The Power of (Convex) Algebras

Ana Sokolova

joint work with Filippo Bonchi ENS de Lyon and Alexandra Silva UCL

IFIP, WG 1.3. Meeting Binz Rügen, 9.1.17-12.1.17

probabilistic automata

The true nature of PA as transformers of belief states

(co)algebraic



Probabilistic automata I



Lately also various alternative descriptions of type



Transformers of

belief states

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Formal Aspects of Computing

Probabilistic Bisimulation: Naturally on Distributions

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Abstract. In contrast to the usual understanding of probabilistic systems as stochastic processes, recently these systems have also been regarded as transformers of probabilities. In this paper, we give a *natural* definition of strong bisimulation for probabilistic systems corresponding to this view that treats probability *distributions* as first-class citzens. Our definition applies in the same way to discrete systems as well as to systems with uncountable state and action spaces. Several examples demonstrate that our definition refines the understanding of behavioural equivalences of probabilistic systems. In particular, it solves a long-standing open problem concerning the representation of memoryless continuous time by memory-full continuous time. Finally, we give algorithms for computing this bisimulation not only for finite but also for classes of uncountably infinite systems.

1 Introduction

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Continuous time concurrency phenomena can be addressed in two principal manners: On the one hand, timed automata (TA) extend interleaving concurrency with real-valued clocks [2]. On the other hand, time can be represented by memoryless stochastic time, as in continuous time Markov chains (CTMC) and extensions, where time is represented in the form of exponentially distributed random delays [37,35,6,26]. TA and CTMC variations have both been applied to very many intriguing cases, and are supported by powerful real-time, respectively stochastic time model checkers [3,42] with growing user bases. The models are incomparable in expressiveness, but if one extends timed automata with the possibility to sample from exponential distributions [5,12,33], there appears to be a natural bridge from CTMC to TA. This kind of stochastic semantics of timed automata has recently gained considerable popularity by the statistical model checking approach to TA analysis [16,15].

Still there is a disturbing difference, and this difference is the original motivation [14] of the work presented in this paper. The obvious translation of an exponentially distributed delay into a clock expiration sampled from the very same exponential probability distribution fails in the presence of concurrency. This is because the translation is not fully compatible with the natural interleaving concurrency semantics for TA respectively CTMC. This is illustrated by

Exploring probabilistic bisimulations, part I

Matthew Hennessy Department of Computer Science, Trinity College, Dublin 1, Ireland

Abstract. We take a fresh look at strong probabilistic bisimulations for processes which exhibit both non-deterministic and probabilistic behaviour. We suggest that it is natural to interpret such processes as distributions over states in a probabilistic labelled transition system, a pLTS; this enables us to adapt the standard notion of contextual equivalence to this setting. We then prove that a novel form of bisimulation equivalence between distributions are both sound and complete with respect to this contextual equivalence. We also show that a very simple extension to HML, Hennessy–Milner Logic, provides finite explanations for inequivalences between distributions. Finally we show that our bisimulations between distributions in a pLTS are simply an alternative characterisation of a standard notion of probabilistic bisimulation equivalence, defined between states in a pLTS.

Keywords: Probabilistic processes, Contextual equivalence, Bisimulation equivalence, Logical characterisation, Equational theory

1. Introduction

Bisimulations [Mil89] provide a well-established and elegant theory of the behaviour of non-deterministic processes. Let us review the framework.

- (1) *Labelled transitions systems, LTSs*: These provide an intensional semantics for processes, describing their computations or more generally the interactions between processes and their environment.
- (2) *Process calculi:* Formal description languages for describing processes and their specifications. These usually consist of a small number of *combinators* with which processes can be described by their structure.
- (3) Behavioural equivalence: This determines which process descriptions are extensionally equivalent; that is which processes can not be distinguished by their users or more generally their environments. Perhaps the most uncontroversial is the so-called *contextual equivalence*, \sim_{cxt} [MS92, SW01, HY95, Hen07], defined in terms of simple properties one would expect of a behavioural equivalence.
- (4) *Bisimulations*: These are relations between processes which satisfy simple properties expressed in terms of the intensional semantics. They provide an elegant proof methodology for demonstrating process equivalence; to show two processes behaviourally equivalent it is sufficient to exhibit a witness bisimulation containing them. In many settings this proof method is not only sound with respect to contextual equivalence but also complete.

Transformers of

When Equivalence and Bisimulation Join Forces in Probabilistic Automata*

Yuan Feng^{1,2} and Lijun Zhang³

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 ² Department of Computer Science and Technology, Tsinghua University, China
 ³ State Key Laboratory of Computer Science, Institute of Software, Chinese Academy of Sciences

Abstract. Probabilistic automata were introduced by Rabin in 1963 as language acceptors. Two automata are equivalent if and only if they accept each word with the same probability. On the other side, in the process algebra community, probabilistic automata were re-proposed by Segala in 1995 which are more general than Rabin's automata. Bisimulations have been proposed for Segala's automata to characterize the equivalence between them. So far the two notions of equivalences and their characteristics have been studied most independently. In this paper, we consider Segala's automata, and propose a novel notion of distribution-based bisimulation by joining the existing equivalence and bisimilarities. Our bisimulation bridges the two closely related concepts in the community, and provides a uniform way of studying their characteristics. We demonstrate the utility of our definition by studying distribution-based bisimulation metrics, which gives rise to a robust notion of equivalence for Rabin's automata.

1 Introduction

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In 1963, Rabin [29] introduced the model *probabilistic automata* as language acceptors. In a probabilistic automaton, each input symbol determines a stochastic transition matrix over the state space. Starting with the initial distribution, each word (a sequence of symbols) has a corresponding probability of reaching one of the final states, which is referred to the accepting probability. Two automata are equivalent if and only if they accept each word with the same probability. The corresponding decision algorithm has been extensively studied, see [29, 31, 25, 26].

Markov decision processes (MDPs) were known as early as the 1950s [3], and are a popular modeling formalism used for instance in operations research, automated planning, and decision support systems. In MDPs, each state has a set of enabled actions and each enabled action leads to a distribution over successor states. MDPs have been widely used in the formal verification of randomized concurrent systems, and are now supported by probabilistic model checking tools such as PRISM [27], MRMC [24] and IscasMC [20].

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Formal Aspects of Computing

Exploring probabilistic bisimulations, part I

belief states

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Transformers of belief states

When Equivalence and Bisimulation Join Forces in Probabilistic Automata*

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Approximate Verification of the Symbolic Dynamics of Markov Chains

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probabilistic transition system. An alternative view - which we follow here - is to regard M as a linear transform operating on the space of probability distributions over its set of nodes. The novel idea here is to discretize the probability value space [0,1] into a finite set of intervals. A concrete probability distribution over the nodes is then symbolically represented as a tuple D of such intervals. The i-th component of the discretized distributi D will be the interval in which the probability of node i falls The set of discretized distributions is a finite set and each Trajectory, generated by repeated applications of M to an initial distribution, will induce a unique infinite string over this finite set of letters. Hence, given a set of initial distributions, the symbolic dynamics of M will consist of an infinite language L over the finite alphabet of discretized distributions. We investigate whether L eets a specification given as a linear time temporal logic formula whose atomic propositions will assert that the current probability of a node falls in an interval.

of a node faus in an interval. Unfortunately, even for restricted Markov chains (for instance, irreducible and aperiodic chains), we do not know at present if and when L is an (omega)-regular language. To get around this we develop the notion of an epsilon-approximation, based on the transient and long term behaviors of M. Our main results are that, one can effectively check whether (i) for each infinite word in L, at least one of its epsilon-approximations satisfies the specification; (ii) for each infinite word in L all its epsilonapproximations satisfy the specification. These verification results are strong in that they apply to all finite state Markov chains. Further, the study of the symbolic dynamics of Markov chains initiated here is of independent interest and can lead to other applicat

Index Terms-Model Checking, Probabilistic Computation Approximation, Markov Processes

I. INTRODUCTION

Finite state Markov chains are a fundamental model of probabilistic dynamical systems. They are well-understood of the probability distributions (including the initial ones) [13], [20] and their formal verification is well established [3]- may neither be feasible nor necessary. Further, not all the [5], [8]-[10], [12], [14], [16], [17], [23]. In a majority of nodes may be relevant for the question at hand. In this the verification related studies, the Markov chain is viewed case we can filter out such nodes by associating the "don't a probabilistic transition system. The goal is to reason about care" discretization $\{[0,1]\}$ with each of them. This is a the paths of the transition system using probabilistic temporal novel approach to dimension reduction and it can significantly logics such as PCTL [5], [10], [12],

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Abstract-A finite state Markov chain M is often viewed as a in a linear fashion - a given probability distribution into a new one. Starting from a distribution μ one iteratively applies M to generate a trajectory consisting of a sequence of distributions Given a set of initial distributions, one can study the properties of the set of trajectories generated by these distributions. The novel idea we explore in this setting is the symbolic dynamics of a Markov chain. We do so by discretizing the probability value space $\left[0,1\right]$ into a *finite* set of intervals $= \{[0, p_1), [p_1, p_2), \dots, [p_m, 1]\}.$ A probability distribution μ of M over its set of nodes $\{1, 2, \dots, n\}$ is then represented symbolically as a tuple of intervals (d_1, d_2, \ldots, d_n) with d_i being the interval in which $\mu(i)$ falls. Such a tuple of intervals which symbolically represents at least one probability distribution is called a discretized distribution. In general a discretized distribution will represent an infinite set of concrete distributions

> A simple but crucial fact is that the set of discretized distributions, denoted \mathcal{D} , is a *finite* set. Consequently, each trajectory generated by an initial probability distribution will uniquely induce a sequence over the finite alphabet D. Hence, given a (possibly infinite) set of initial distributions, the symbolic dynamics of M can be studied in terms of a language over the alphabet D. Our focus here will be on infinite behaviors. Consequently, the main object of our study will be L_M , the ω -language over \mathcal{D} induced by the set infinite trajectories generated by the set of initial distributions.

The main motivation for studying Markov chains in this fashion is to avoid the difficulties of numerically tracking sequences of probability distributions exactly. In many applications such as the probabilistic behavior of biochemical networks, queuing systems or sensor networks, exact estimates reduce the practical complexity of analyzing high dimensional An alternative view - which we follow here - is to view the Markov chains. In our future work, we plan to apply this idea To reason about the symbolic dynamics, we formulate

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Transformers of

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Equivalence of Labeled Markov Chains*

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ABSTRACT

We consider the equivalence problem for labeled Markov chains (LMCs), where each state is labeled with an observation. Two LMCs are equivalent if every finite sequence of observations has the same probability of occurrence in the two LMCs. We show that equivalence can be decided in polynomial time, using a reduction to the equivalence problem for probabilistic automata, which is known to be solvable in polynomial time. We provide an alternative algorithm to solve the equivalence problem, which is based on a new definition of bisimulation for probabilistic automata. We also extend the technique to decide the equivalence of weighted probabilistic automata.

Then, we consider the equivalence problem for labeled Markov decision processes (LMDPs), which asks given two LMDPs whether for every scheduler (i.e. way of resolving the nondeterministic decisions) for each of the processes, there exists a scheduler for the other process such that the resulting LMCs are equivalent. The decidability of this problem remains open. We show that the schedulers can be restricted to be observation-based, but may require infinite memory.

Keywords: Labeled Markov chain, Markov decision process, probabilistic automaton, equivalence, bisimulation.

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Transformers of

belief states

where do they come from?

Probabilistic Bisimulation: Naturally on Distributions

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Ana Sokolc 🛛 a 🚟

Probabilistic automata II



$PA \mid \longrightarrow PA \mid I$



Ana Sokolova

(co)algebraic

the true nature

For PA III we will now move to $\mathcal{EM}(\mathcal{D})$

the Eilenberg-Moore algebras for the distribution monad

Ana Sokolova



 $h \circ a = b \circ \mathfrak{D}h$

Ana Sokolova

Eilenberg-Moore algebras



• affine (convex) maps

$$h\left(\sum_{i=1}^{n} p_i a_i\right) = \sum_{i=1}^{n} p_i h(a_i)$$

satisfyingProjection
$$\sum_{i=1}^{n} p_i a_i = a_k, \quad p_k = 1$$
Barycentre
$$\sum_{i=1}^{n} p_i \left(\sum_{j=1}^{m} p_{ij} a_j\right) = \sum_{j=1}^{m} \left(\sum_{i=1}^{n} p_i p_{ij}\right) a_j$$

Ana Sokolova

The convex powerset



IFIP WG1.3 Binz Rügen

 \mathcal{P}_c on $\mathcal{EM}(\mathcal{D})$



The constant exponent







Probabilistic automata III







