

# Out-of-sync Schedule Robustness for Time-sensitive Networks

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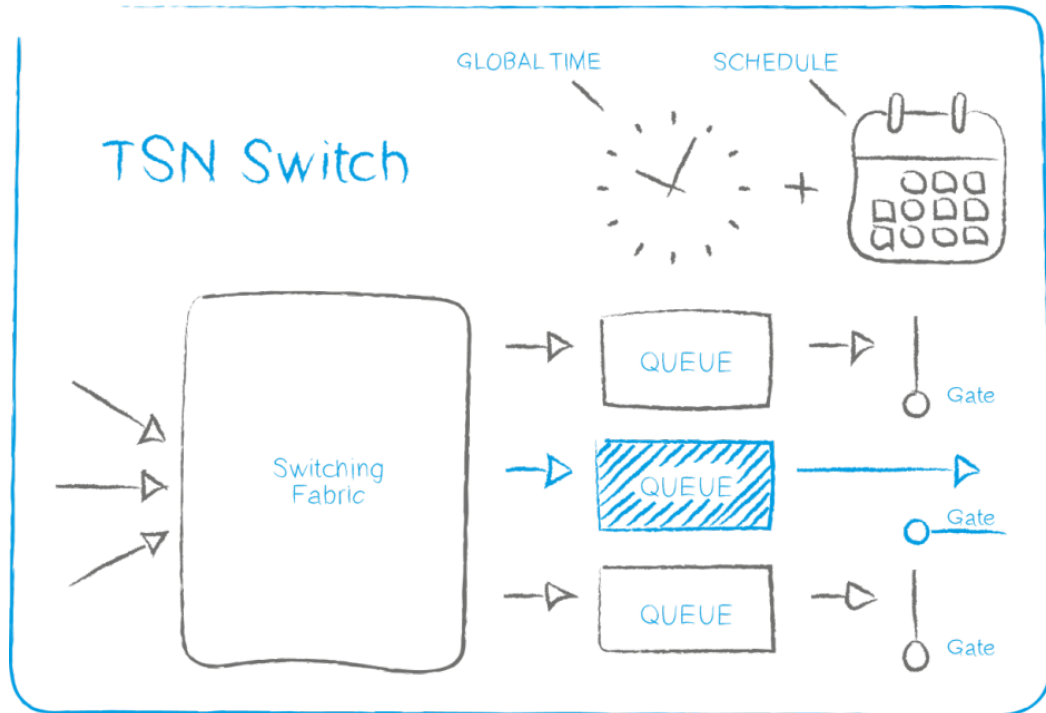
strong collaboration with academia  
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# What is a Time-Sensitive Network (TSN)?

Time Sensitive Networking covers a set of Ethernet sub-standards and amendments currently defined in the IEEE 802.1 TSN task group



- Critical traffic guarantees through **time synchronization** and **scheduled** frame transmission
- TSN supports the coexistence of critical and non-critical traffic over the same communication backbone.

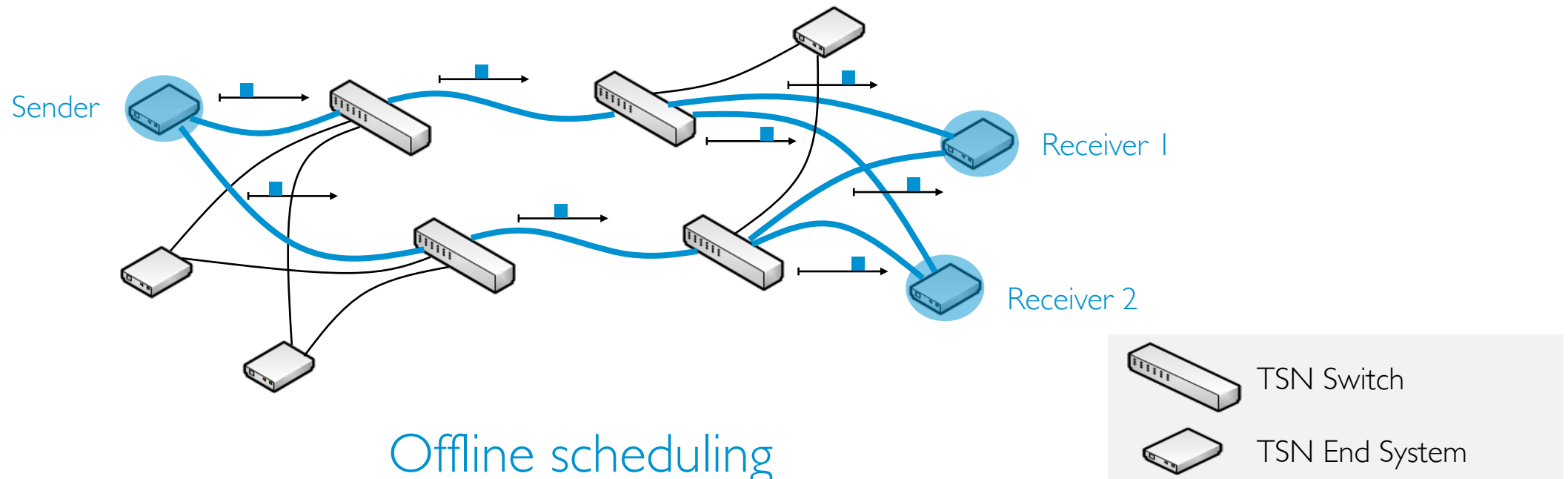


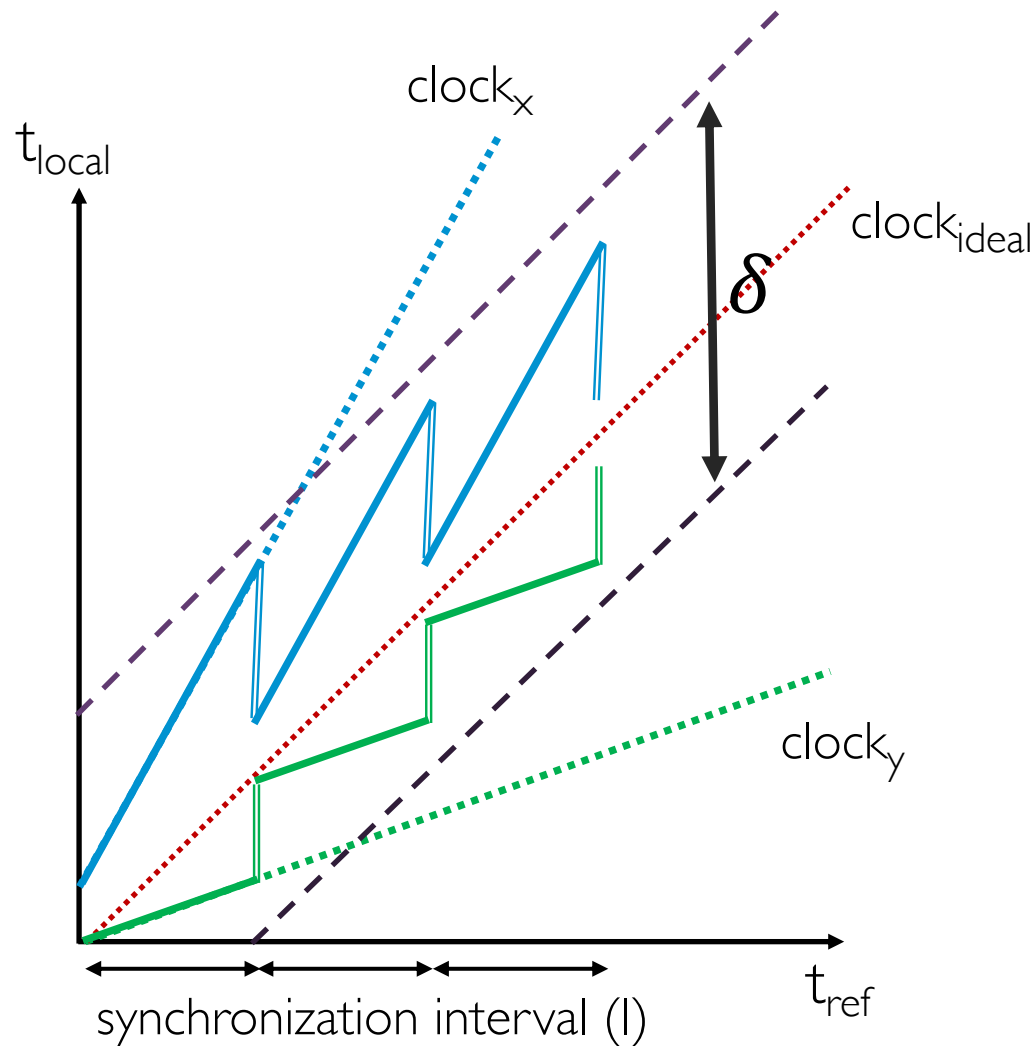


The TSN (Qbv) schedule defines open and close events for the **Gate Control List (GCL)** in each output port of every TSN device in the network

The schedule is build **off-line** taking into account the **maximum** possible **clock deviation** (precision) when all clocks are synchronized.

The schedule enforces a **deterministic behaviour** of frame transmission and reception.





- Each clock  $C_i$  has a drift rate  $\rho_i$
- The maximum clock drift in the network is  $\rho_{\max} = \max_i \{\rho_i\}$
- Typical values of  $\rho_{\max}$  are 50 - 100ppm, i.e., between 50 and 100  $\mu\text{s}/\text{sec}$
- All clocks need to be synchronized with a certain rate - synchronization interval (I)
- The envelope, I, and  $\rho_{\max}$  determine the value of the network precision  $\delta$
- The precision is a safe upper bound on the deviation between any two clocks in the network



## IEEE 802.1AS

- clock synchronization protocol that provides a common clock reference for all network devices called GrandMaster (**GM**)
- each clock is at most  $\delta$  (**precision**) away from the GM time
- Best Master Clock Algorithm (**BMCA**) constructs the synchronization spanning tree with the GM as root node
- time is propagated from the root to the leaves
- each bridge corrects the received time by adding the **propagation delay** and **residence time** in the bridge and forwards the corrected time to the next nodes in the tree
- if the GM node fails, a new GM has to be **elected**, and the spanning tree has to be recreated via the BCMA

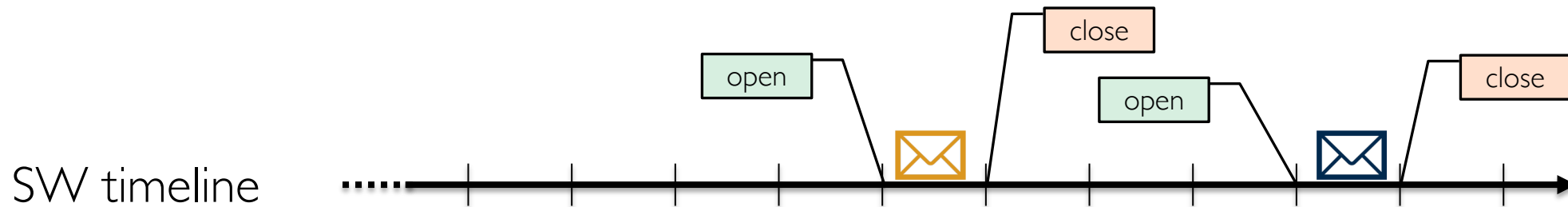
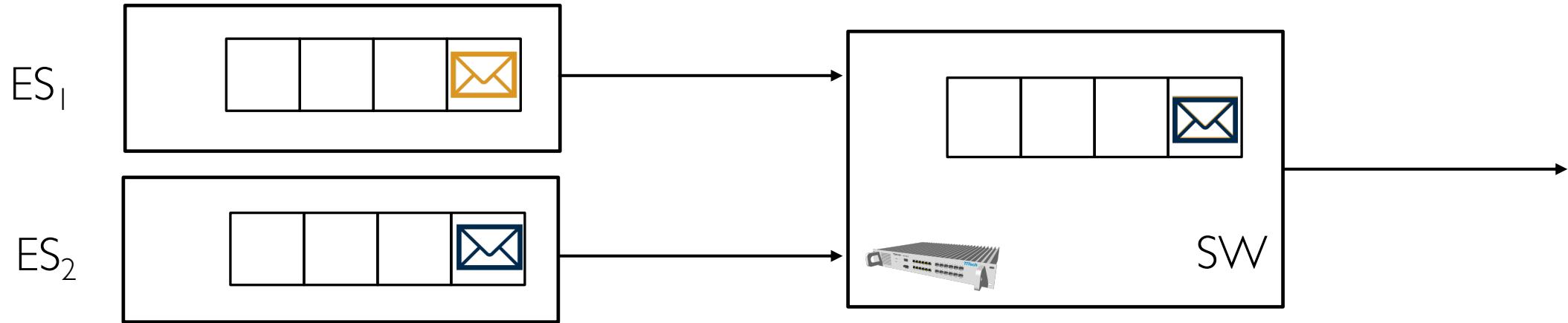


## IEEE 802.1AS-rev

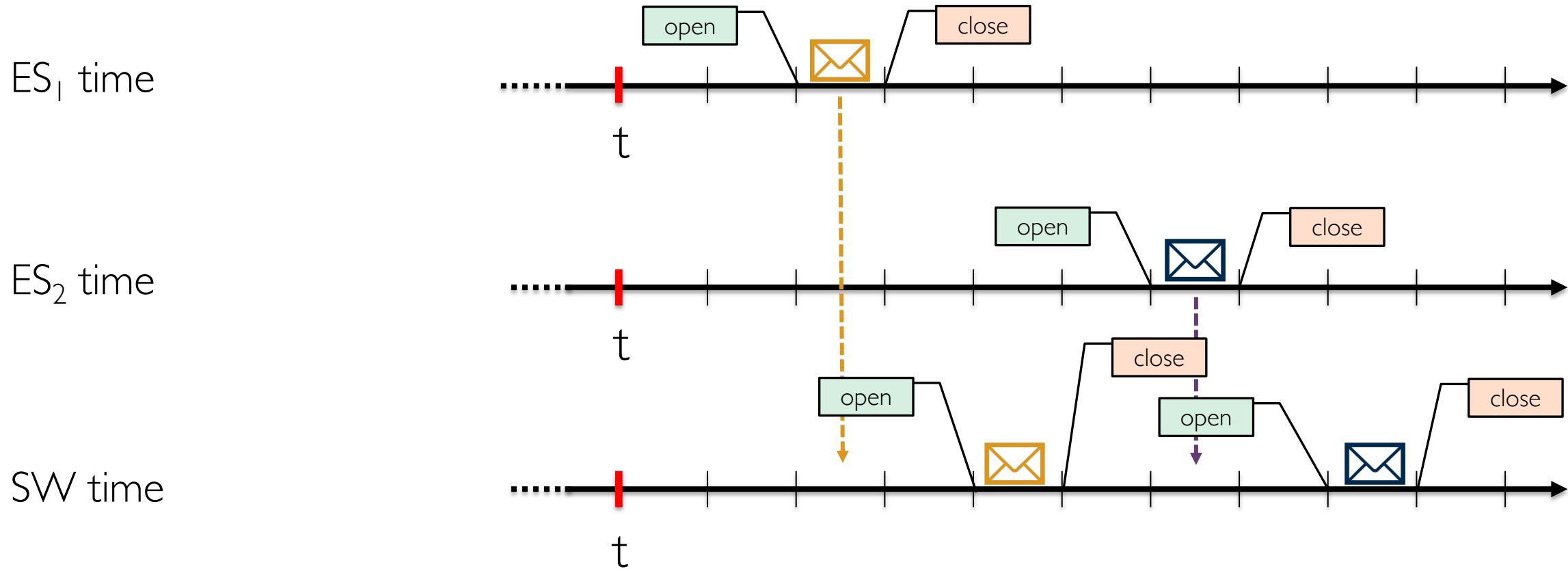
- is an update to 802.1AS
- introduces multiple domains:
  - domains are fully independent
  - separate BMCA
- introduces multiple time scales
- introduces **redundancy**: configure redundant paths and redundant GMs (hot standby)

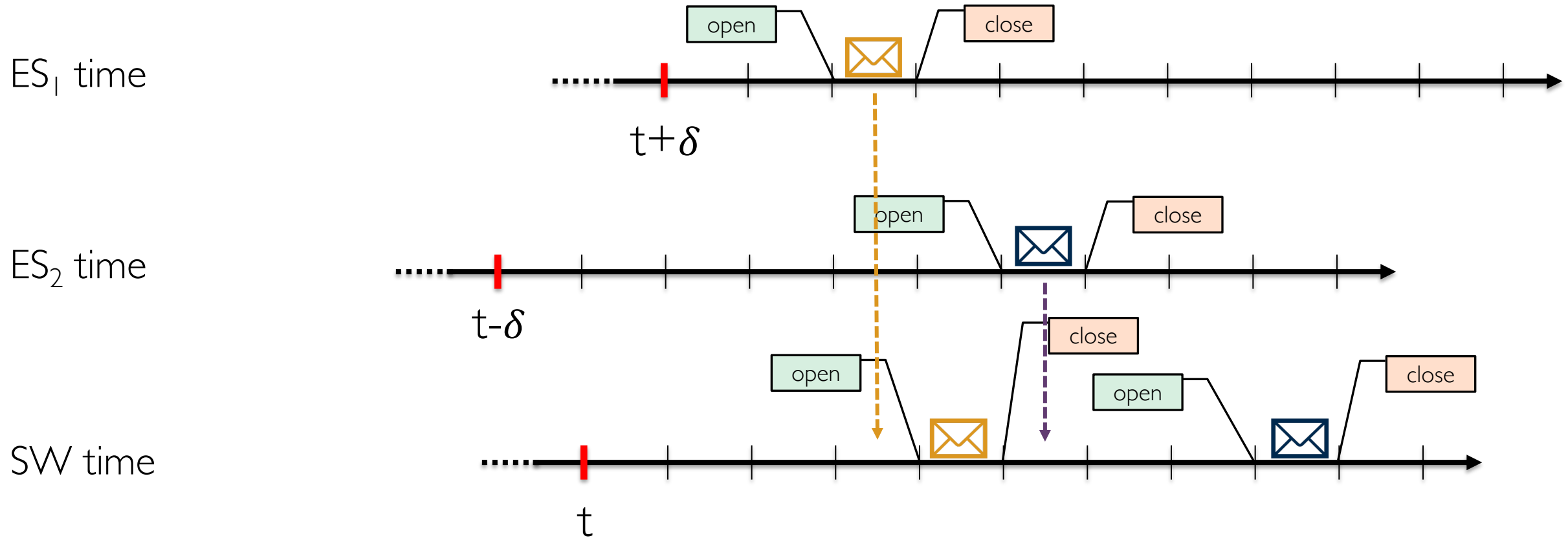


# Synchronized deterministic network

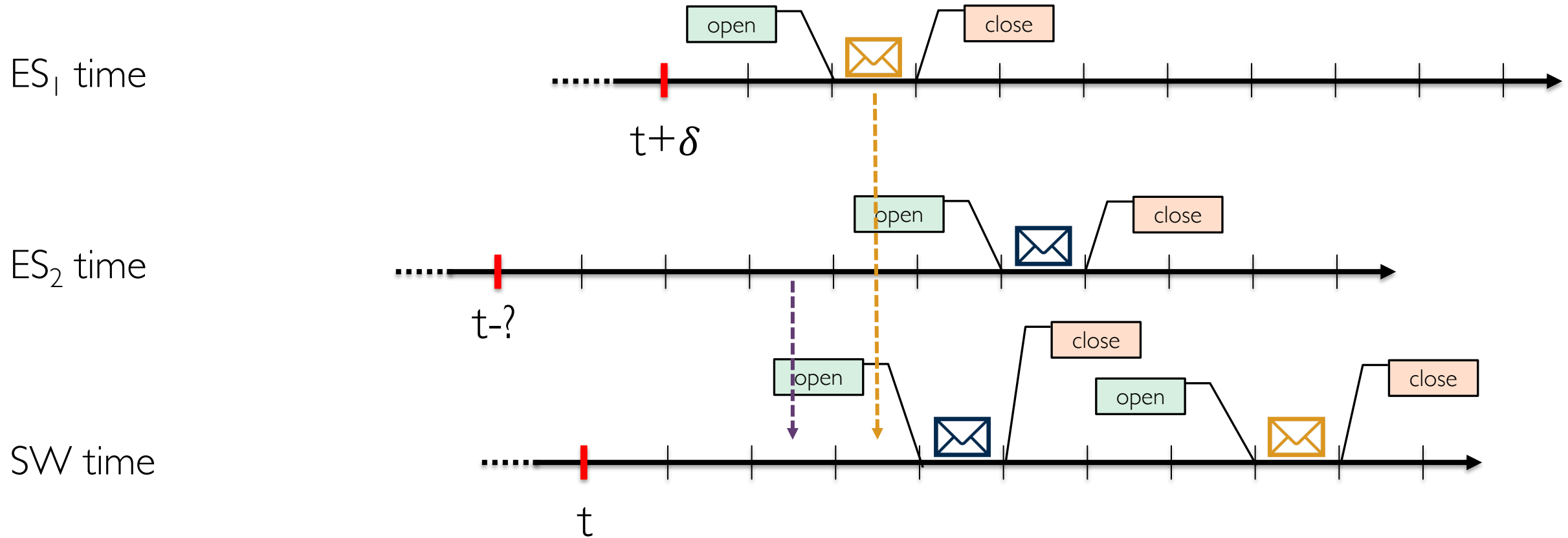


# Perfectly synchronized network





# Synchronization loss





Can we compute an upper bound on the time until the network is resynchronized in 802.1AS-rev?

$$t_{resync} = \delta_t + \delta_{hop} \times N_G$$

timeout bound for  
out-of-sync detection



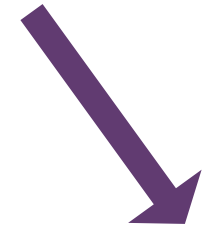
configuration item in 802.1AS-rev:  
`announceReceiptTimeout` × `announceInterval`

upper bound for the BMCA  
to run and propagate  
information on each node



safe upper bound of 1 sec per hop

number of hops for the  
longest path out of all the  
possible spanning trees

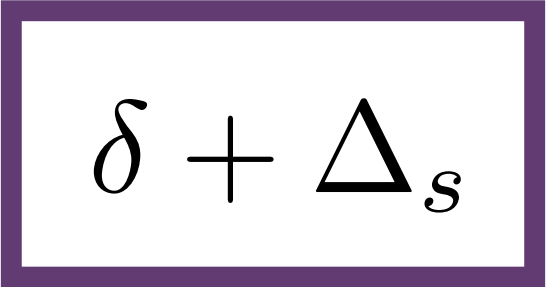


safe upper bound as a function  
of the topology and  
the subset of eligible GM  
candidate nodes

$$\Delta_s = 2 \times \rho_{max} \times t_{resync}$$

Example:

- $N_G = 3$ ,  $\delta_t = 3s$ ,  $\delta_{hop} = 1s$ , and  $\rho_{max} = 100ppm$
- the upper bound on the deviation between any two clocks following a GM failure at the point of re-synchronization is  $1200\mu s$


$$\delta + \Delta_s$$

If we can generate a schedule with an extended precision parameter, we can effectively maintain determinism even when sync is temporarily lost → *schedule robustness*

It is trivial to extend the relevant constraints from our previous work❖ to include the robustness parameter added to the precision when generating the schedule tables.

$$\forall s_i \in \mathcal{S}, \forall (v_a, v_x), (v_x, v_b) \in R_i : \\ \phi_i^{(v_x, v_b)} - (\phi_i^{(v_a, v_x)} + l_i^{(v_a, v_x)}) \geq \delta + \Delta_s.$$

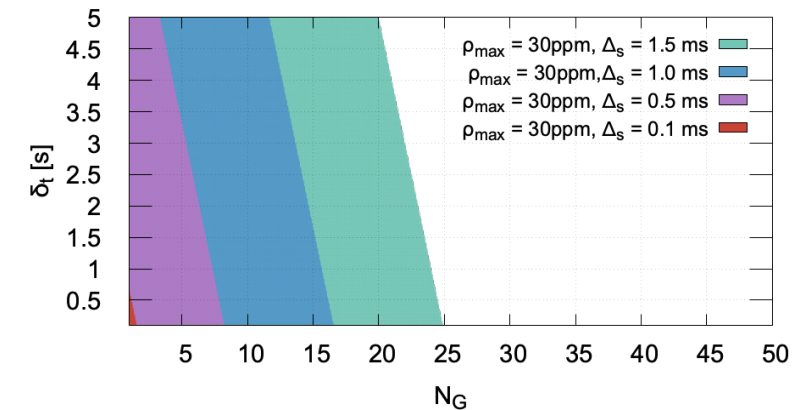
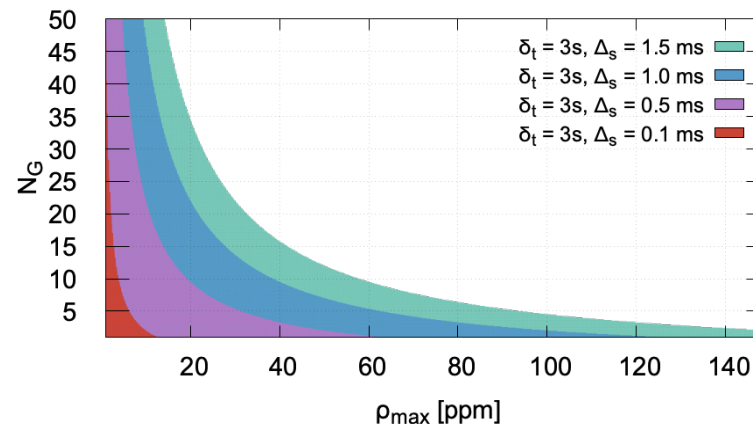
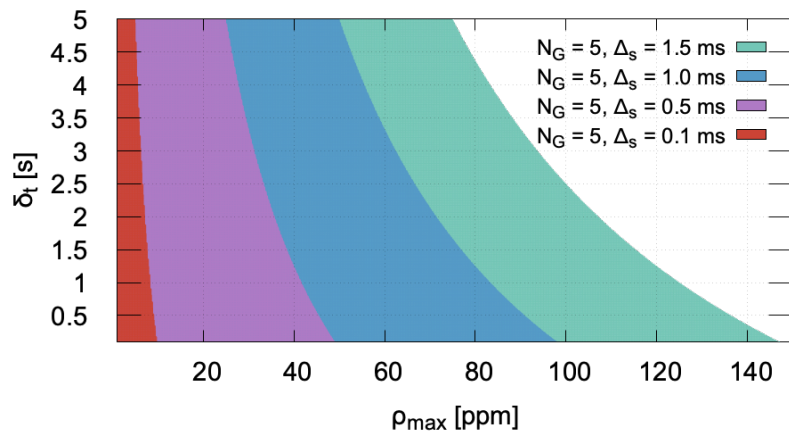
$$\forall \alpha \in [0, hp_i^j / T_i), \forall \beta \in [0, hp_i^j / T_j) : \\ (\phi_j^{(v_y, v_a)} + \beta \times T_j - \phi_i^{(v_a, v_b)} - \alpha \times T_i \geq \delta + \Delta_s) \vee \\ (\phi_i^{(v_x, v_a)} + \alpha \times T_i - \phi_j^{(v_a, v_b)} - \beta \times T_j \geq \delta + \Delta_s).$$

$$\forall s_i \in \mathcal{S} : \phi_i^{dest(s_i)} + l_i^{dest(s_i)} - \phi_i^{src(s_i)} \leq D_i - (\delta + \Delta_s).$$

❖ our previous work:

- S.S. Craciunas, R. Serna Oliver, M. Chmelik, and W. Steiner - **Scheduling Real-Time Communication in IEEE 802.1Qbv Time Sensitive Networks** *In Proc. 24th International Conference on Real-Time Networks and Systems (RTNS)*, pp. 183-192, ACM, 2016.
- R. Serna Oliver, S.S. Craciunas, and W. Steiner - **IEEE 802.1Qbv Gate Control List Synthesis using Array Theory Encoding** *In Proc. 24th IEEE Real-Time and Embedded Technology and Applications Symposium (RTAS)*, pp. 13-24, IEEE, 2018.

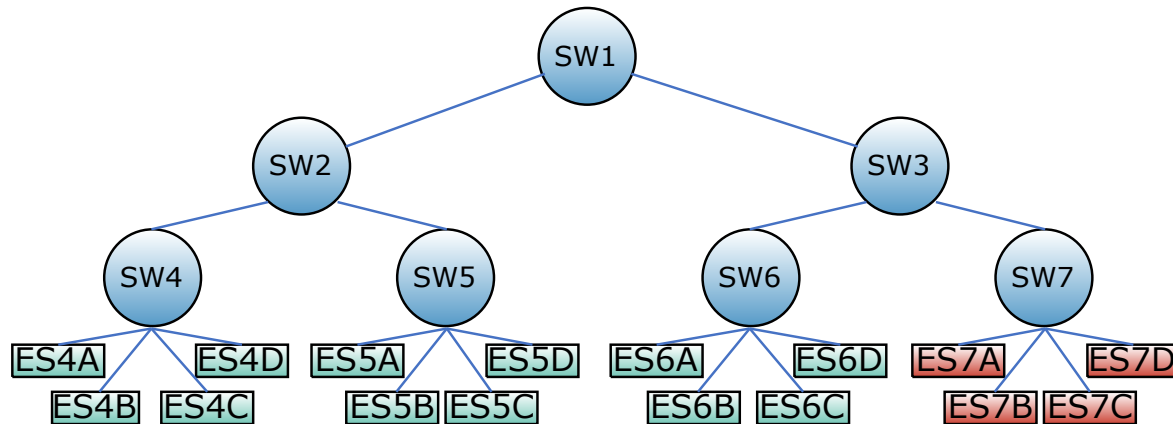
- we transform the out-of-sync drift  $\Delta_s$  to be a variable that is computed by the scheduler
- maximizing the out-of-sync drift  $\Delta_s$  can help mitigate cascading failures
- selecting a value for one parameter will constrain the possible values for the other dimensions
- the easiest parameter to change is the out-of-sync detection bound  $\delta_t$
- we show the configuration space for different example networks below



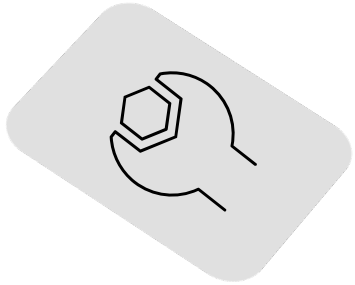


## Satisfiability Modulo Theories

- satisfiability of logical formulas in first-order formulation
- background theories  $\mathcal{LA}(\mathbb{Z})$   $\mathcal{BV}$
- variables  $x_1, x_2, \dots, x_n$
- logical symbols  $\forall, \wedge, \neg, (, )$
- non-logical symbols  $+, =, \%, \leq$
- quantifiers  $\exists, \forall$
- optimization criteria: Optimization Modulo Theories [Björner@TACAS15]



- Z3 SMT/OMT solver v.4.8.10
- 2 dedicated queues for 802.1Qbv
- macrotick fixed at  $1\mu s$
- a constant link latency of  $1\mu s$
- homogeneous link speeds of 1 Gbps
- Intel i7-8650U CPU @1.90GHz with 16GB RAM



$\rho_{max}$ [ppm]	100	100	50	50	5	5
$\delta_t$ [s]	3	1	3	1	3	1
$\Delta_s$ [ $\mu s$ ]	1200	800	600	400	60	40
Max util. [%]	5.76	5.76	5.76	5.76	5.76	5.76
Runtime [ms]	437	359	343	390	389	422
Schedulability	true	true	true	true	true	true

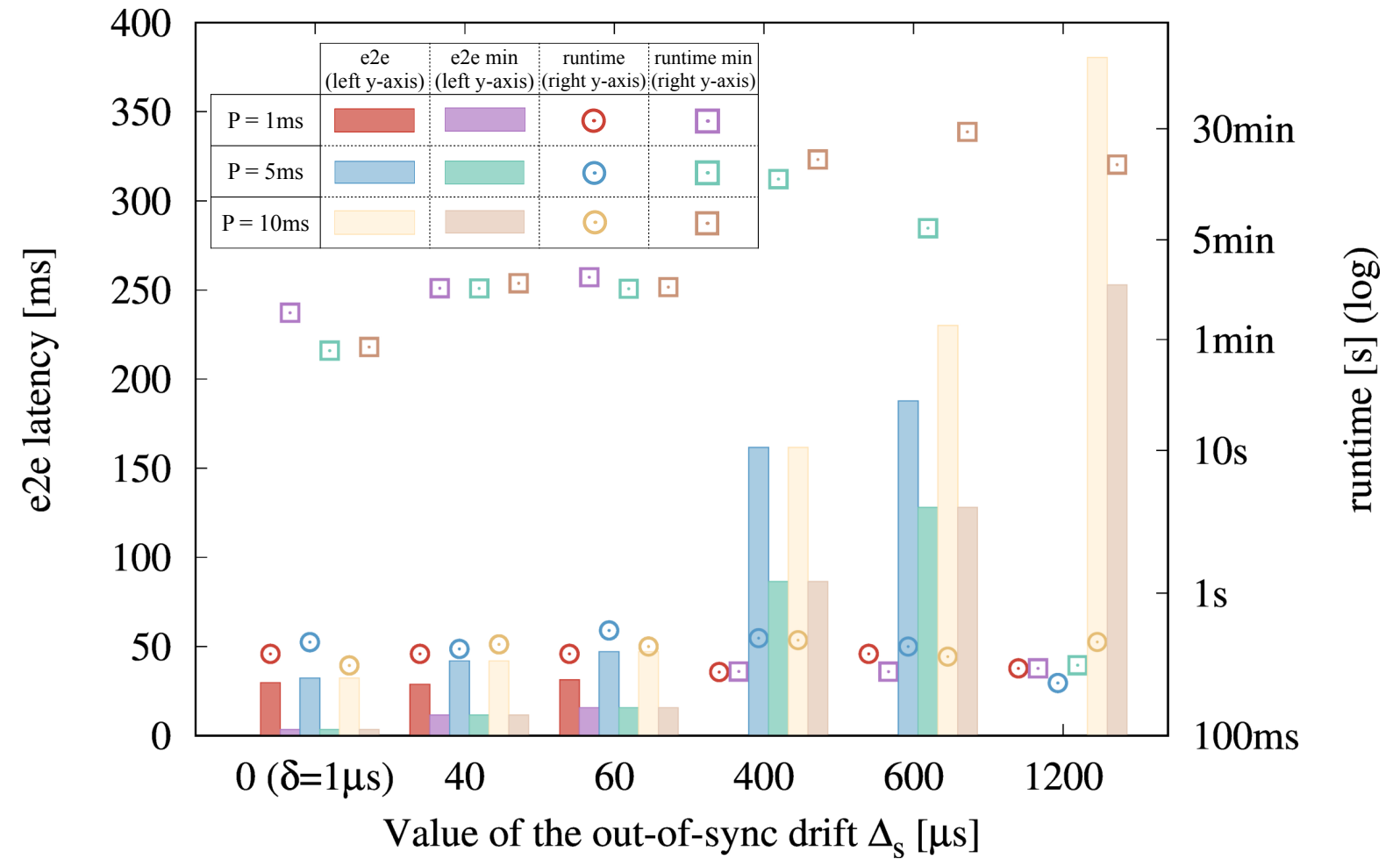
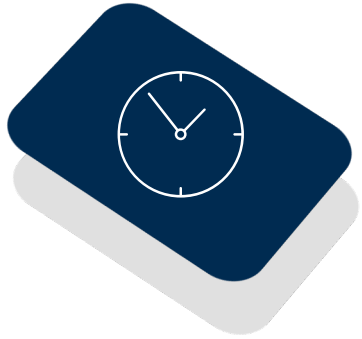
$\rho_{max}$ [ppm]	100	100	50	50	5	5
$\delta_t$ [s]	3	1	3	1	3	1
$\Delta_s$ [ $\mu s$ ]	1200	800	600	400	60	40
Max util. [%]	11.52	11.52	11.52	11.52	11.52	11.52
Runtime [ms]	219	312	391	407	406	422
Schedulability	false	false	true	true	true	true

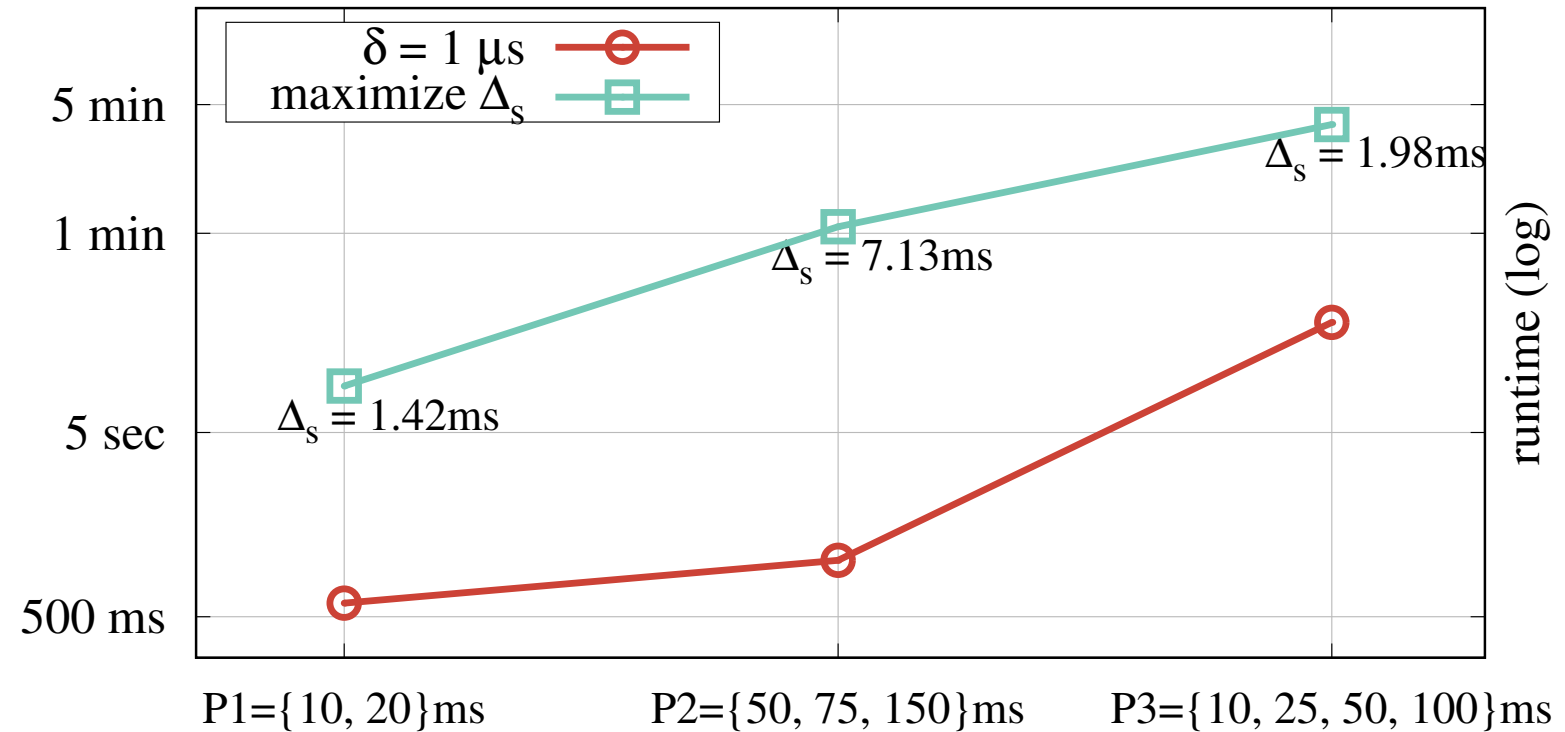
The higher the link utilization,  
the less robustness can be added

»»» Schedulability is reduced

$\rho_{max}$ [ppm]	100	100	50	50	5	5
$\delta_t$ [s]	3	1	3	1	3	1
$\Delta_s$ [ $\mu s$ ]	1200	800	600	400	60	40
Max util. [%]	57.6	57.6	57.6	57.6	57.6	57.6
Runtime [ms]	218	249	203	234	343	390
Schedulability	false	false	false	false	true	true

# Experiments – end-to-end latency







Thank you!

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