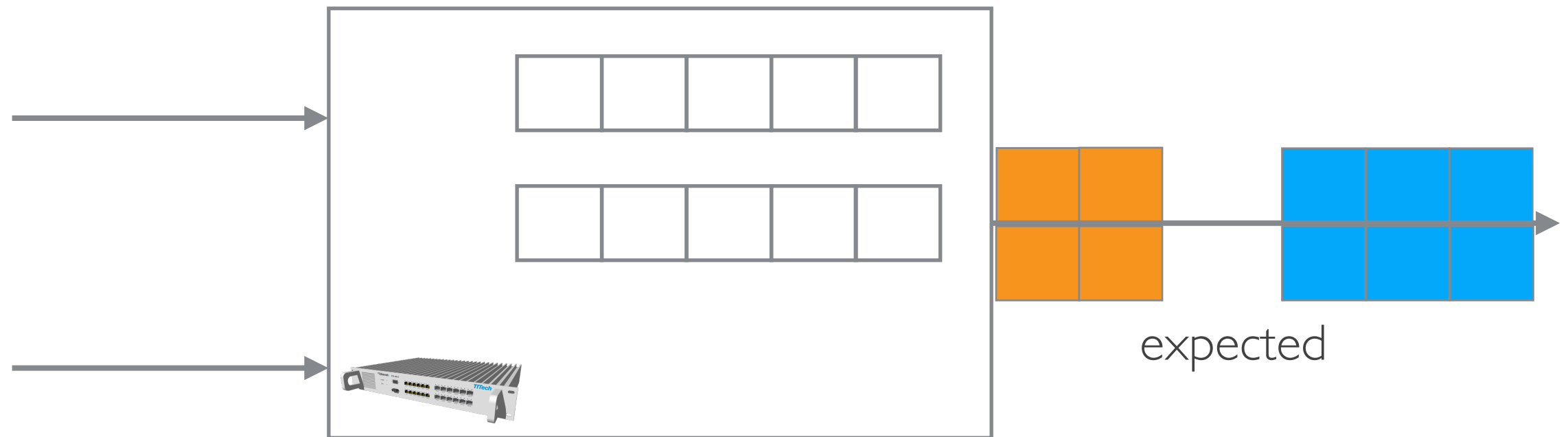


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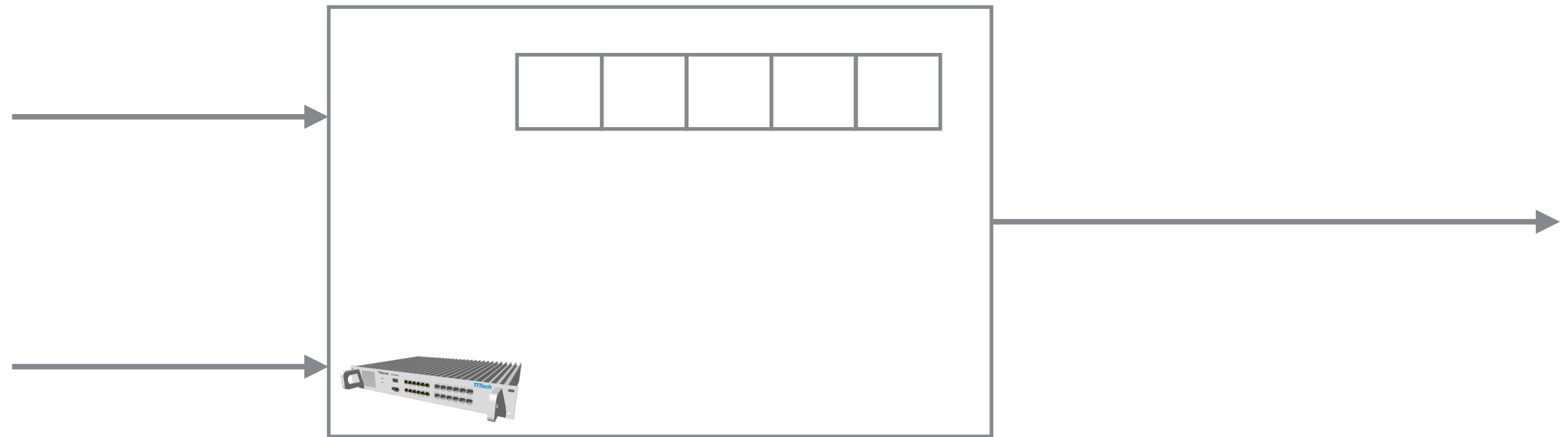


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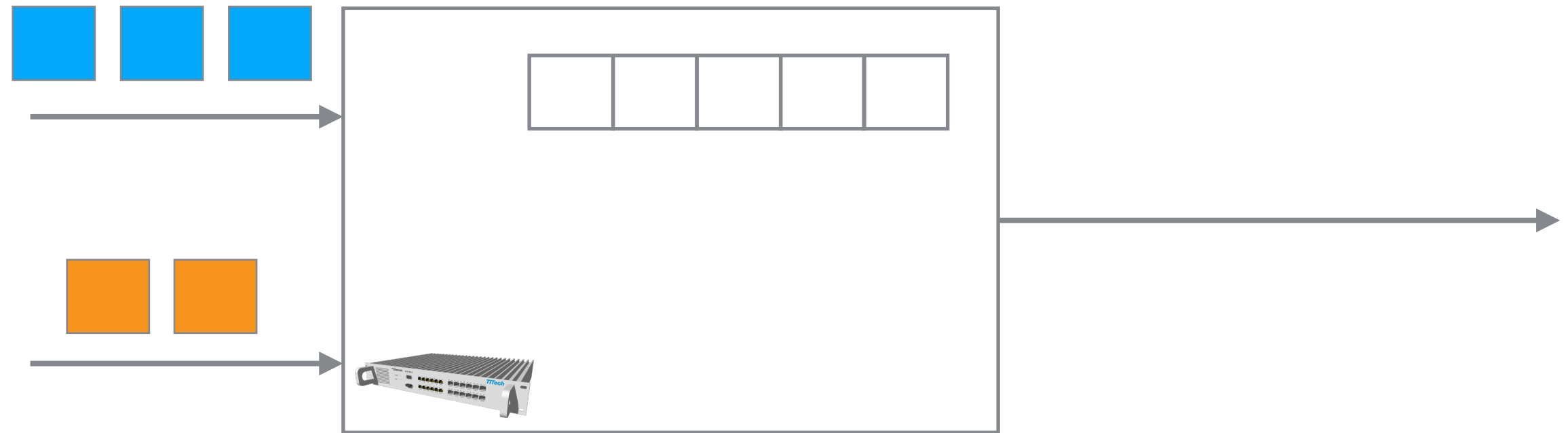


Solves the non-determinism problem but  
reduces the solution space

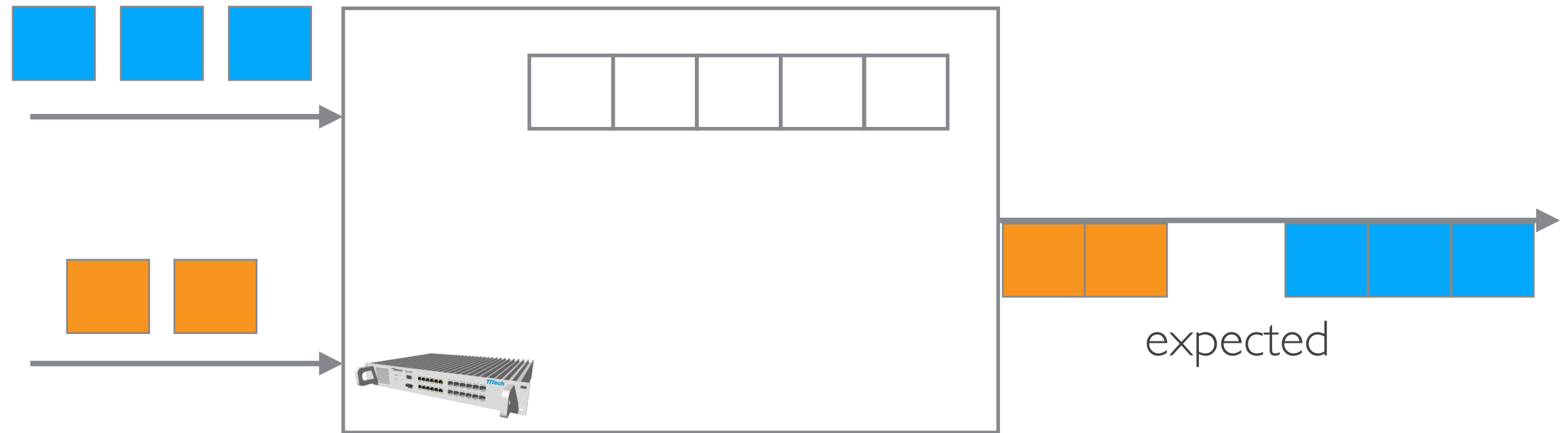
# Stream (Flow) isolation



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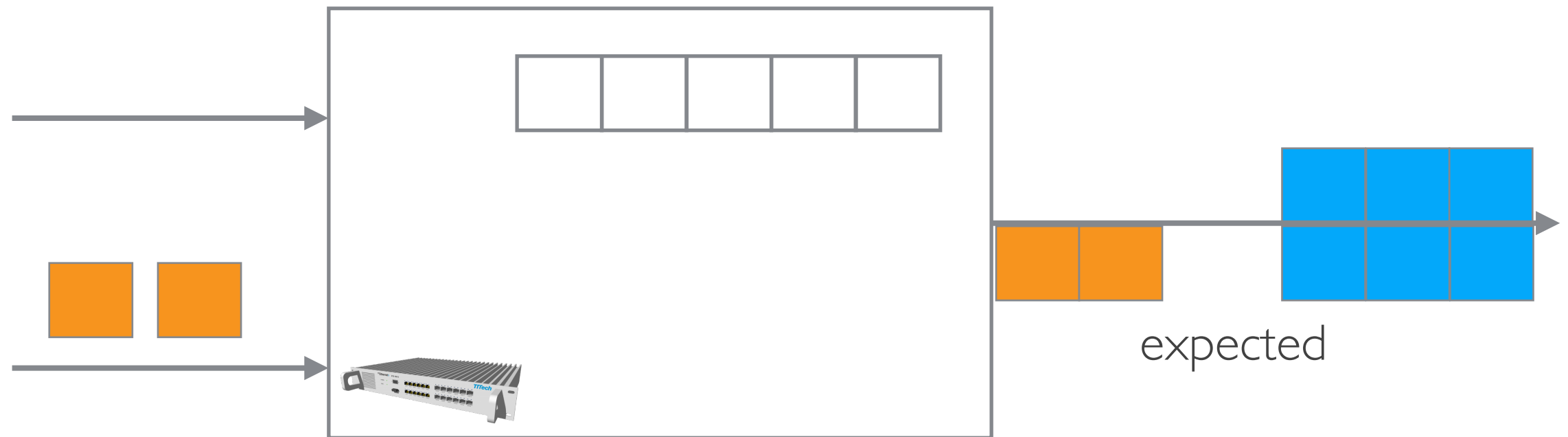
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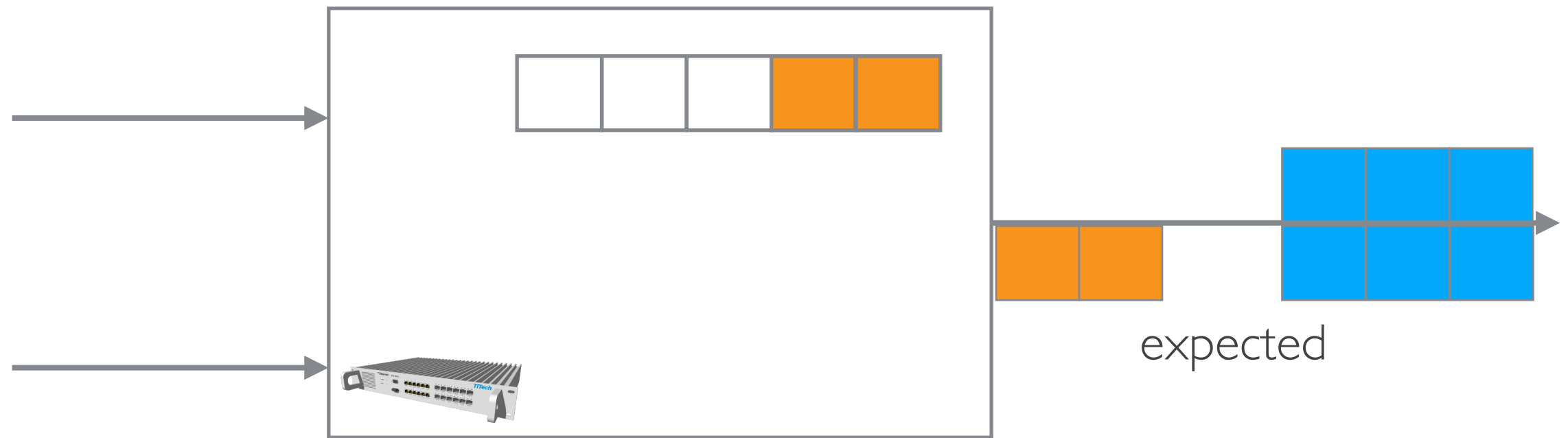


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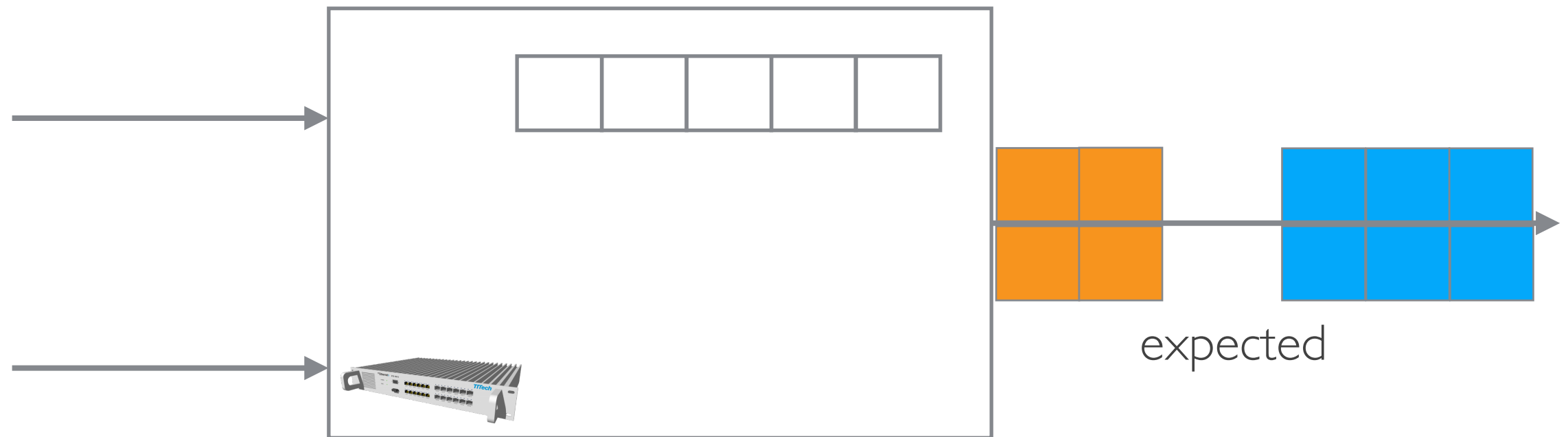




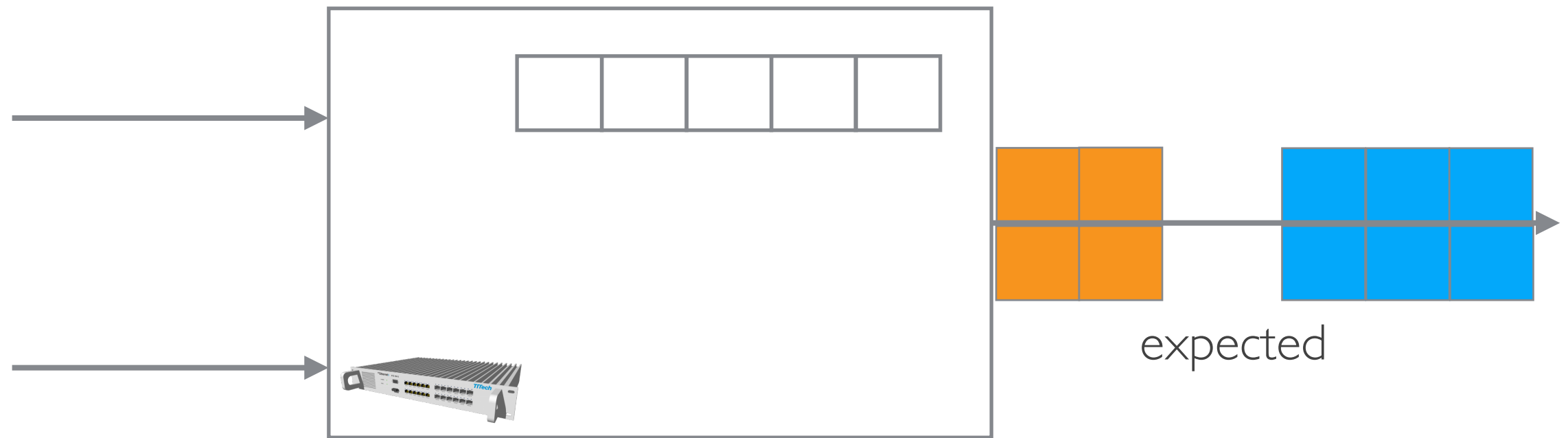
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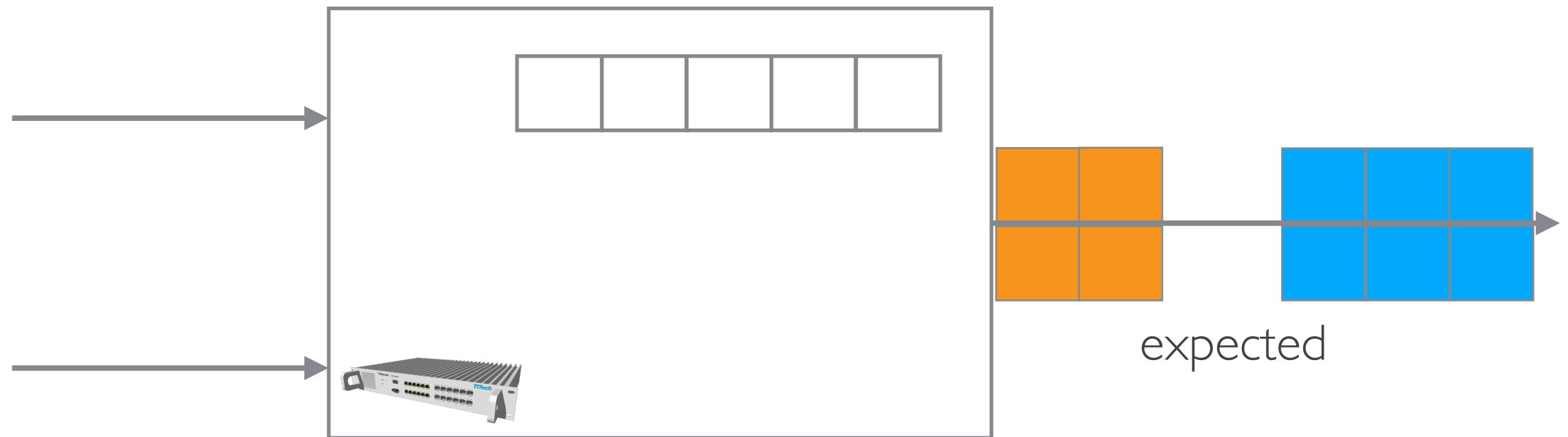


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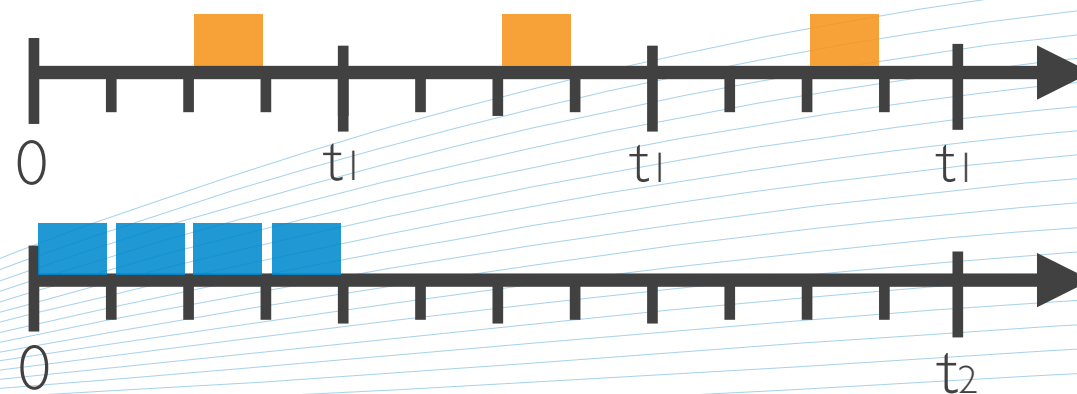


- Once a flow has arrived, no other flow can arrive in the same queue until the first flow has been completely sent
- Better than queue isolation but still restrictive

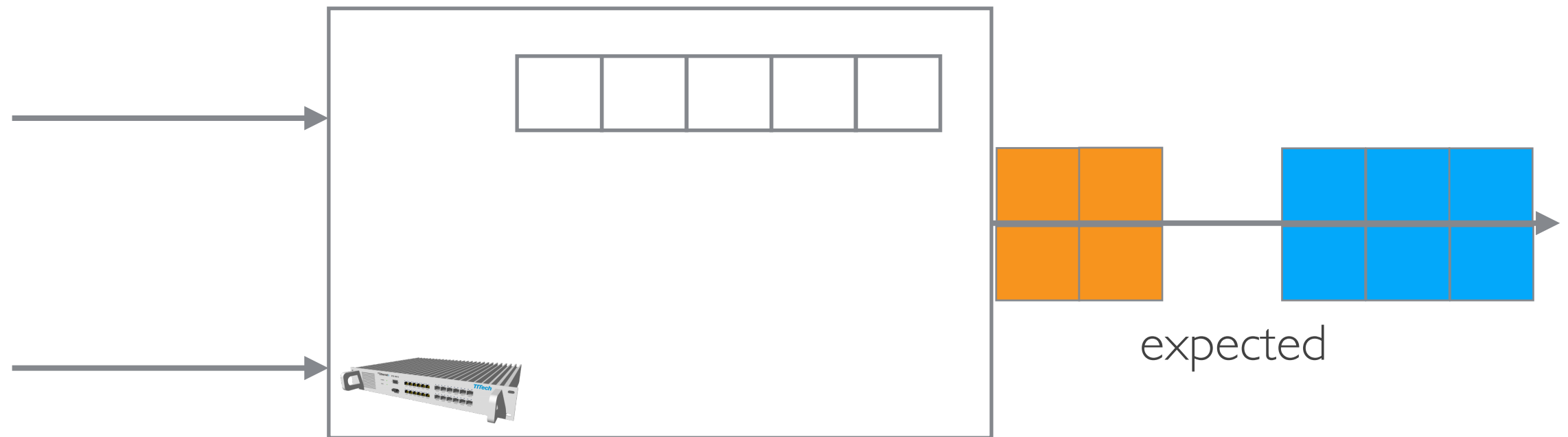
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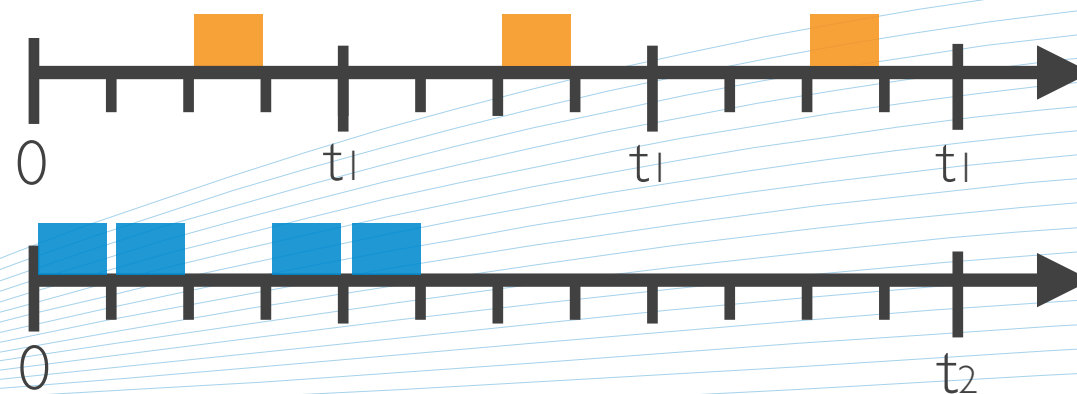
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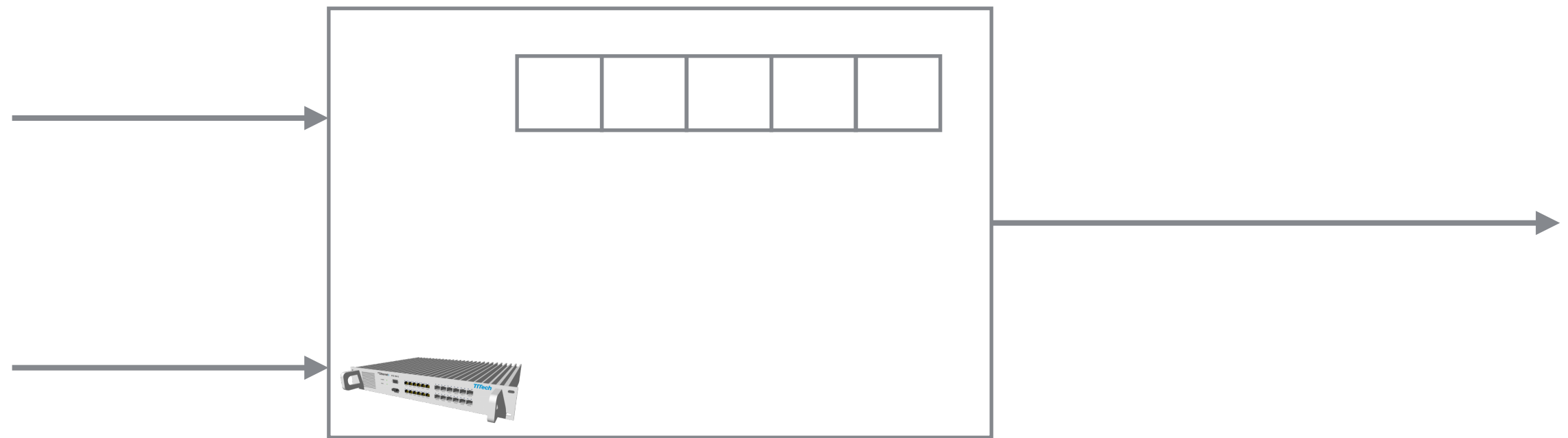
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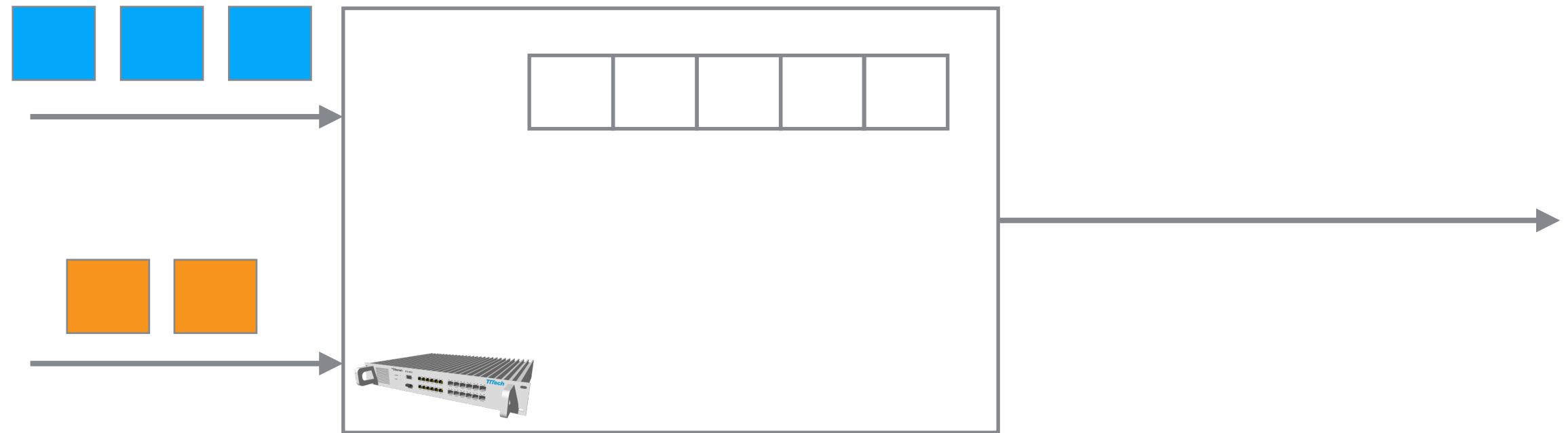


# Frame isolation

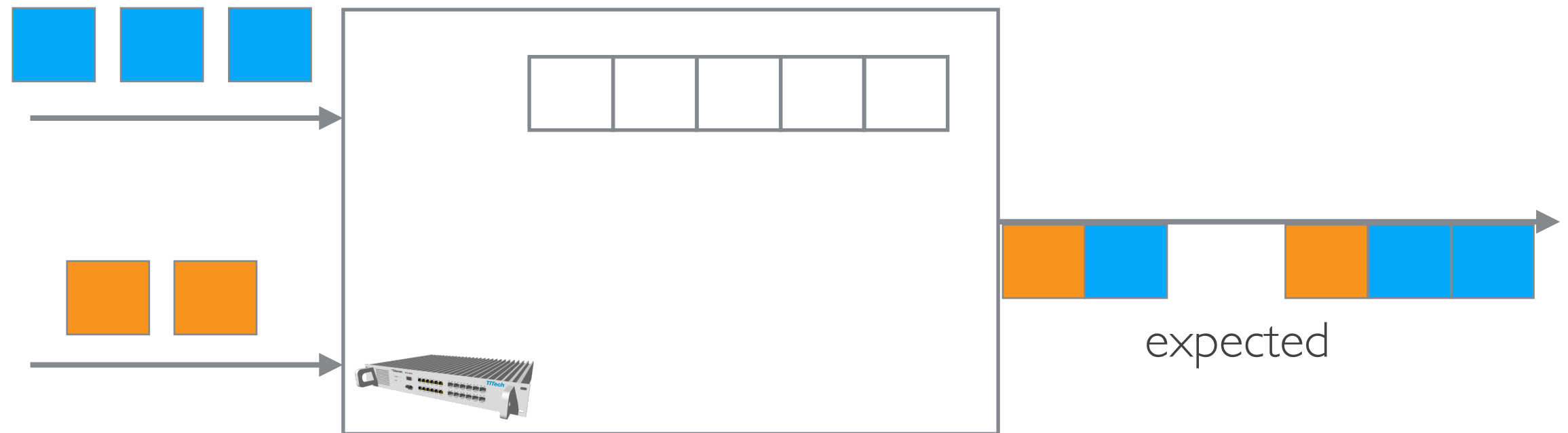




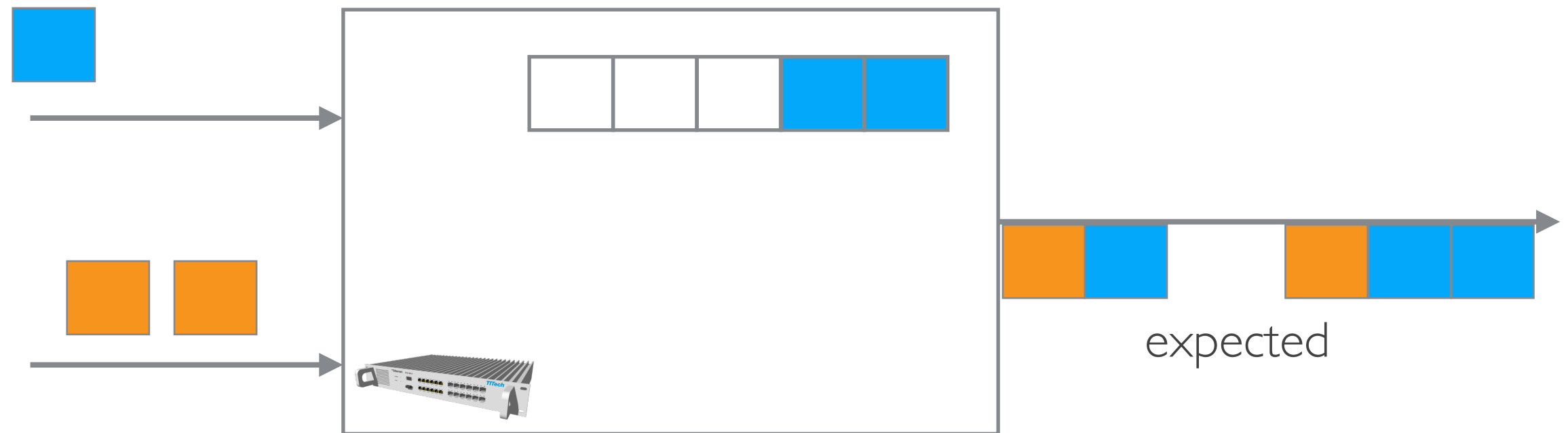
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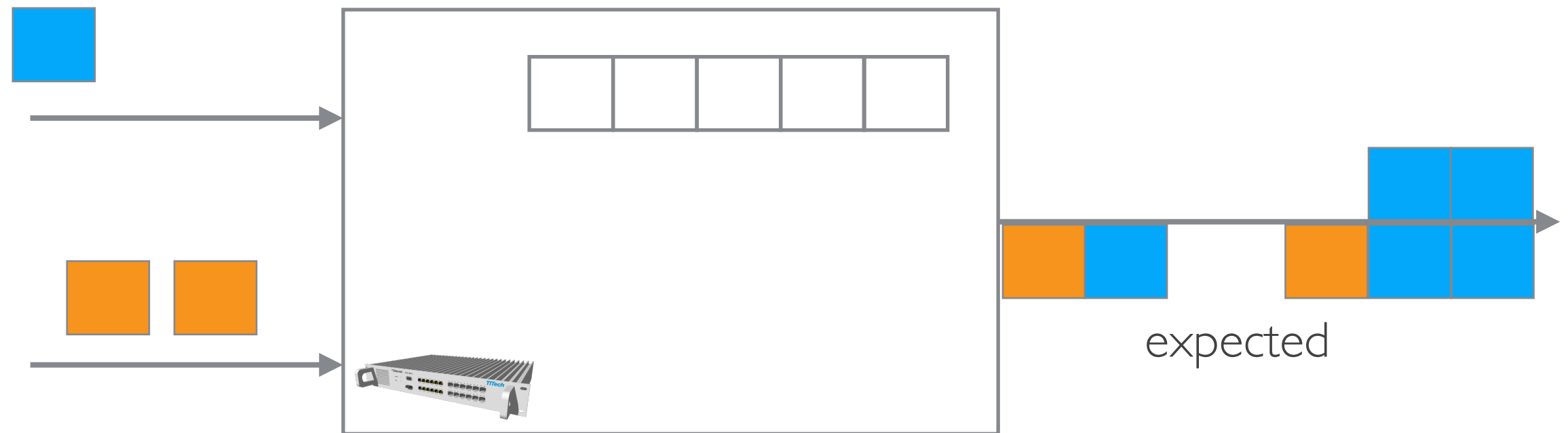
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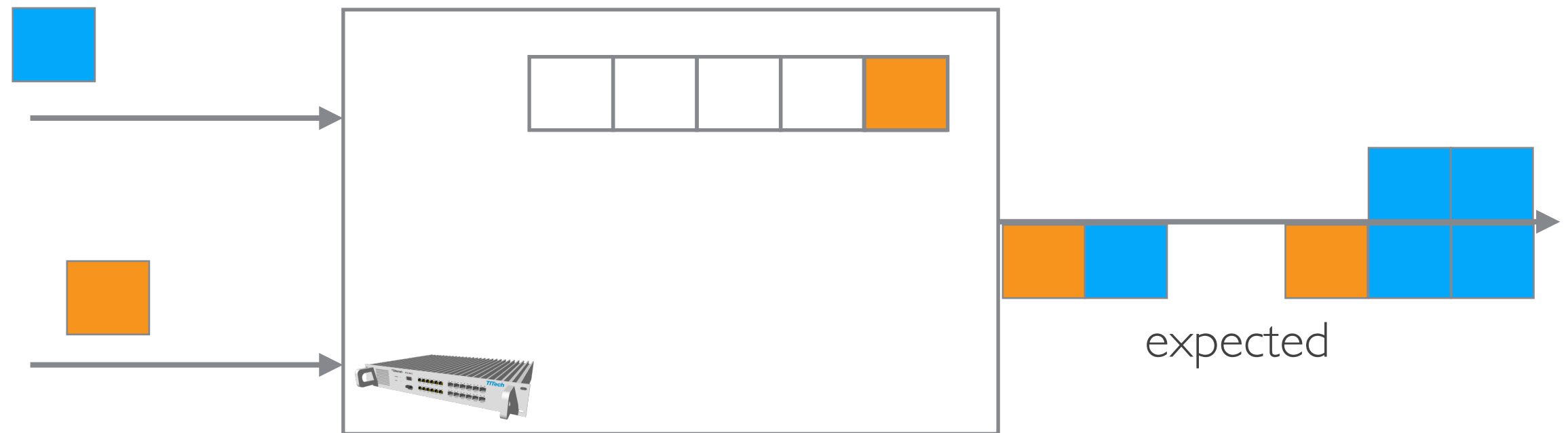
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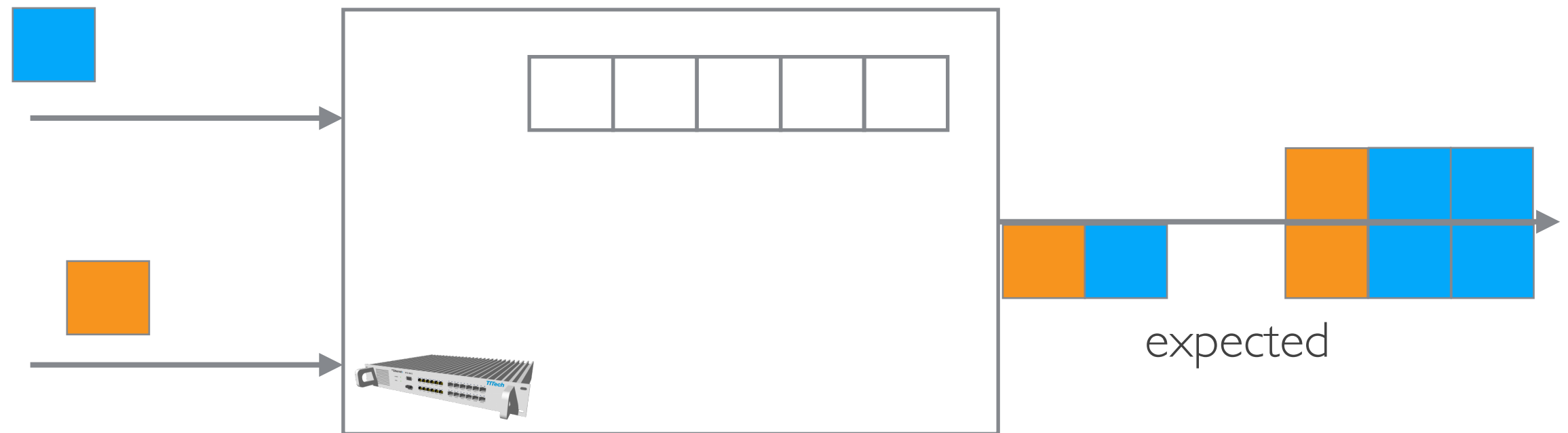
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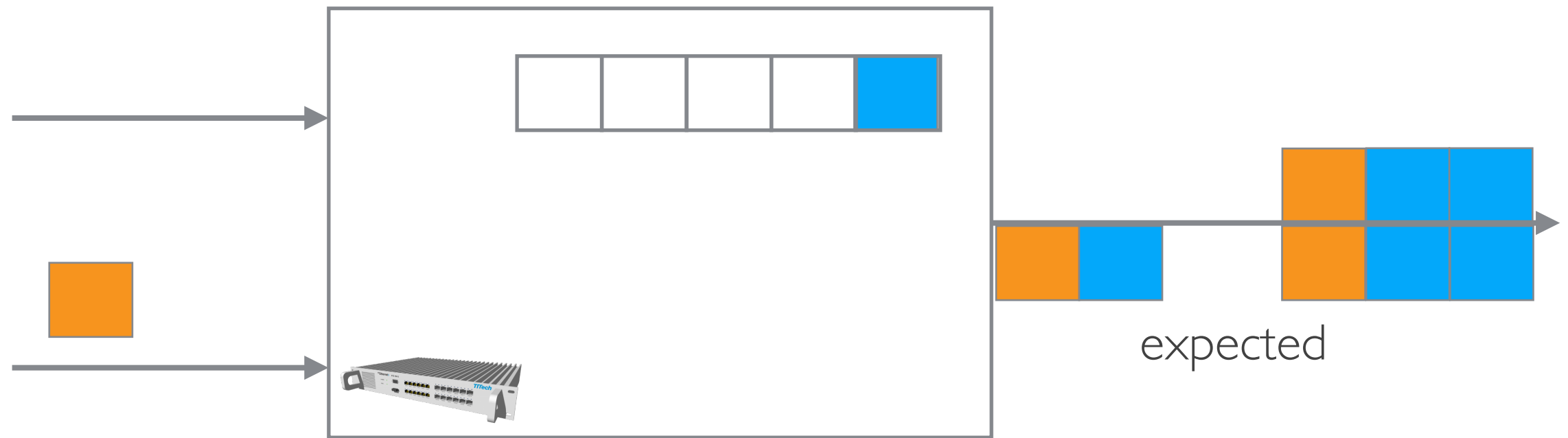


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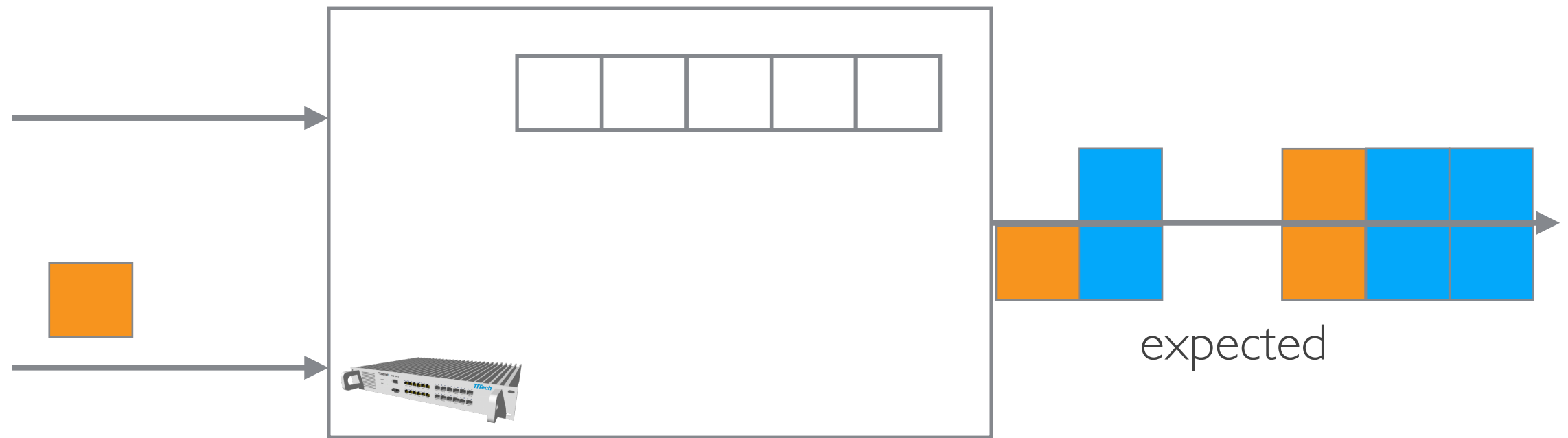




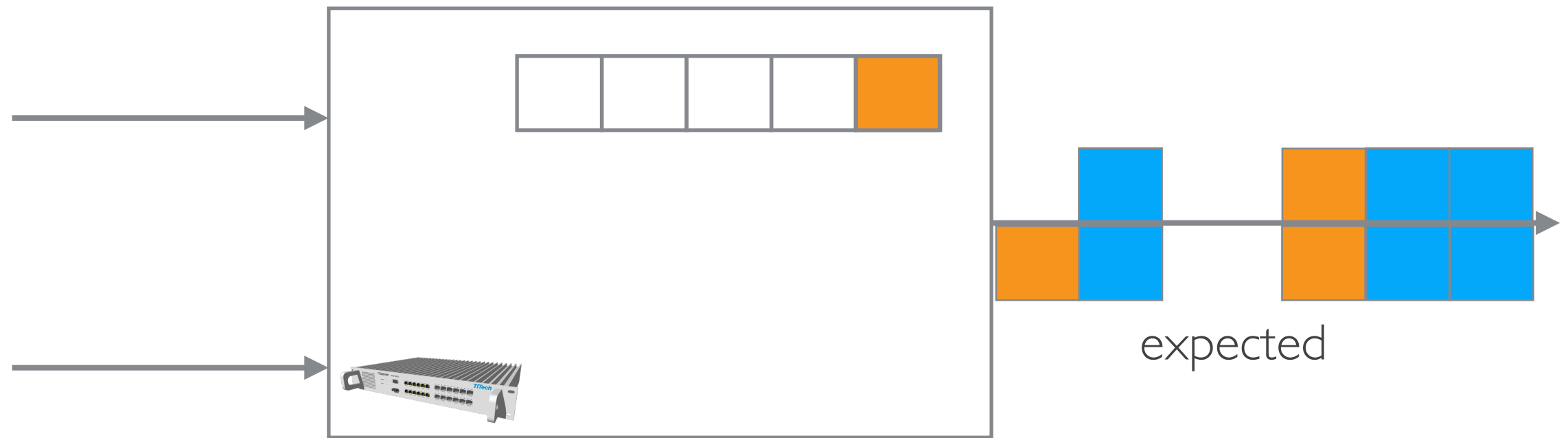
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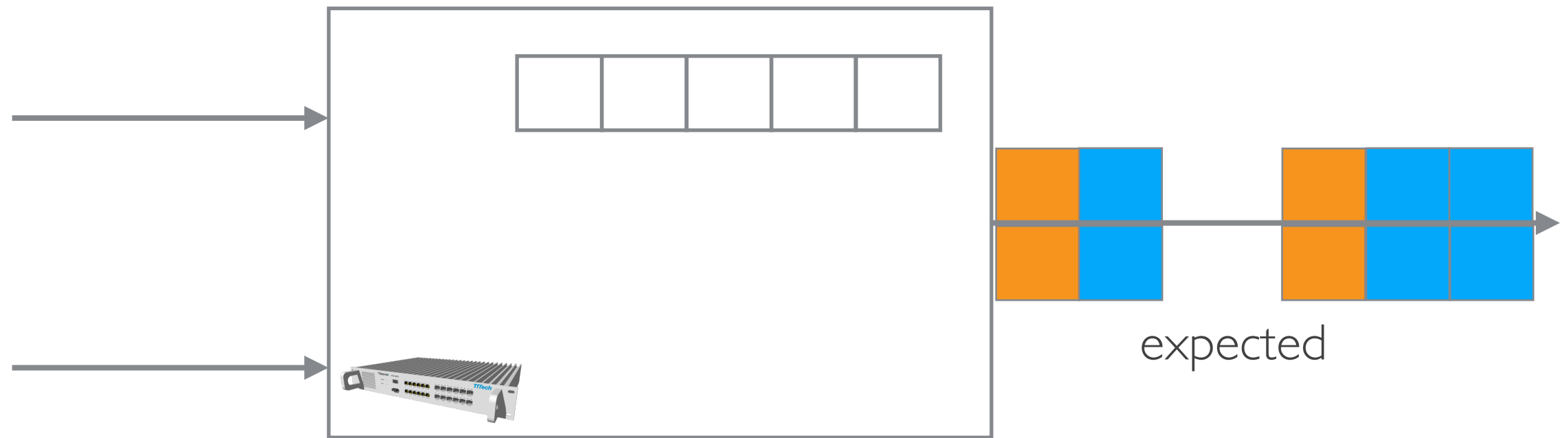
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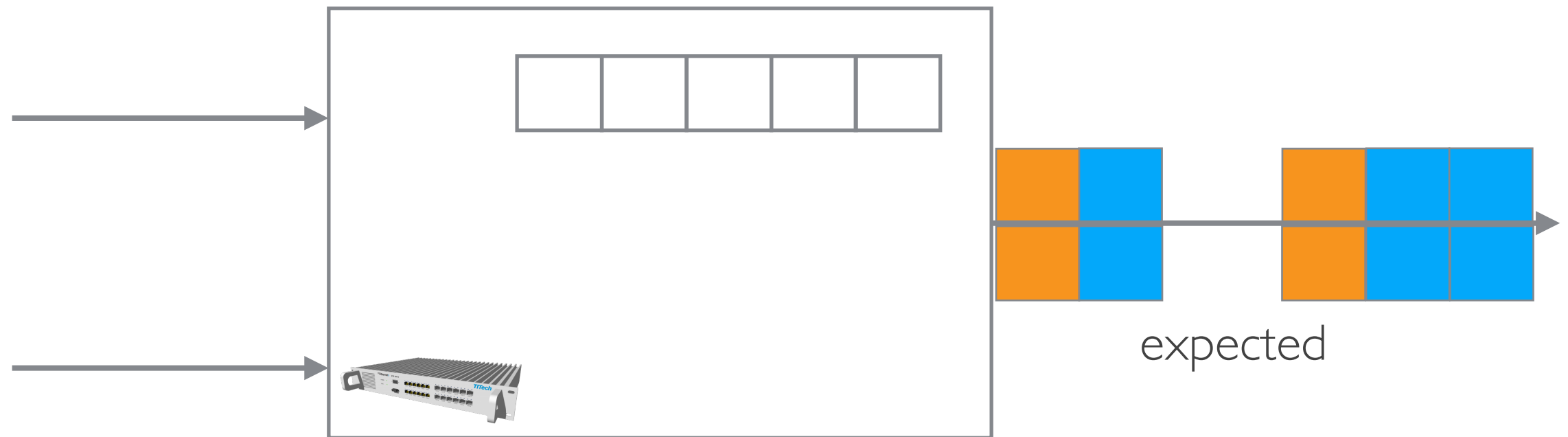
# Frame isolation



# Frame isolation



# Frame isolation



- Ensure that there are only frames of one flow in the queue at a time
- Frames from another flow may only enter the queue if the already queued frames of the initial flow have been serviced
- Less performant than stream isolation since the solver has to consider at all frame interleavings

# 802.1Qbv scheduling constraint

Ensuring Reliable Networks

The constraint for minimum jitter scheduling of critical traffic for 802.1Qbv networks is:

isolate frames/streams in the **time domain**  
OR  
isolate streams in **different queues**

# Scheduling problem




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Find **offsets** and **queue assignments** for individual frames of TSN streams along the route that conform to the constraints

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NP-complete

# Satisfiability Modulo Theories

satisfiability of logical formulas in first-order formulation

background theories  $\mathcal{LA}(\mathbb{Z})$   $BV$

variables  $x_1, x_2, \dots, x_n$

logical symbols  $\vee, \wedge, \neg, (, )$

non-logical symbols  $+, =, \%, \leq$

quantifiers  $\exists, \forall$

optimization (OMT) [[Bjørner@TACAS15](#)]

A lot of solvers and a very active community

OpenSMT [[Bruttomesso@TACAS10](#)]

Yices [[Dutertre@CAV14](#)]

CVC4 [[Barrett@CAV11](#)]

Z3 [[de Moura@TACAS08](#)]

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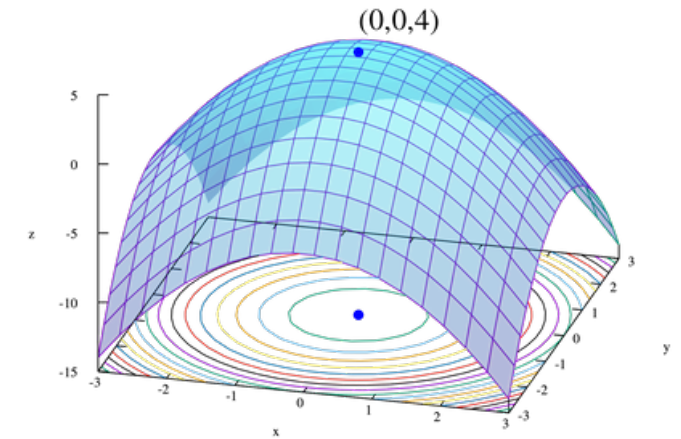
OpenSMT [[Bruttomesso@TACAS10](#)]

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CVC4 [[Barrett@CAV11](#)]

Z3 [[de Moura@TACAS08](#)]

Optimize schedule with respect to certain properties of the system (e.g. minimize end-to-end latency of selected streams)



802.1Qbv-specific optimizations:

- **QoS properties:** minimize required scheduled queues in order to increase QoS properties of non-critical traffic
- **Design space exploration** in case of infeasible use-cases, i.e. find the minimal number of queues required for scheduled traffic such that a schedule is found

Many more optimization opportunities in combination with other TSN sub-standards (e.g. frame preemption)



- **Z3** v4.4.1 solver (64bit) (Yices v2.4.2 with quantifier-free linear integer arithmetic)
- 64bit 4-core **3.40GHz** Intel Core-i7 PC with 4GB memory
- 3 predefined topologies ranging from 3 end-systems connected to one switch to 7 end-systems connected through 5 switches via **1 Gbit/s** links with a **1 usec** macrotick granularity (generate **high utilization** on the links)
- Time-out value for a run to **5 hours**
- System configuration:  $\{V_{e+s}, \langle 8, 8, 0 \rangle\}$

## Scalability and schedulability experiments



# Evaluation

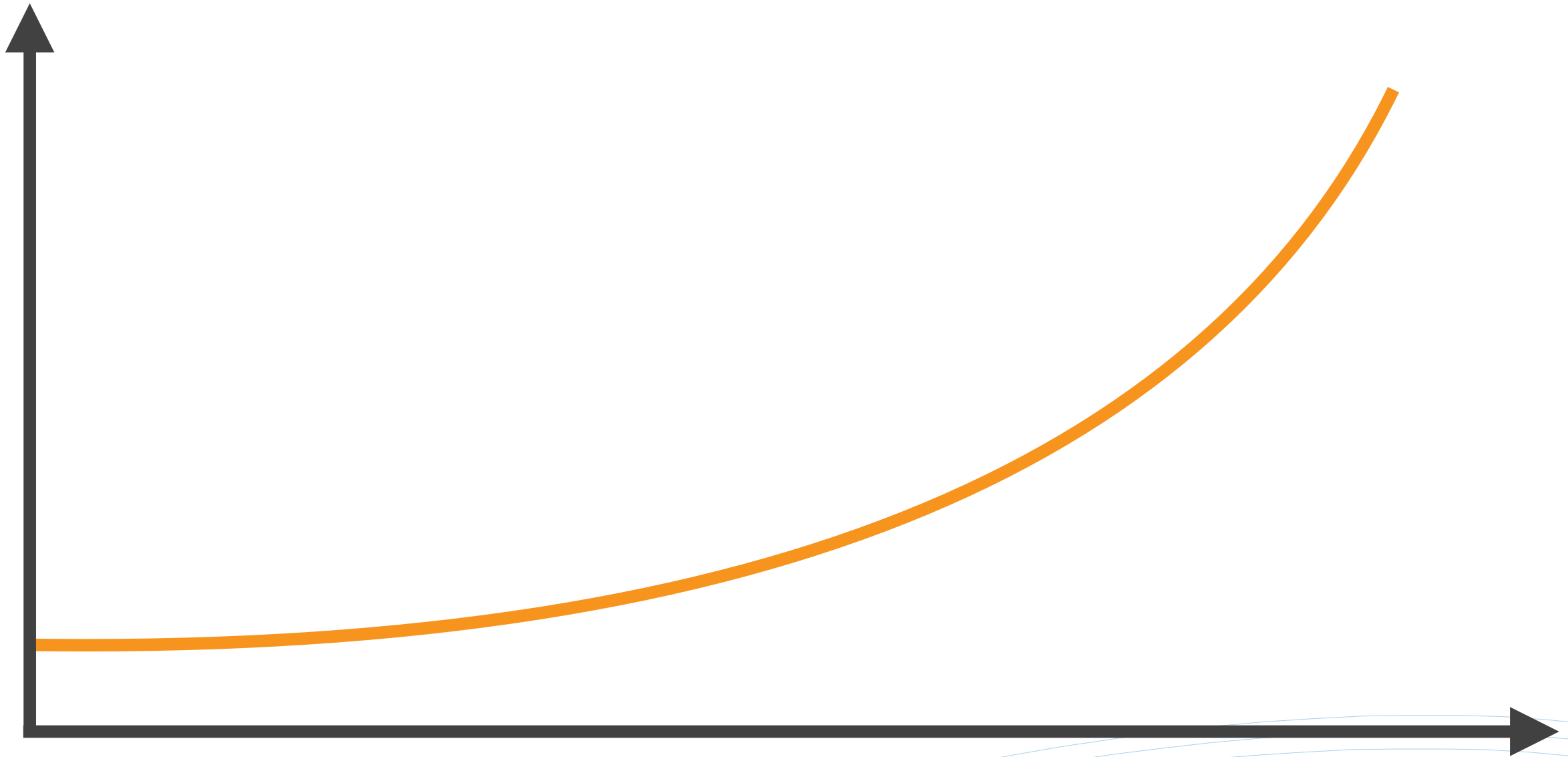
# Evaluation

time



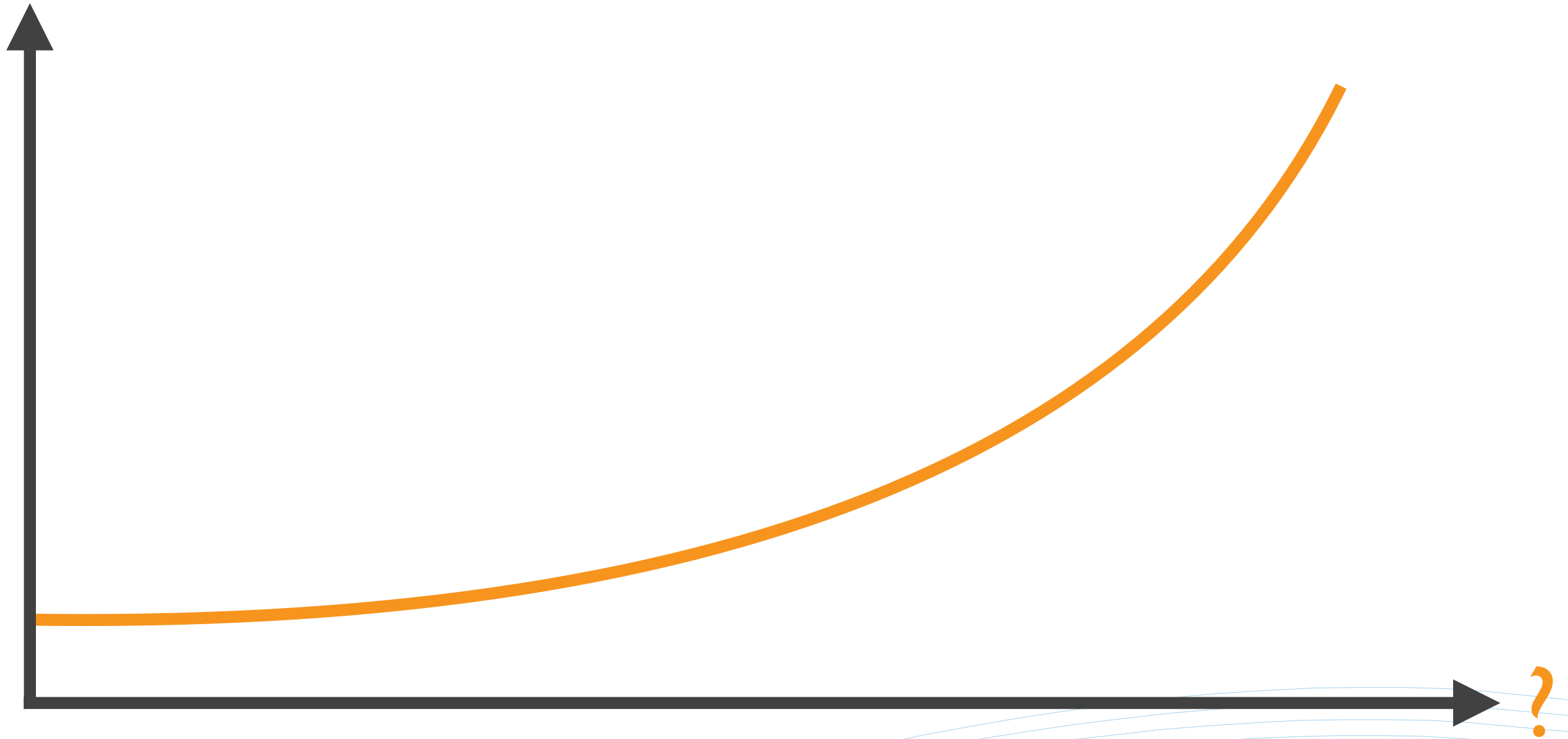
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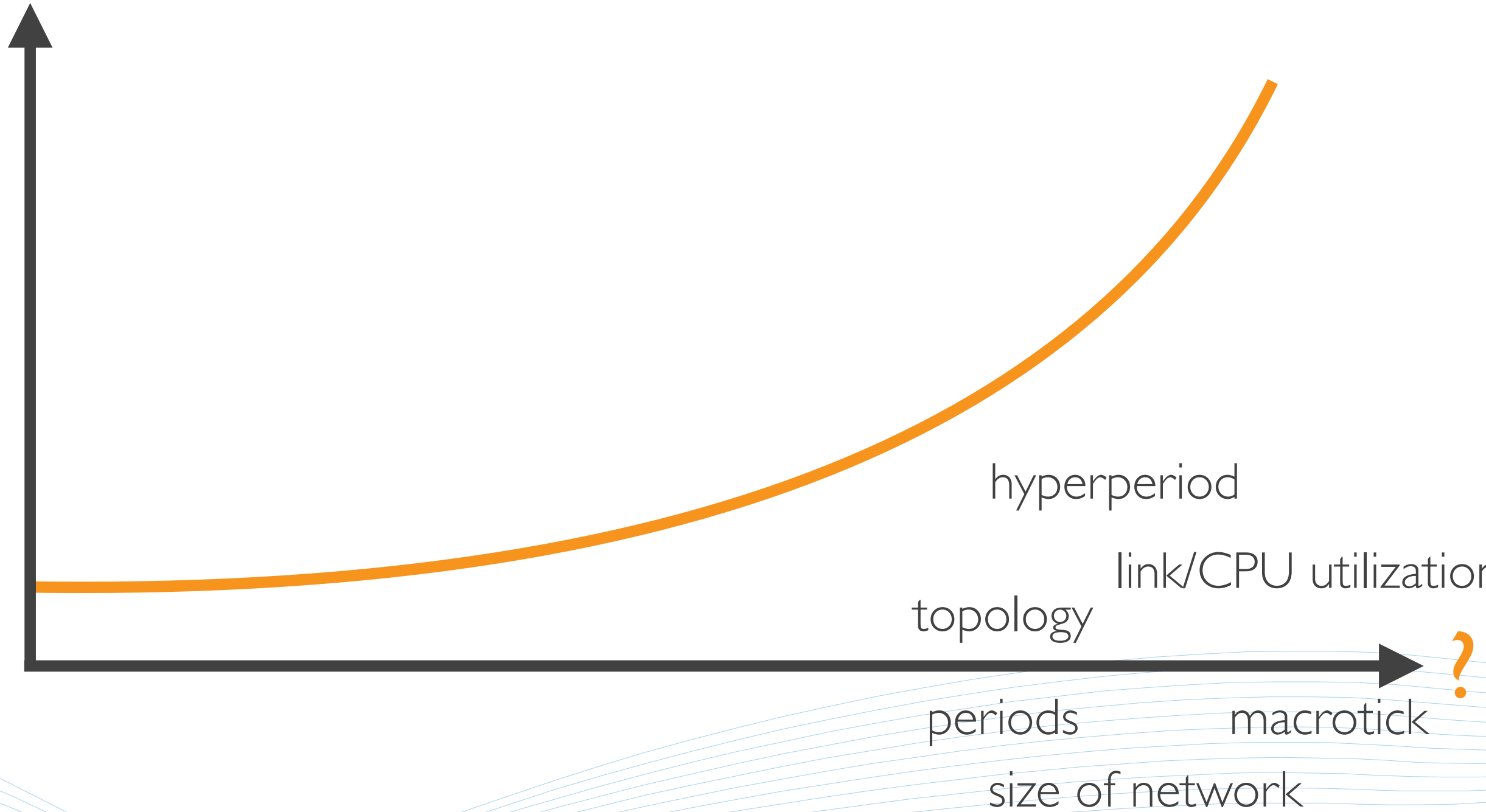
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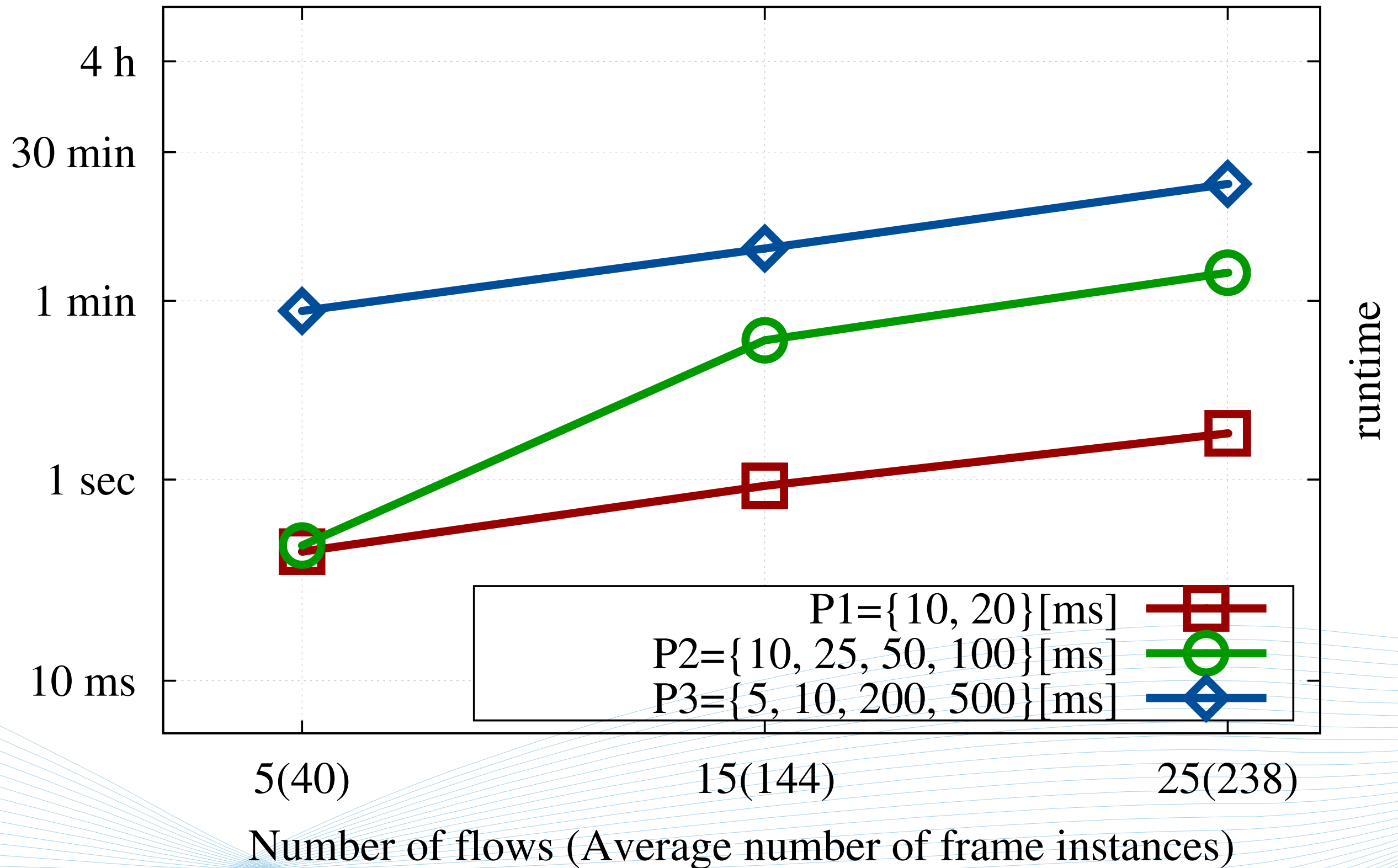
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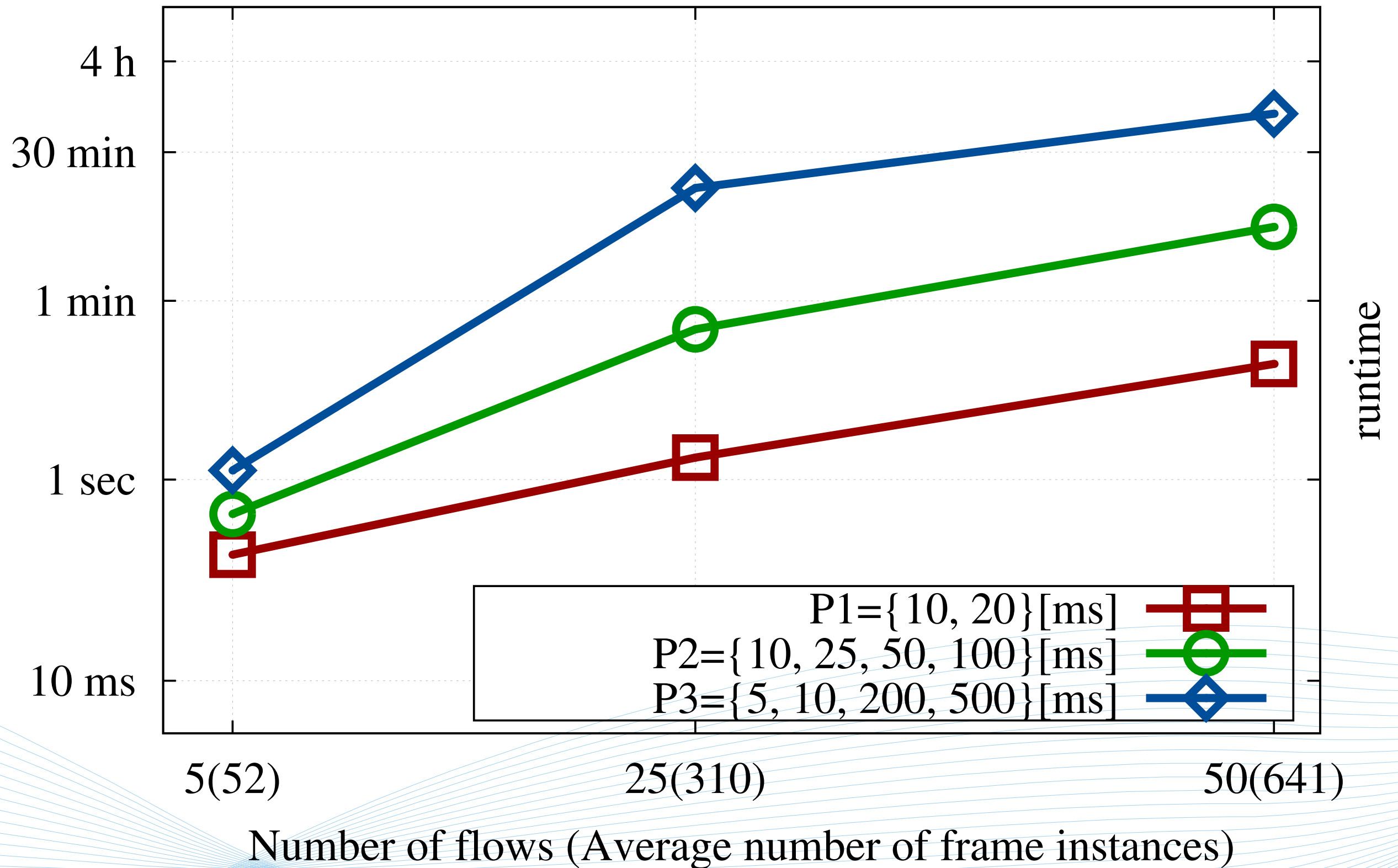
- **Frame isolation** method (using an incremental backtracking algorithm with step size of 1)
- Vary the problem set in **3 dimensions**:
  1. topology size,
  2. number of flows,
  3. flow periods (chosen randomly from 3 sets of predefined periods)
- Data size uniformly between **2** and **8 MTU**-sized frames
- Senders and receivers are chosen **randomly**

# Scalability Experiments

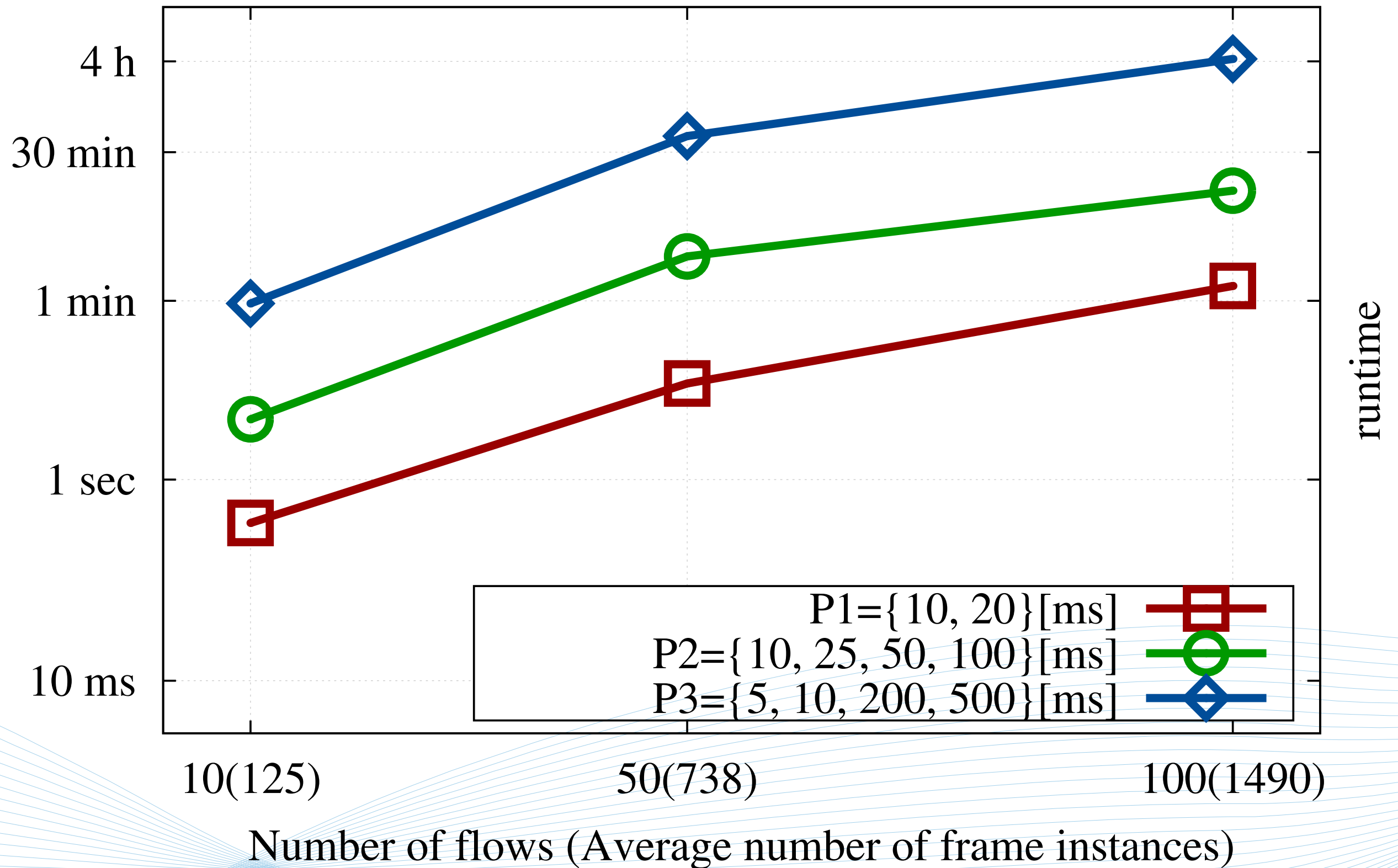




# Scalability Experiments

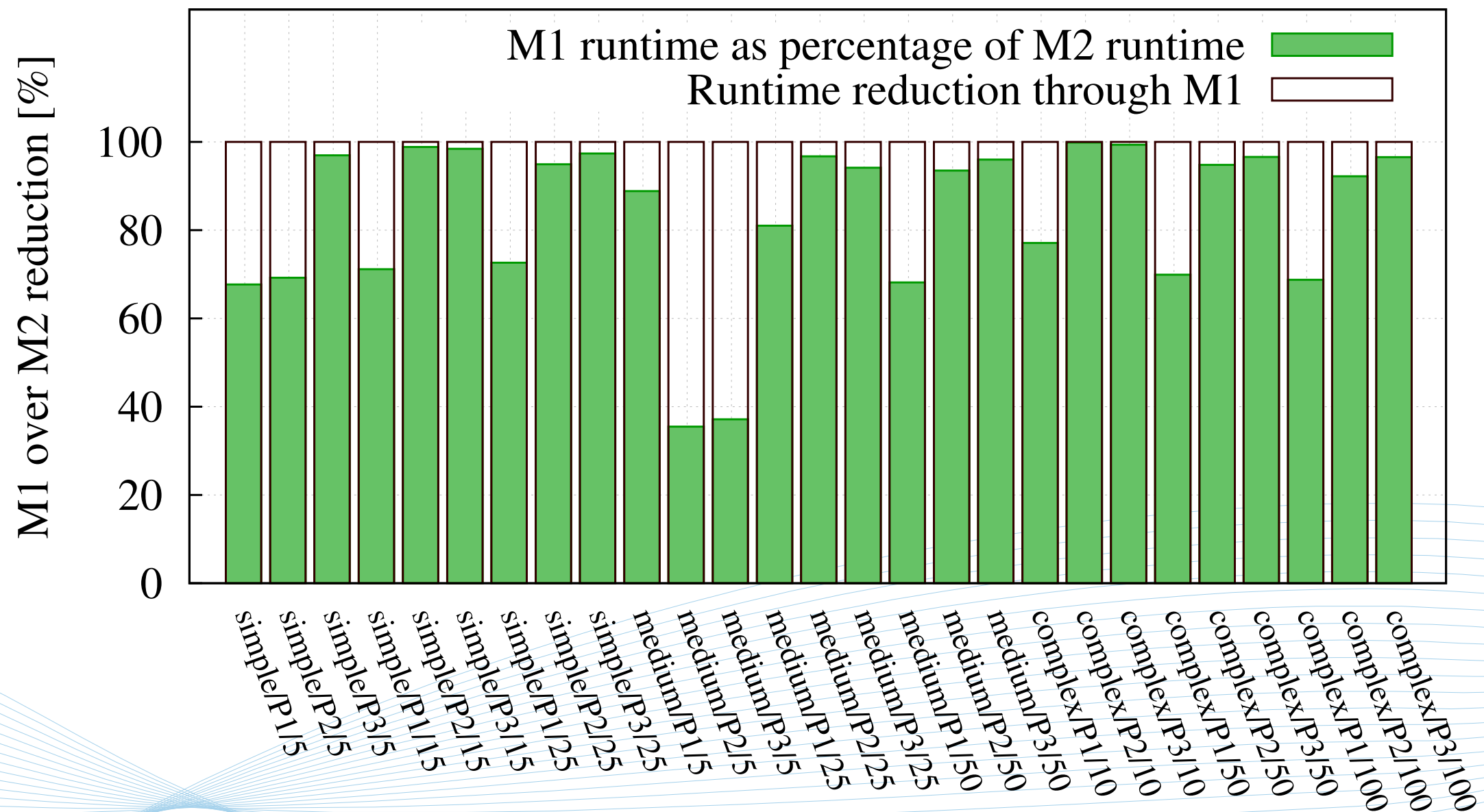


# Scalability Experiments



# Frame vs. Stream Isolation

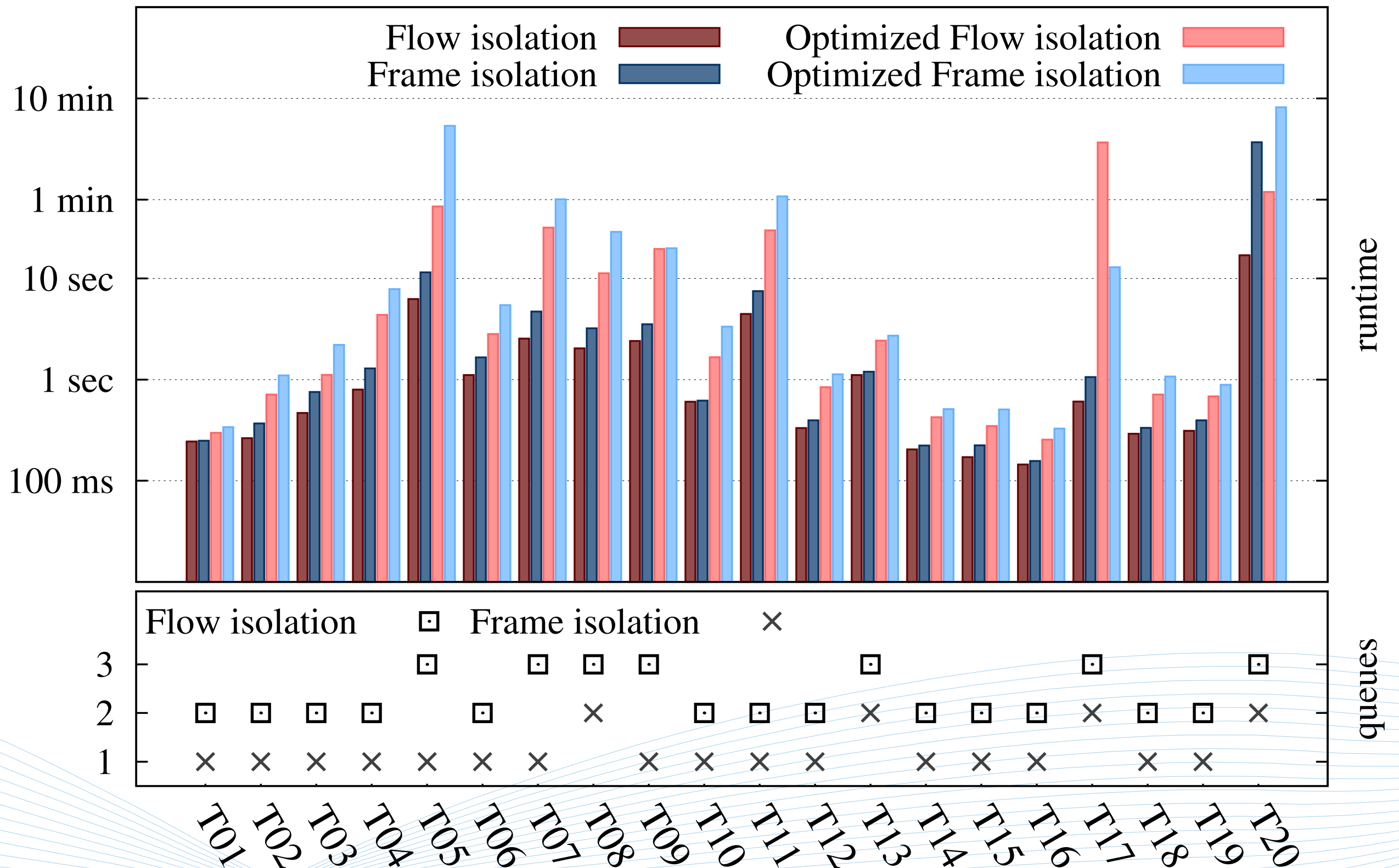
- **381** randomly generated test cases with up to **1000 streams**
- **17** reached the **time-out**
- Stream isolation was on average **13%** faster with a median of **8.03%**
- **36.7h** for stream isolation and **59h** for frame isolation - **30.73%** improvement



# Schedulability Experiments

- Generated inputs that force streams to **interleave** if scheduled in the same egress queue
- Runs **w/ and w/o optimization** objectives using both stream and frame isolation methods
- Minimize **accrued sum** of the number of **queues** used per egress port
- No incremental steps for optimization runs

# Schedulability Experiments

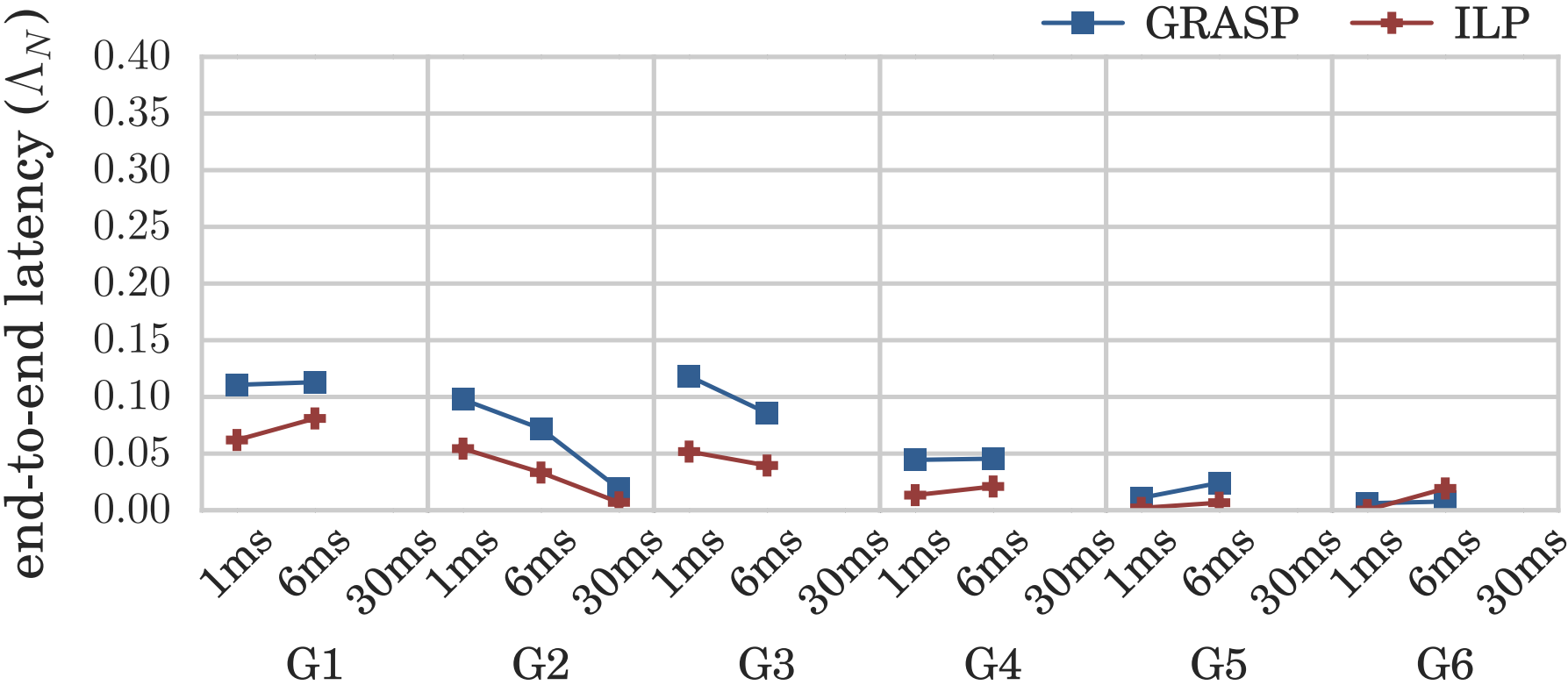


For large networks we have to use heuristics,  
e.g:

Greedy Randomized Adaptive Search Procedure  
(GRASP)-based metaheuristic together with M.  
L. Raagaard and P. Pop (c.f. [2])

ID	running time (s)			queue usage			
	ILP	OMT	GRASP	$K$	$\underline{K}$	$\overline{K}$	$K_N$
T01	0.66	0.81	0.32	2	2	5	0
T04	2.49	2.46	0.21	2	2	5	0
T05	3.73	3.43	0.34	2	2	3	0
T10	4.70	5.12	0.72	4	4	8	0
T11	16.54	12.94	0.84	3	3	7	0
T12	210.03	34.33	0.69	5	5	9	0
T14	39.06	22.87	0.84	2	2	3	0
T18	10.98	7.17	0.56	2	2	5	0

Table 2: Comparison of ILP, OMT, and GRASP





# Conclusions



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Scheduling problem arising from the IEEE 802.1 Qbv extension on multi-hop fully switched TSN networks

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- **evaluation** in terms of scalability and schedulability



# References and further reading

- [1] S.S. Craciunas, R. Serna Oliver, M. Chmelík, and W. Steiner - Scheduling Real-Time Communication in IEEE 802.1Qbv Time Sensitive Networks. In Proc. RTNS 2014
- [2] M.L. Raagaard, P. Pop, S.S. Craciunas - GRASP-based Gate-Control List Synthesis for IEEE Time-Sensitive Networks (TSN). (to be published)
- [3] S.S. Craciunas and R. Serna Oliver - Combined task- and network- level scheduling for distributed time-triggered systems. Real-Time Systems 52, no 2, 2016, 161–200.
- [4] P. Pop, M.L. Raagaard, S.S. Craciunas, and W. Steiner - Design Optimization of Cyber-Physical Distributed Systems using IEEE time- sensitive Networks (TSN). IET Cyber-Physical Systems:Theory & Applications 1, 1 (2016), 86–94.
- [5] W. Steiner - An evaluation of SMT-based schedule synthesis for time-triggered multi-hop networks. In Real-Time Systems Symposium. 375–384. 2010
- [6] D.Tamas-Selicean, P. Pop, and W. Steiner - Design optimization of TTEthernet-based distributed real-time systems. Real-Time Systems 51, (2015), 1–35.

IEEE 802.1 Time Sensitive Networking (TSN) task group - <http://www.ieee802.org/1/pages/tsn.html>



# Thank you!

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